



ddnet upper

AMD Ryzen 7 5800X3D 8-Core testing with a ASUS ROG CROSSHAIR VIII HERO (4201 BIOS) and AMD Radeon RX 6700 XT 12GB on Ubuntu 22.04 via the Phoronix Test Suite.

Automated Executive Summary

B had the most wins, coming in first place for 42% of the tests.

Based on the geometric mean of all complete results, the fastest (B) was 1.006x the speed of the slowest (C). A was 0.999x the speed of B and C was 0.995x the speed of A.

The results with the greatest spread from best to worst included:

DDraceNetwork (Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2) at 1.797x

DDraceNetwork (Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2) at 1.532x

DDraceNetwork (Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2) at 1.531x

DDraceNetwork (Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2) at 1.265x

DDraceNetwork (Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo:

RaiNyMore2) at 1.191x

DDraceNetwork (Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2) at 1.184x

DDraceNetwork (Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2) at 1.105x

DDraceNetwork (Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap) at 1.025x

DDraceNetwork (Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap) at 1.025x

DDraceNetwork (Resolution: 1920 x 1200 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap) at 1.022x.

Test Systems:

A

B

C

Processor: AMD Ryzen 7 5800X3D 8-Core @ 3.40GHz (8 Cores / 16 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (4201 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 1000GB Western Digital WDS100T1X0E-00AFY0, Graphics: AMD Radeon RX 6700 XT 12GB (2855/1000MHz), Audio: AMD Navi 21 HDMI Audio, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211

OS: Ubuntu 22.04, Kernel: 5.17.0-1013-oem (x86_64), Desktop: GNOME Shell 42.2, Display Server: X Server 1.21.1.3 + Wayland, OpenGL: 4.6 Mesa 22.2.0-devel (git-a9610ab740) (LLVM 13.0.1 DRM 3.44), Vulkan: 1.3.219, Compiler: GCC 11.2.0, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise

Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-bootstrap --enable-cet --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-link-serialization=2 --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-11-gBFGDP/gcc-11-11.2.0/debian/tmp-nvptx/usr,amdgc-n-amdhsa=/build/gcc-11-gBFGDP/gcc-11-11.2.0/debian/tmp-gcn/usr --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-build-config=bootstrap-lto-lean --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v

Processor Notes: Scaling Governor: acpi-cpufreq schedutil (Boost: Enabled) - CPU Microcode: 0xa20120a

Graphics Notes: BAR1 / Visible vRAM Size: 12272 MB - vBIOS Version: 113-D5121100-101

Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + mmio_stale_data: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl + spectre_v1: Mitigation of usercopy/swaps barriers and __user pointer sanitization + spectre_v2: Mitigation of Retpolines IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

A

B

C

DDraceNetwork - 2560 x 1440 - Fullscreen - Vulkan - Default - RaiNyMore2 (FPS)	1884	1759	1760
Normalized	100%	93.4%	93.42%
Standard Deviation	18.3%		
DDraceNetwork - 3840 x 2160 - Fullscreen - OpenGL 3.0 - Zoomed out - Multeasymap	337.71	336.52	339.14
Normalized	99.58%	99.23%	100%
Standard Deviation	0.7%		
DDraceNetwork - 3840 x 2160 - Windowed - OpenGL 3.3 - Zoomed out - Multeasymap	341.48	337.95	338.20
Normalized	100%	98.97%	99.04%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Fullscreen - OpenGL 3.3 - Default - Multeasymap (FPS)	1065	1073	1069
Normalized	99.22%	100%	99.55%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Windowed - OpenGL 3.0 - Default - Multeasymap (FPS)	1074	1076	1074
Normalized	99.81%	100%	99.86%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Fullscreen - OpenGL 3.3 - Zoomed out - Multeasymap	340.25	334.70	340.66
Normalized	99.88%	98.25%	100%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Windowed - OpenGL 3.3 - Default - Multeasymap (FPS)	1073	1077	1080
Normalized	99.35%	99.77%	100%
Standard Deviation	0.6%		
DDraceNetwork - 3840 x 2160 - Windowed - OpenGL 3.0 - Zoomed out - Multeasymap	341.05	339.17	343.25
Normalized	99.36%	98.81%	100%
Standard Deviation	0.9%		
DDraceNetwork - 1920 x 1200 - Windowed - OpenGL 3.3 - Default - Multeasymap (FPS)	1070	1069	1063
Normalized	100%	99.86%	99.38%
Standard Deviation	0.6%		
DDraceNetwork - 3840 x 2160 - Fullscreen - OpenGL 3.0 - Default - Multeasymap (FPS)	1068	1057	1067
Normalized	100%	98.93%	99.89%
Standard Deviation	0.4%		
DDraceNetwork - 2560 x 1440 - Windowed - OpenGL 3.0 - Default - Multeasymap (FPS)	1056	1063	1046
Normalized	99.32%	100%	98.34%
Standard Deviation	0.6%		
DDraceNetwork - 2560 x 1440 - Windowed - OpenGL 3.3 - Zoomed out - Multeasymap	346.15	343.38	347.46
Normalized	99.62%	98.83%	100%
Standard Deviation	0.3%		
DDraceNetwork - 1920 x 1080 - Windowed - OpenGL 3.0 - Default - Multeasymap (FPS)	1058	1068	1073
Normalized	98.59%	99.46%	100%
Standard Deviation	0.3%		

DDraceNetwork - 2560 x 1440 - Windowed - OpenGL 3.0 - Zoomed out - Multeasymap	346.43	347.37	346.78
Normalized	99.73%	100%	99.83%
Standard Deviation	0.5%		
DDraceNetwork - 2560 x 1440 - Fullscreen - OpenGL 3.0 - Zoomed out - Multeasymap	346.51	346.61	343.91
Normalized	99.97%	100%	99.22%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Fullscreen - OpenGL 3.3 - Zoomed out - Multeasymap	339.37	337.51	337.60
Normalized	100%	99.45%	99.48%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Windowed - OpenGL 3.3 - Zoomed out - Multeasymap	338.35	339.25	338.79
Normalized	99.73%	100%	99.86%
Standard Deviation	0.2%		
DDraceNetwork - 1920 x 1200 - Fullscreen - OpenGL 3.0 - Default - Multeasymap (FPS)	1073	1065	1071
Normalized	100%	99.24%	99.84%
Standard Deviation	0.3%		
DDraceNetwork - 2560 x 1440 - Windowed - OpenGL 3.3 - Default - Multeasymap (FPS)	1063	1063	1067
Normalized	99.66%	99.68%	100%
Standard Deviation	0.4%		
DDraceNetwork - 2560 x 1440 - Fullscreen - OpenGL 3.3 - Default - Multeasymap (FPS)	1055	1060	1063
Normalized	99.33%	99.75%	100%
Standard Deviation	0.3%		
DDraceNetwork - 1920 x 1080 - Fullscreen - OpenGL 3.3 - Zoomed out - Multeasymap	345.43	346.82	345.36
Normalized	99.6%	100%	99.58%
Standard Deviation	0.6%		
DDraceNetwork - 1920 x 1200 - Windowed - OpenGL 3.0 - Default - Multeasymap (FPS)	1068	1073	1071
Normalized	99.51%	100%	99.75%
Standard Deviation	0%		
DDraceNetwork - 2560 x 1440 - Fullscreen - OpenGL 3.3 - Zoomed out - Multeasymap	345.95	345.84	343.37
Normalized	100%	99.97%	99.25%
Standard Deviation	0.7%		
DDraceNetwork - 1920 x 1200 - Fullscreen - OpenGL 3.0 - Zoomed out - Multeasymap	338.70	340.28	339.33
Normalized	99.54%	100%	99.72%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1080 - Windowed - OpenGL 3.3 - Zoomed out - Multeasymap	344.05	342.84	347.71
Normalized	98.95%	98.6%	100%
Standard Deviation	0.9%		
DDraceNetwork - 1920 x 1080 - Windowed - OpenGL 3.3 - Default - Multeasymap (FPS)	1065	1071	1078
Normalized	98.81%	99.37%	100%
Standard Deviation	0.7%		

DDraceNetwork - 2560 x 1440 - Fullscreen - OpenGL 3.0 - Default - Multeasymap (FPS)	1065	1061	1058
Normalized	100%	99.59%	99.34%
Standard Deviation	1.1%		
DDraceNetwork - 1920 x 1080 - Windowed - OpenGL 3.0 - Zoomed out - Multeasymap	346.47	347.77	344.04
Normalized	99.63%	100%	98.93%
Standard Deviation	0.2%		
DDraceNetwork - 1920 x 1080 - Fullscreen - OpenGL 3.0 - Zoomed out - Multeasymap	346.22	346.93	346.54
Normalized	99.8%	100%	99.89%
Standard Deviation	0.4%		
DDraceNetwork - 1920 x 1200 - Fullscreen - OpenGL 3.3 - Default - Multeasymap (FPS)	1073	1073	1080
Normalized	99.43%	99.36%	100%
Standard Deviation	0.4%		
DDraceNetwork - 1920 x 1200 - Windowed - OpenGL 3.0 - Zoomed out - Multeasymap	338.70	339.71	338.78
Normalized	99.7%	100%	99.73%
Standard Deviation	1%		
DDraceNetwork - 1920 x 1080 - Fullscreen - OpenGL 3.3 - Default - Multeasymap (FPS)	1068	1053	1067
Normalized	100%	98.54%	99.88%
Standard Deviation	0.3%		
DDraceNetwork - 1920 x 1080 - Fullscreen - OpenGL 3.0 - Default - Multeasymap (FPS)	1064	1070	1069
Normalized	99.49%	100%	99.97%
Standard Deviation	0.6%		
DDraceNetwork - 3840 x 2160 - Fullscreen - OpenGL 3.0 - Zoomed out - RaiNyMore2	319.14	320.07	321.04
Normalized	99.41%	99.7%	100%
Standard Deviation	1%		
DDraceNetwork - 3840 x 2160 - Fullscreen - OpenGL 3.3 - Default - RaiNyMore2 (FPS)	712.18	712.13	712.45
Normalized	99.96%	99.96%	100%
Standard Deviation	0%		
DDraceNetwork - 1920 x 1080 - Windowed - OpenGL 3.0 - Default - RaiNyMore2 (FPS)	1726	1726	1729
Normalized	99.87%	99.87%	100%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Windowed - OpenGL 3.3 - Default - RaiNyMore2 (FPS)	678.10	678.13	678.55
Normalized	99.93%	99.94%	100%
Standard Deviation	0%		
DDraceNetwork - 3840 x 2160 - Windowed - OpenGL 3.0 - Default - RaiNyMore2 (FPS)	677.60	677.52	677.90
Normalized	99.96%	99.94%	100%
Standard Deviation	0%		
DDraceNetwork - 3840 x 2160 - Fullscreen - OpenGL 3.3 - Zoomed out - RaiNyMore2	320.74	324.96	318.81
Normalized	98.7%	100%	98.11%
Standard Deviation	0.8%		

DDraceNetwork - 1920 x 1200 - Windowed - OpenGL 3.3 - Zoomed out - RaiNyMore2	326.04	323.87	324.98
Normalized	100%	99.33%	99.67%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1080 - Windowed - OpenGL 3.3 - Default - RaiNyMore2 (FPS)	1726	1728	1728
Normalized	99.91%	100%	99.99%
Standard Deviation	0%		
DDraceNetwork - 1920 x 1200 - Fullscreen - OpenGL 3.3 - Zoomed out - RaiNyMore2	325.85	326.34	326.13
Normalized	99.85%	100%	99.94%
Standard Deviation	0.4%		
DDraceNetwork - 1920 x 1080 - Fullscreen - OpenGL 3.3 - Zoomed out - RaiNyMore2	326.65	329.30	326.97
Normalized	99.2%	100%	99.29%
Standard Deviation	0.2%		
DDraceNetwork - 3840 x 2160 - Windowed - OpenGL 3.3 - Zoomed out - RaiNyMore2	323.46	323.25	321.24
Normalized	100%	99.94%	99.31%
Standard Deviation	1.5%		
DDraceNetwork - 3840 x 2160 - Windowed - OpenGL 3.0 - Zoomed out - RaiNyMore2	326.82	327.95	325.75
Normalized	99.66%	100%	99.33%
Standard Deviation	0.9%		
DDraceNetwork - 1920 x 1200 - Windowed - OpenGL 3.0 - Default - RaiNyMore2 (FPS)	1583	1584	1585
Normalized	99.89%	99.96%	100%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1080 - Windowed - OpenGL 3.0 - Zoomed out - RaiNyMore2	327.28	328.62	329.36
Normalized	99.37%	99.78%	100%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Fullscreen - OpenGL 3.0 - Default - RaiNyMore2 (FPS)	711.62	711.71	711.82
Normalized	99.97%	99.98%	100%
Standard Deviation	0.1%		
DDraceNetwork - 2560 x 1440 - Windowed - OpenGL 3.0 - Zoomed out - RaiNyMore2	314.70	313.97	315.57
Normalized	99.72%	99.49%	100%
Standard Deviation	0.3%		
DDraceNetwork - 2560 x 1440 - Fullscreen - OpenGL 3.3 - Default - RaiNyMore2 (FPS)	1345	1346	1344
Normalized	99.91%	100%	99.81%
Standard Deviation	0.1%		
DDraceNetwork - 2560 x 1440 - Windowed - OpenGL 3.3 - Default - RaiNyMore2 (FPS)	1205	1205	1206
Normalized	99.9%	99.99%	100%
Standard Deviation	0.1%		
DDraceNetwork - 2560 x 1440 - Fullscreen - OpenGL 3.0 - Zoomed out - RaiNyMore2	315.38	313.79	314.28
Normalized	100%	99.5%	99.65%
Standard Deviation	0.5%		

DDraceNetwork - 1920 x 1200 - Fullscreen - OpenGL 3.0 - Zoomed out - RaiNyMore2	325.10	321.52	326.18
Normalized	99.67%	98.57%	100%
Standard Deviation	0.7%		
DDraceNetwork - 1920 x 1080 - Windowed - OpenGL 3.3 - Zoomed out - RaiNyMore2	325.86	328.82	328.70
Normalized	99.1%	100%	99.96%
Standard Deviation	0.4%		
DDraceNetwork - 2560 x 1440 - Windowed - OpenGL 3.3 - Zoomed out - RaiNyMore2	315.00	314.74	313.31
Normalized	100%	99.92%	99.46%
Standard Deviation	0.4%		
DDraceNetwork - 1920 x 1200 - Windowed - OpenGL 3.3 - Default - RaiNyMore2 (FPS)	1584	1586	1585
Normalized	99.9%	100%	99.99%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Fullscreen - OpenGL 3.3 - Default - RaiNyMore2 (FPS)	1806	1804	1809
Normalized	99.84%	99.67%	100%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Fullscreen - OpenGL 3.0 - Default - RaiNyMore2 (FPS)	1805	1807	1804
Normalized	99.85%	100%	99.83%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Windowed - Vulkan - Zoomed out - Multeasymap (FPS)	1508	1509	1509
Normalized	99.96%	100%	99.99%
Standard Deviation	0.1%		
DDraceNetwork - 2560 x 1440 - Fullscreen - OpenGL 3.0 - Default - RaiNyMore2 (FPS)	1346	1343	1343
Normalized	100%	99.82%	99.84%
Standard Deviation	0%		
DDraceNetwork - 1920 x 1080 - Fullscreen - OpenGL 3.0 - Zoomed out - RaiNyMore2	326.61	328.52	323.24
Normalized	99.42%	100%	98.39%
Standard Deviation	1.1%		
DDraceNetwork - 3840 x 2160 - Windowed - Vulkan - Default - Multeasymap (FPS)	1672	1672	1671
Normalized	100%	99.98%	99.95%
Standard Deviation	0%		
DDraceNetwork - 2560 x 1440 - Windowed - OpenGL 3.0 - Default - RaiNyMore2 (FPS)	1204	1205	1205
Normalized	99.91%	99.93%	100%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Windowed - OpenGL 3.0 - Zoomed out - RaiNyMore2	326.69	325.75	326.11
Normalized	100%	99.71%	99.82%
Standard Deviation	0.4%		
DDraceNetwork - 1920 x 1080 - Fullscreen - Vulkan - Zoomed out - Multeasymap (FPS)	2053	2041	2056
Normalized	99.87%	99.27%	100%
Standard Deviation	1.2%		

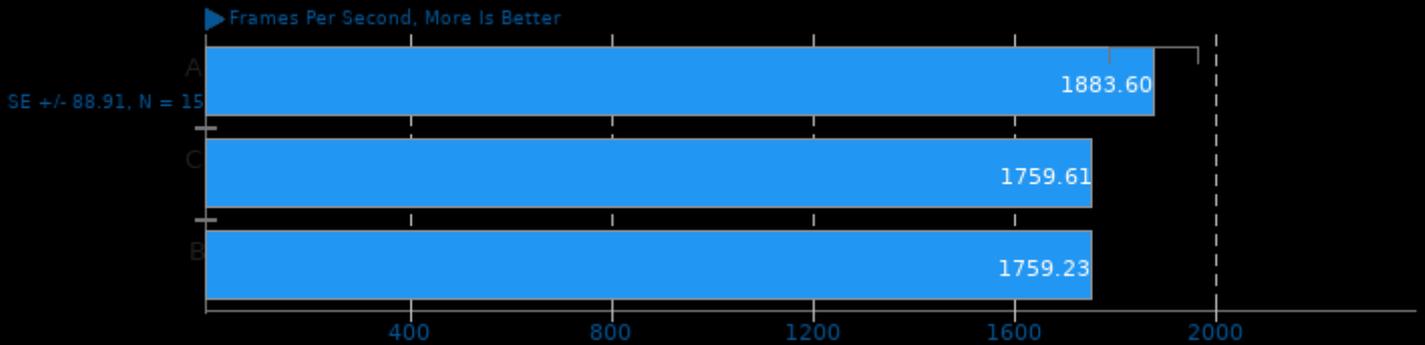
DDraceNetwork - 3840 x 2160 - Fullscreen - Vulkan - Default - Multeasymap (FPS)	1780	1786	1786
Normalized	99.64%	100%	99.99%
Standard Deviation	0.6%		
DDraceNetwork - 2560 x 1440 - Fullscreen - OpenGL 3.3 - Zoomed out - RaiNyMore2	316.05	313.861369036	314.95
Normalized	100%	99.31%	99.65%
Standard Deviation	0.4%		
DDraceNetwork - 3840 x 2160 - Fullscreen - Vulkan - Zoomed out - Multeasymap (FPS)	1596	1607	1608
Normalized	99.26%	99.97%	100%
Standard Deviation	1.3%		
DDraceNetwork - 2560 x 1440 - Windowed - Vulkan - Default - Multeasymap (FPS)	2498	2492	2446
Normalized	100%	99.79%	97.94%
Standard Deviation	0.5%		
DDraceNetwork - 2560 x 1440 - Windowed - Vulkan - Zoomed out - Multeasymap (FPS)	2054	2083	2055
Normalized	98.6%	100%	98.64%
Standard Deviation	0.9%		
DDraceNetwork - 1920 x 1080 - Windowed - Vulkan - Default - Multeasymap (FPS)	2482	2489	2459
Normalized	99.75%	100%	98.8%
Standard Deviation	0.6%		
DDraceNetwork - 1920 x 1200 - Windowed - Vulkan - Zoomed out - Multeasymap (FPS)	2062	2075	2030
Normalized	99.37%	100%	97.83%
Standard Deviation	0.8%		
DDraceNetwork - 1920 x 1080 - Windowed - Vulkan - Zoomed out - Multeasymap (FPS)	2061	2069	2042
Normalized	99.58%	100%	98.7%
Standard Deviation	0.4%		
DDraceNetwork - 2560 x 1440 - Fullscreen - Vulkan - Default - Multeasymap (FPS)	2482	2504	2467
Normalized	99.13%	100%	98.53%
Standard Deviation	0.3%		
DDraceNetwork - 1920 x 1200 - Windowed - Vulkan - Default - Multeasymap (FPS)	2492	2469	2497
Normalized	99.82%	98.89%	100%
Standard Deviation	0.8%		
DDraceNetwork - 2560 x 1440 - Fullscreen - Vulkan - Zoomed out - Multeasymap (FPS)	2056	2068	2017
Normalized	99.42%	100%	97.53%
Standard Deviation	1.8%		
DDraceNetwork - 1920 x 1080 - Fullscreen - Vulkan - Default - Multeasymap (FPS)	2494	2456	2517
Normalized	99.09%	97.6%	100%
Standard Deviation	1%		
DDraceNetwork - 1920 x 1200 - Fullscreen - Vulkan - Zoomed out - Multeasymap (FPS)	2040	2059	2039
Normalized	99.05%	100%	99.02%
Standard Deviation	0.5%		

DDraceNetwork - 1920 x 1200 - Fullscreen - Vulkan - Default - Multeasymap (FPS)	2498	2491	2504
Normalized	99.76%	99.48%	100%
Standard Deviation	0.6%		
DDraceNetwork - 1920 x 1080 - Fullscreen - OpenGL 3.0 - Default - RaiNyMore2 (FPS)	2963	1940	1935
Normalized	100%	65.48%	65.31%
Standard Deviation	0.5%		
DDraceNetwork - 1920 x 1080 - Fullscreen - OpenGL 3.3 - Default - RaiNyMore2 (FPS)	2971	1941	1939
Normalized	100%	65.33%	65.27%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Fullscreen - Vulkan - Default - RaiNyMore2 (FPS)	793.53	794.00	795.26
Normalized	99.78%	99.84%	100%
Standard Deviation	0%		
DDraceNetwork - 3840 x 2160 - Windowed - Vulkan - Default - RaiNyMore2 (FPS)	773.49	774.06	774.15
Normalized	99.91%	99.99%	100%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Fullscreen - Vulkan - Zoomed out - RaiNyMore2 (FPS)	908.62	909.69	1083
Normalized	83.93%	84.03%	100%
Standard Deviation	0.1%		
DDraceNetwork - 3840 x 2160 - Windowed - Vulkan - Zoomed out - RaiNyMore2 (FPS)	873.19	873.93	873.57
Normalized	99.92%	100%	99.96%
Standard Deviation	0.1%		
DDraceNetwork - 2560 x 1440 - Fullscreen - Vulkan - Zoomed out - RaiNyMore2 (FPS)	2011	2543	2464
Normalized	79.06%	100%	96.9%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1080 - Fullscreen - Vulkan - Default - RaiNyMore2 (FPS)	2853	5128	2862
Normalized	55.65%	100%	55.81%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Fullscreen - Vulkan - Zoomed out - RaiNyMore2 (FPS)	3123	3129	3451
Normalized	90.51%	90.66%	100%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1080 - Fullscreen - Vulkan - Zoomed out - RaiNyMore2 (FPS)	3409	3413	3409
Normalized	99.88%	100%	99.9%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Windowed - Vulkan - Default - RaiNyMore2 (FPS)	2533	2536	2537
Normalized	99.81%	99.94%	100%
Standard Deviation	0.1%		
DDraceNetwork - 2560 x 1440 - Windowed - Vulkan - Default - RaiNyMore2 (FPS)	1640	1642	1642
Normalized	99.9%	99.99%	100%
Standard Deviation	0.1%		

DDraceNetwork - 1920 x 1080 - Windowed - Vulkan - Default - RaiNyMore2 (FPS)	2728	2737	2726
Normalized	99.66%	100%	99.61%
Standard Deviation	0%		
DDraceNetwork - 2560 x 1440 - Windowed - Vulkan - Zoomed out - RaiNyMore2 (FPS)	1864	1867	1864
Normalized	99.83%	100%	99.84%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Fullscreen - Vulkan - Default - RaiNyMore2 (FPS)	2627	3112	2629
Normalized	84.43%	100%	84.5%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1200 - Windowed - Vulkan - Zoomed out - RaiNyMore2 (FPS)	2979	2983	2982
Normalized	99.86%	100%	99.97%
Standard Deviation	0.1%		
DDraceNetwork - 1920 x 1080 - Windowed - Vulkan - Zoomed out - RaiNyMore2 (FPS)	3248	3253	3252
Normalized	99.83%	100%	99.96%
Standard Deviation	0.1%		

DDraceNetwork 16.3.2

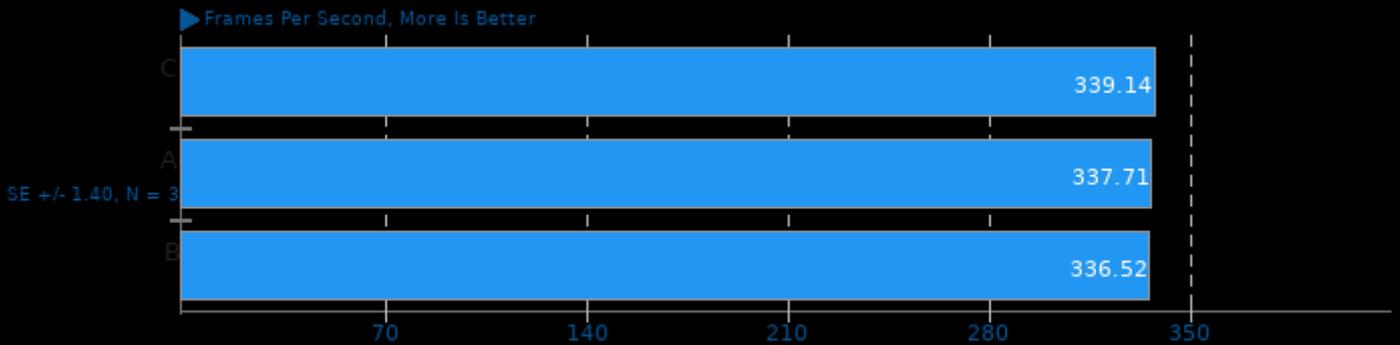
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: RainyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

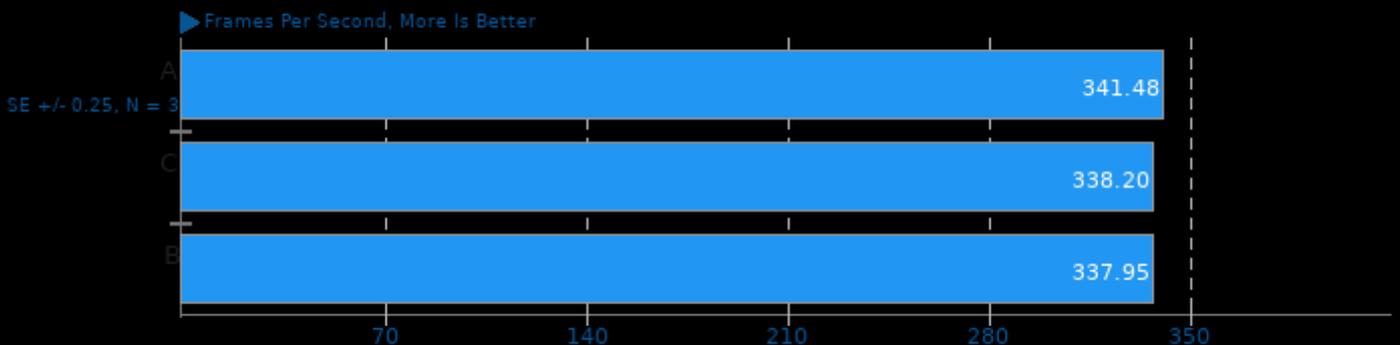
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

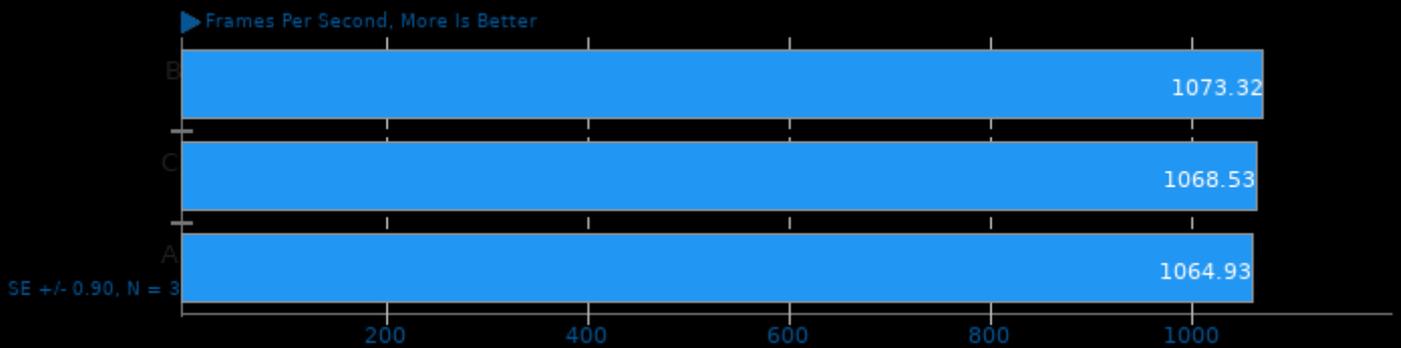
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

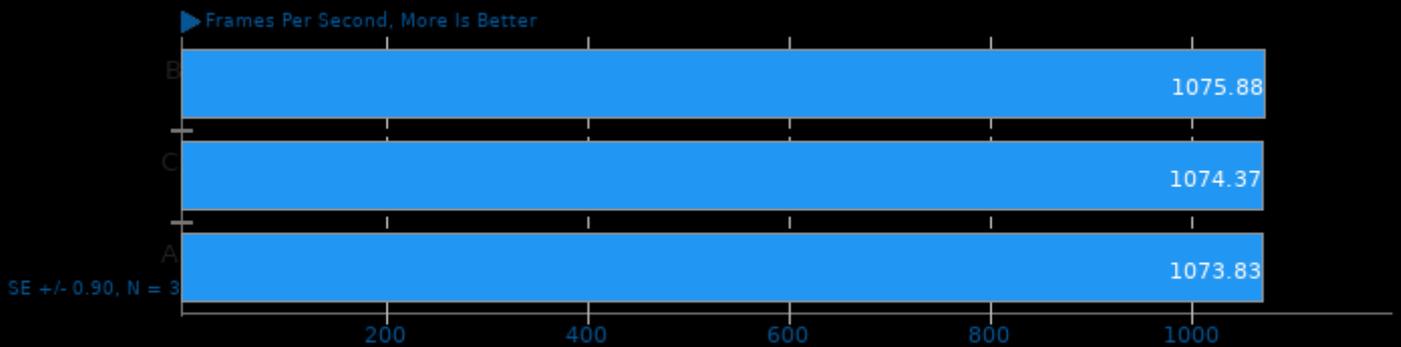
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

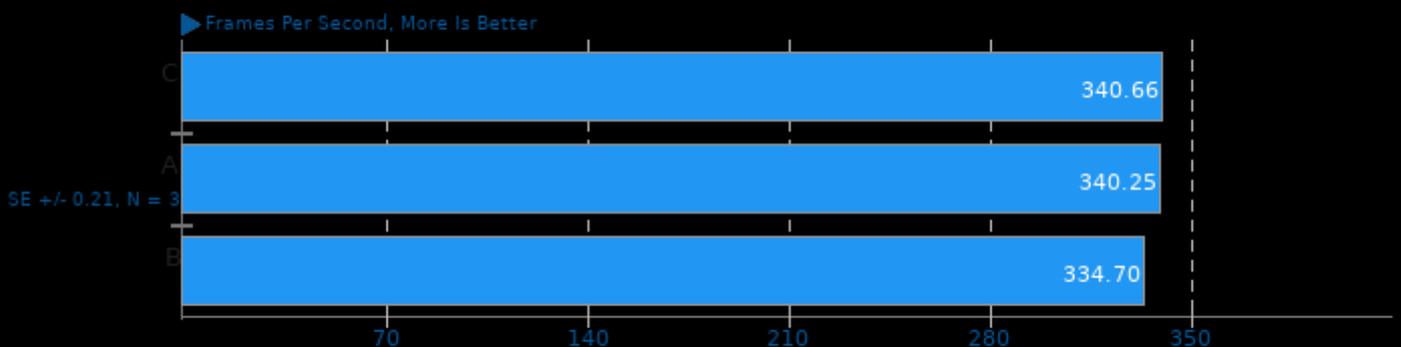
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

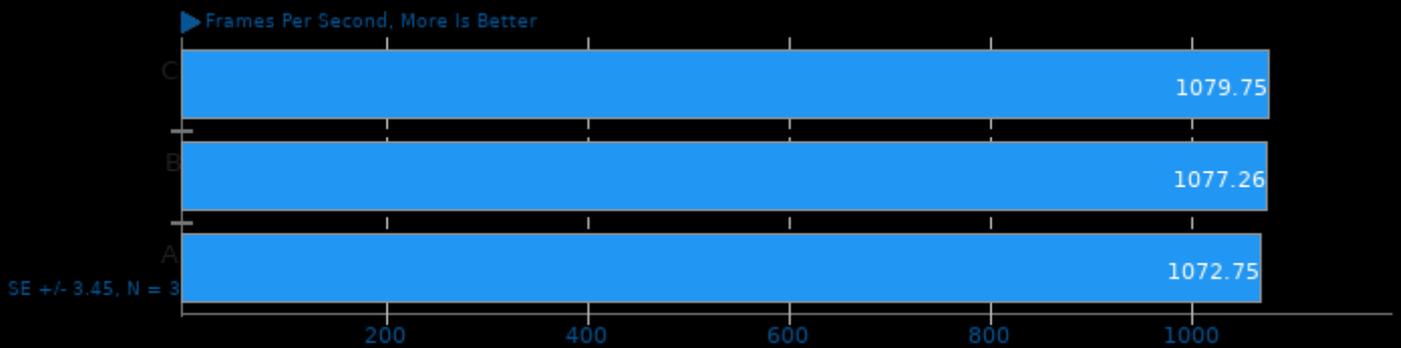
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

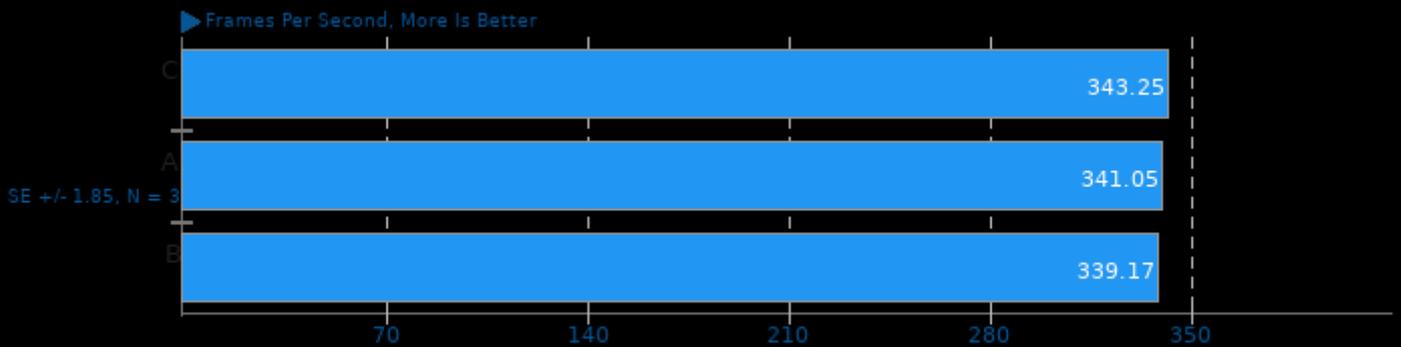
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

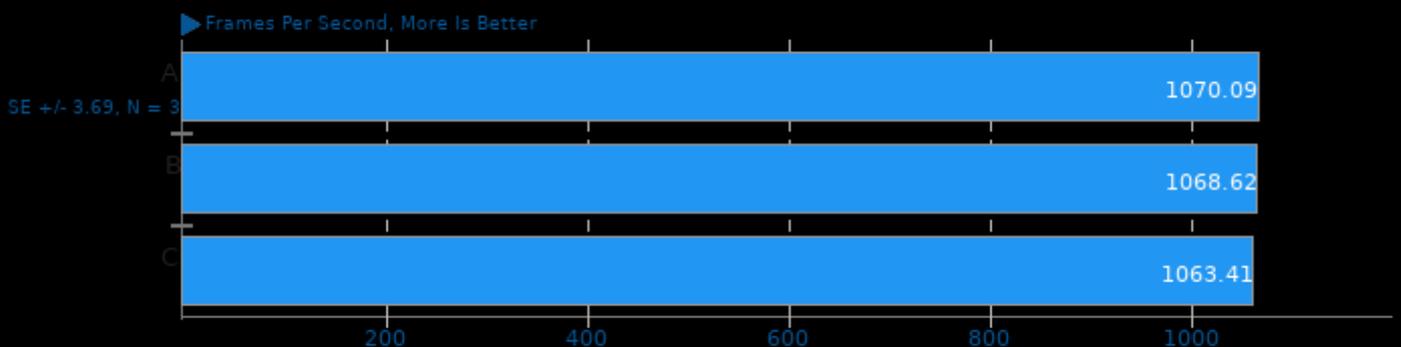
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

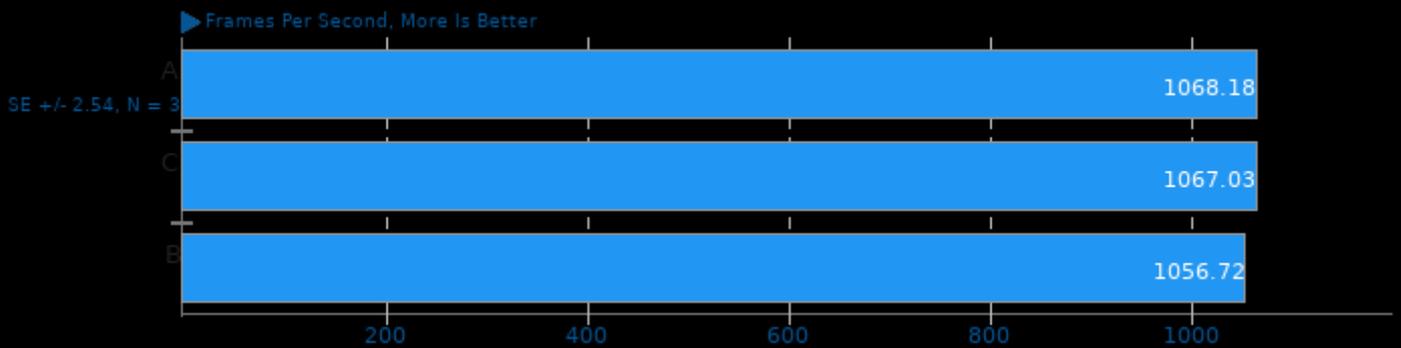
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

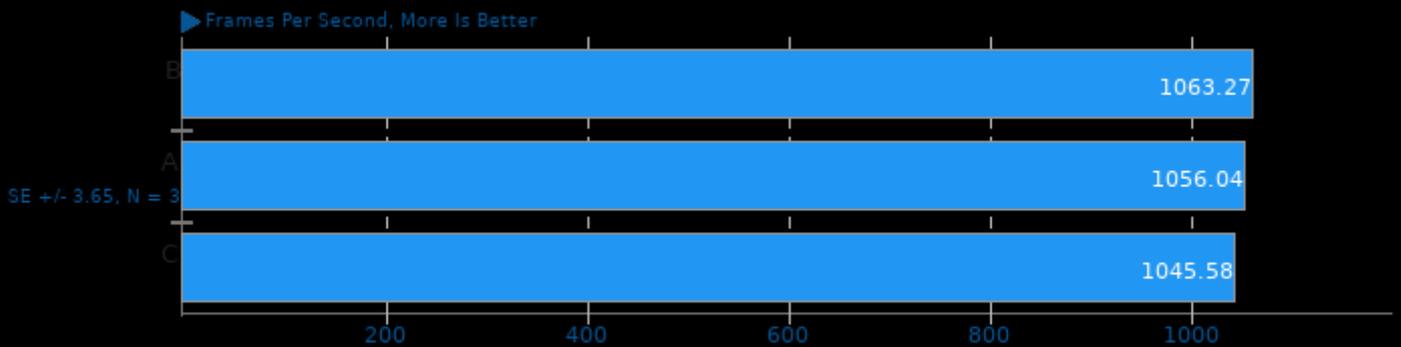
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

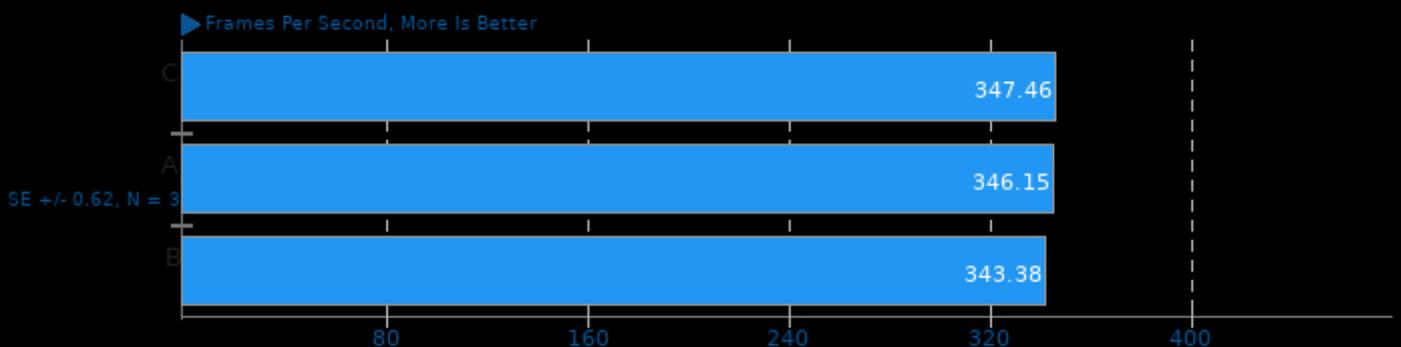
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

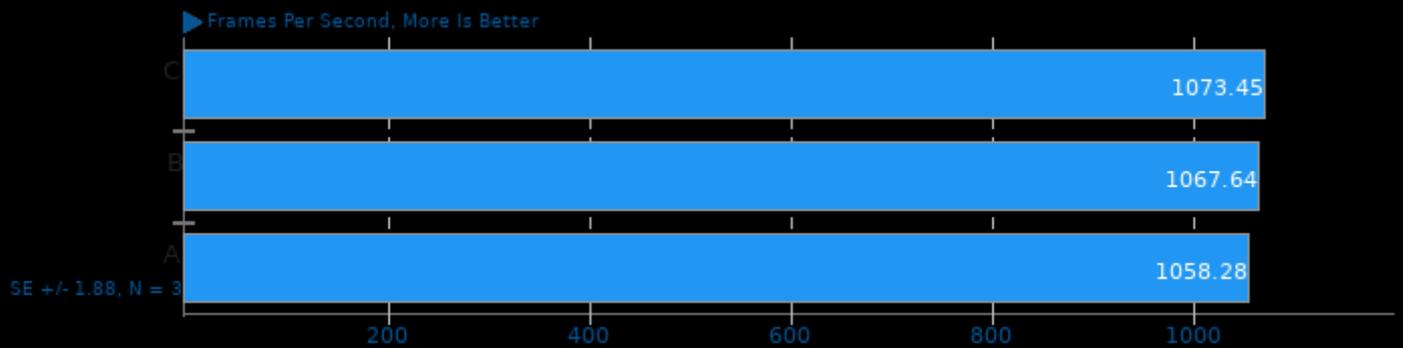
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

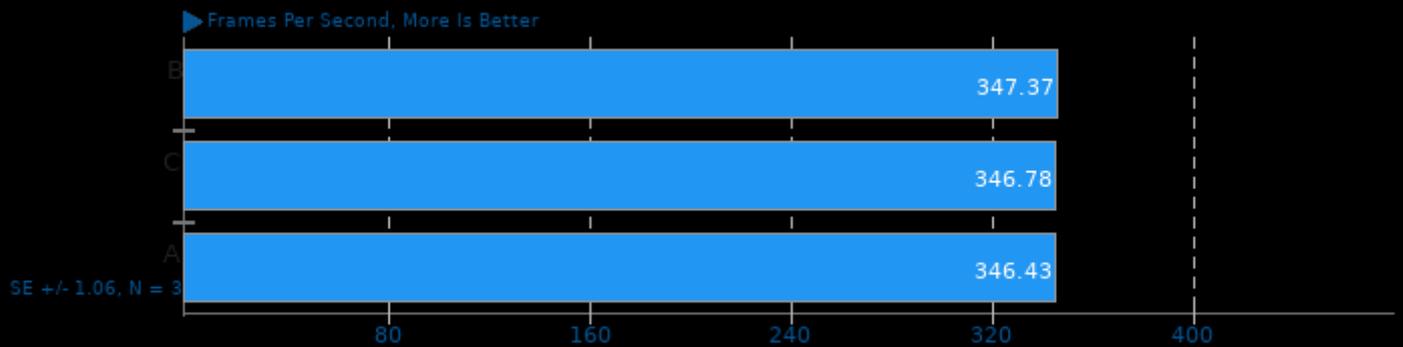
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

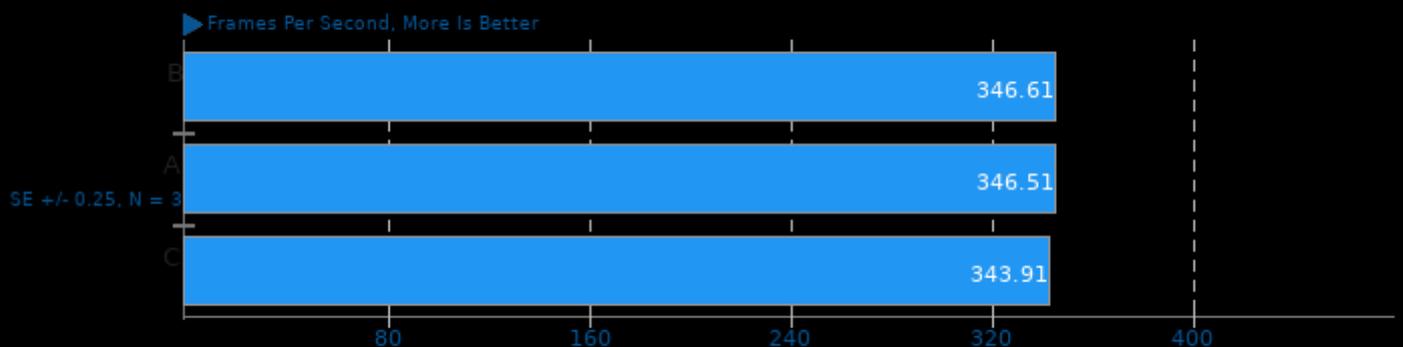
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

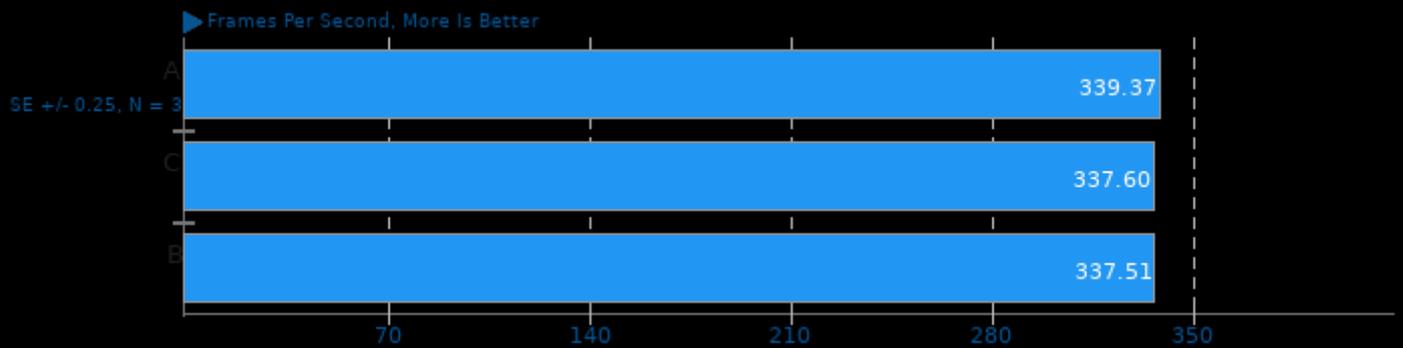
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

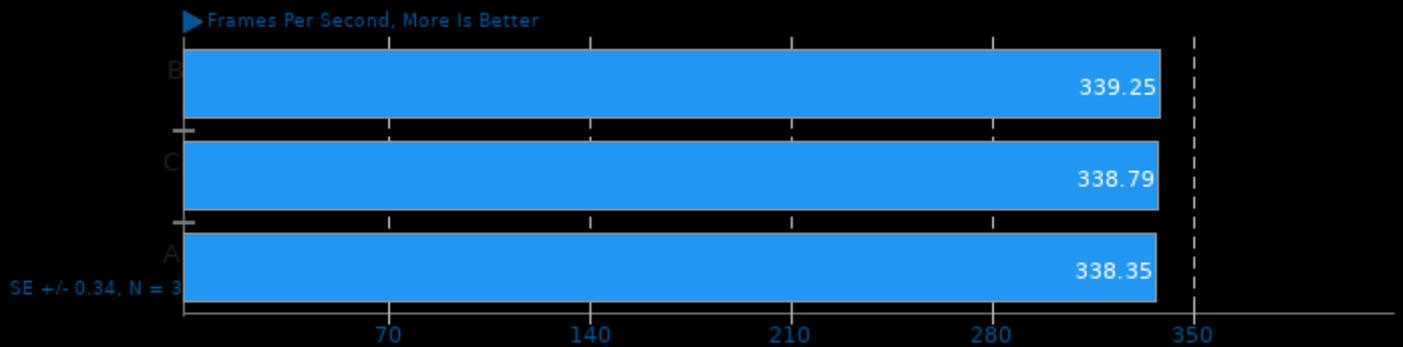
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

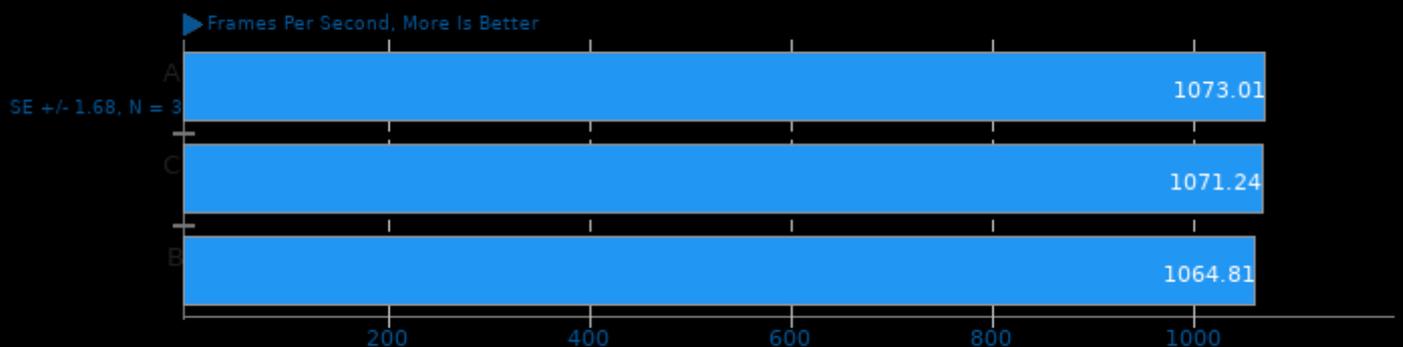
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

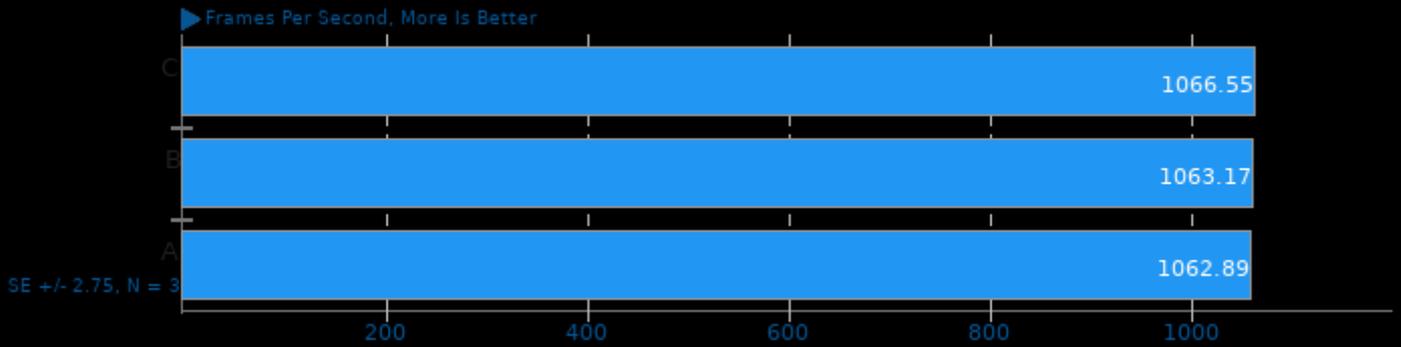
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

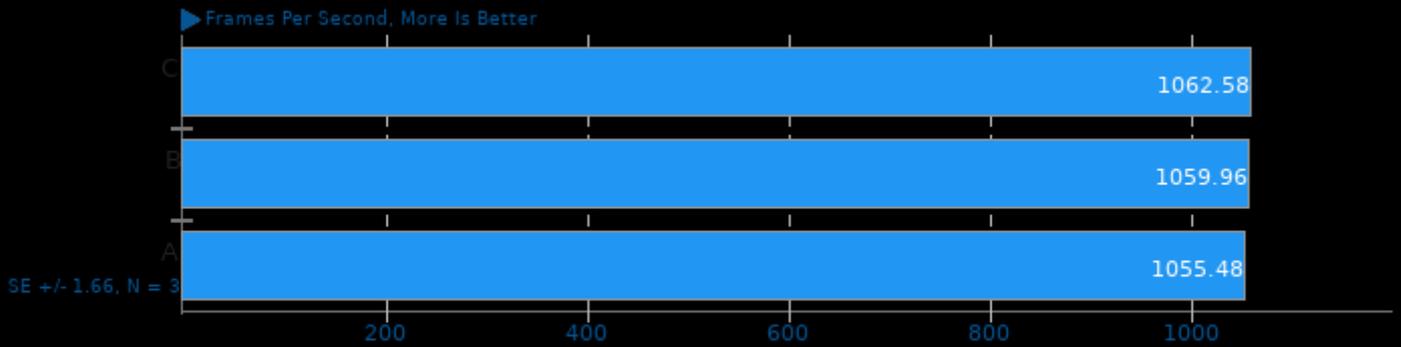
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

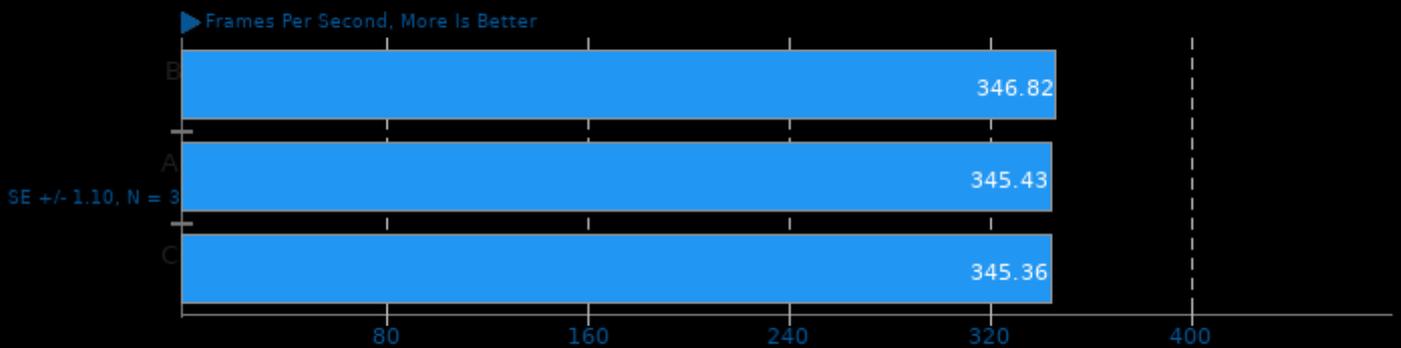
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

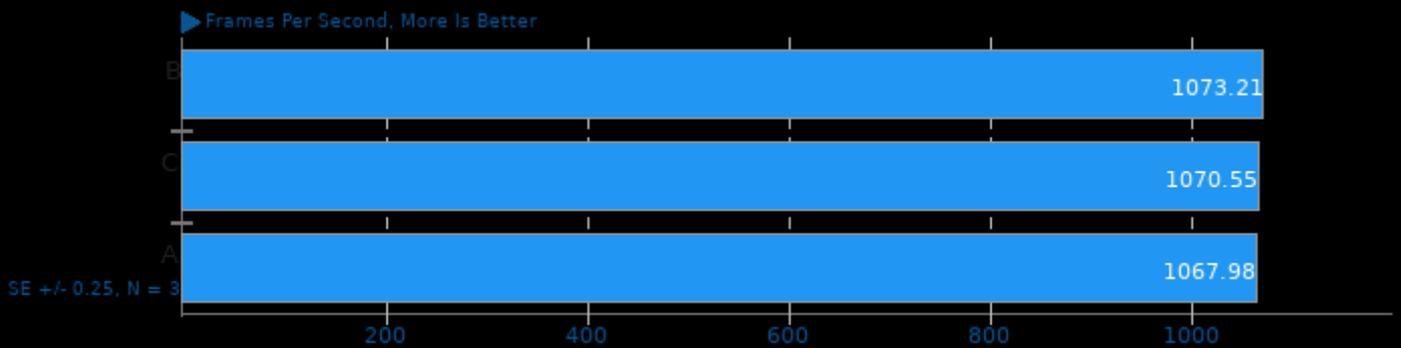
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

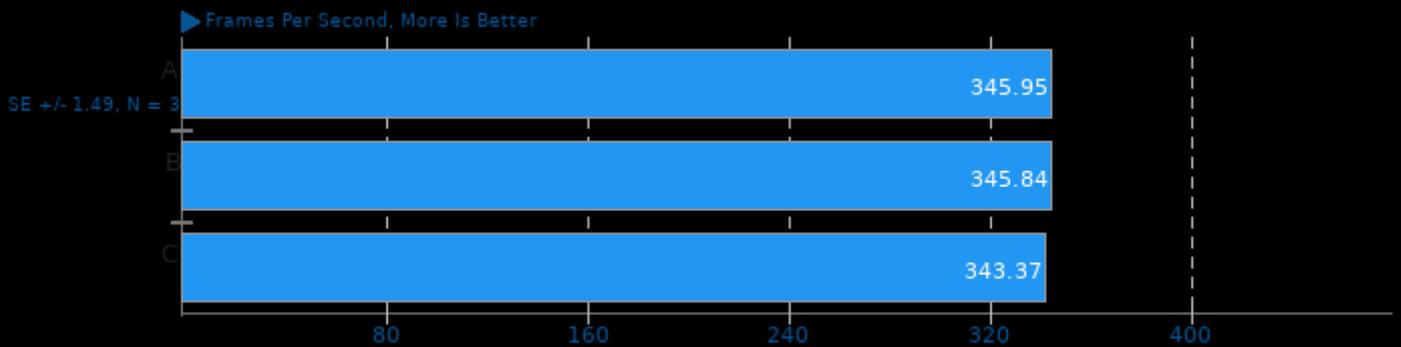
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

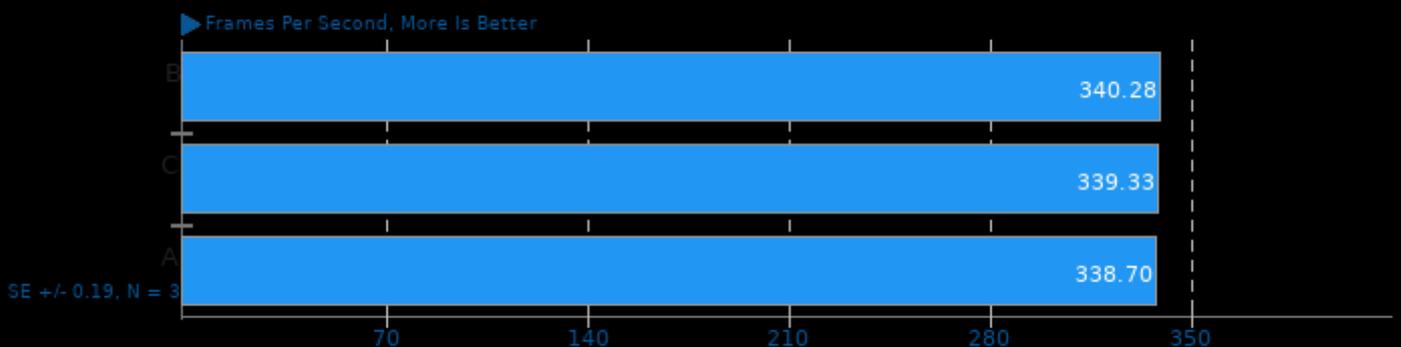
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

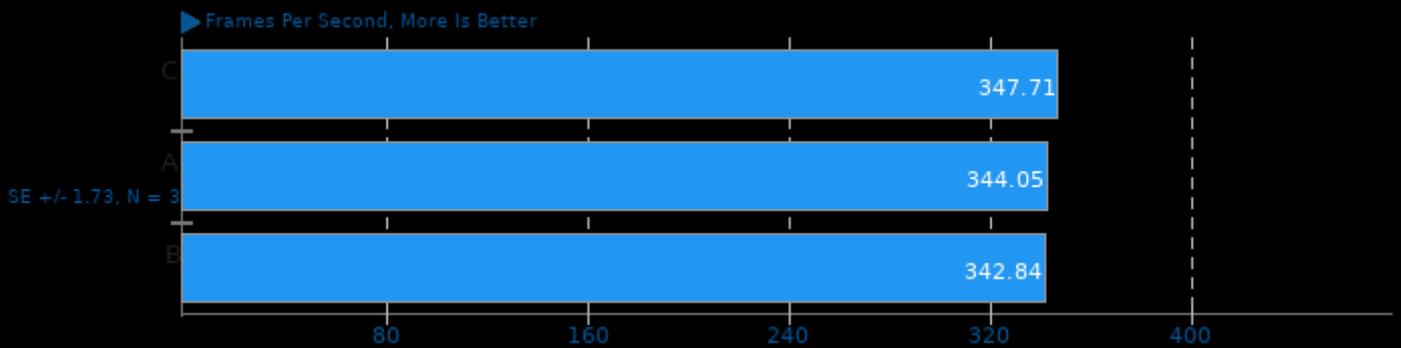
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

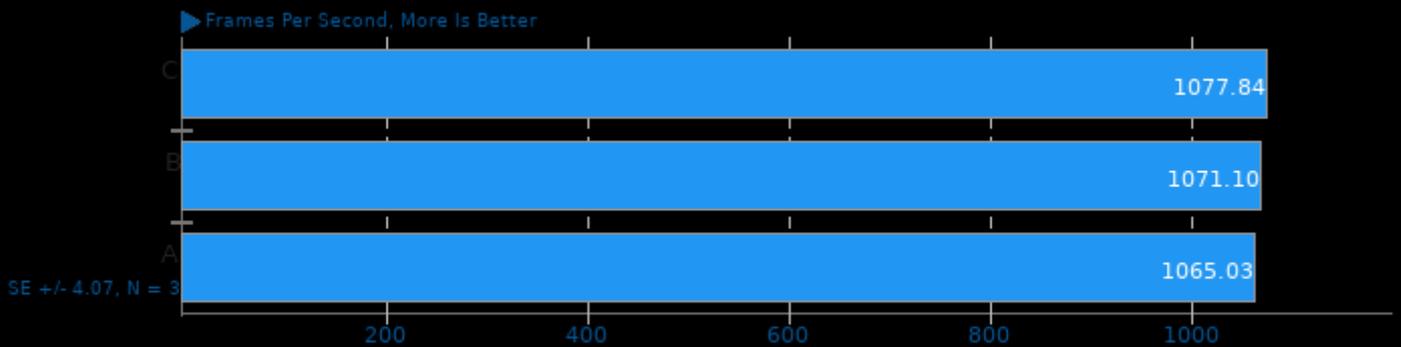
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

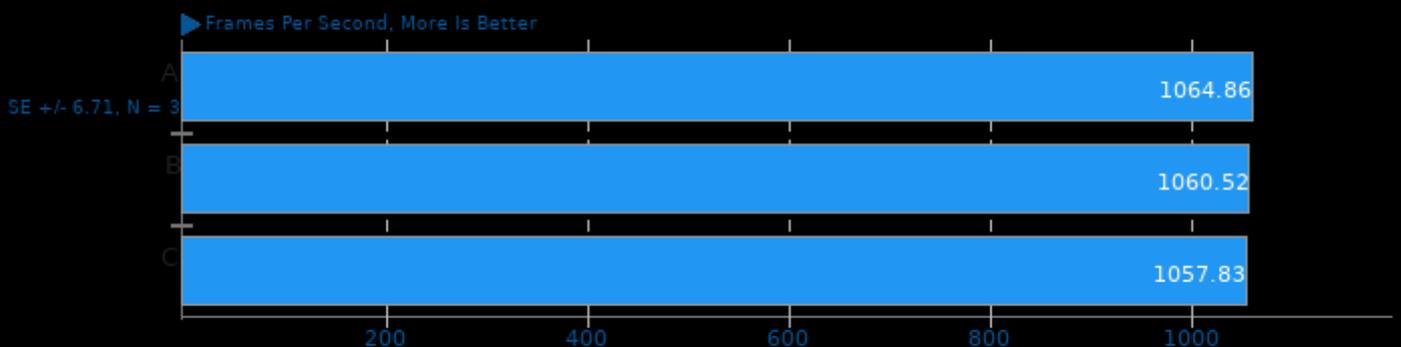
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

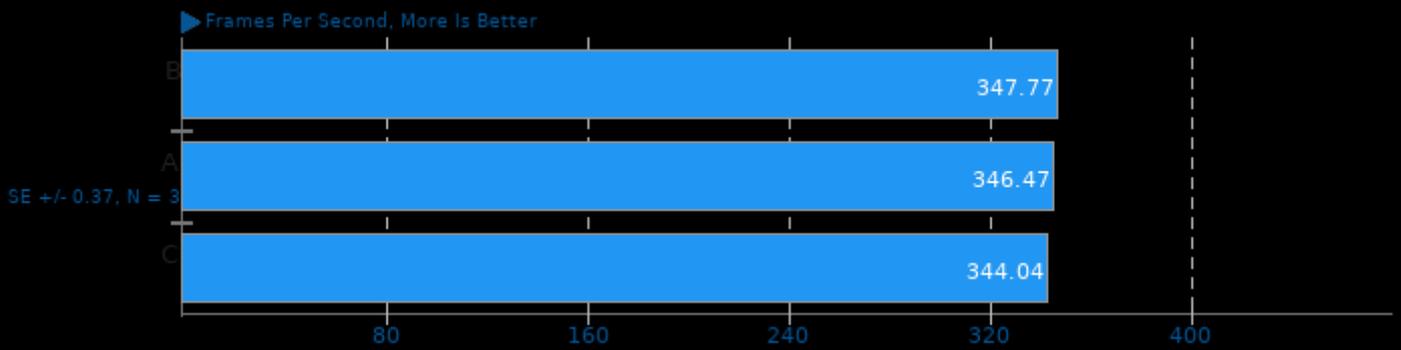
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

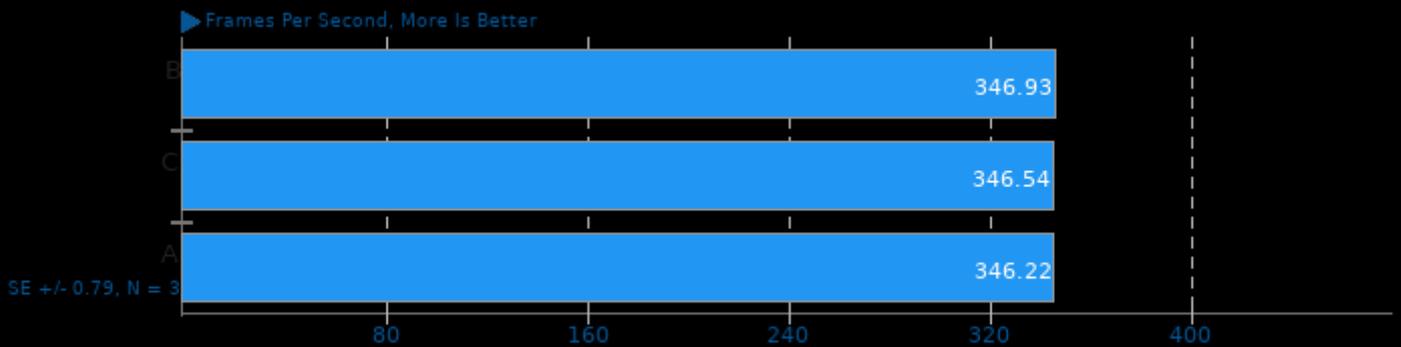
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

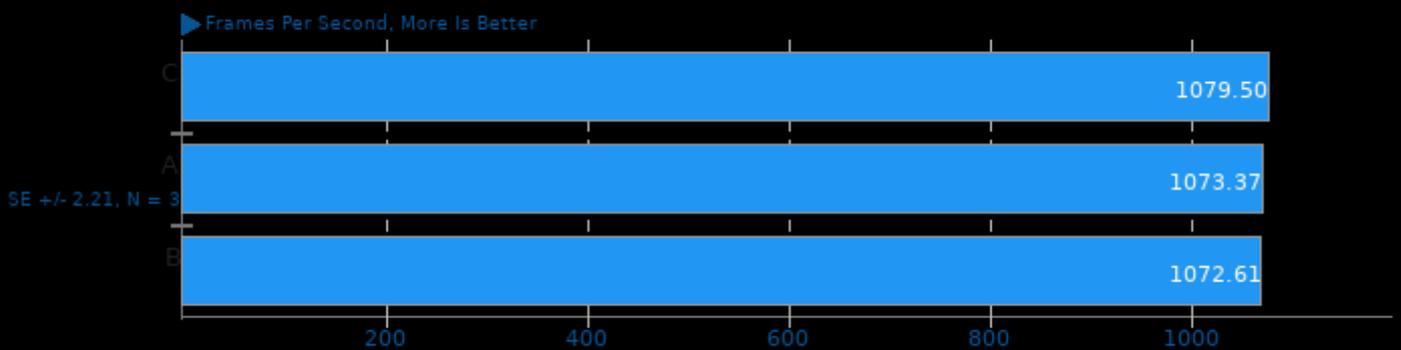
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

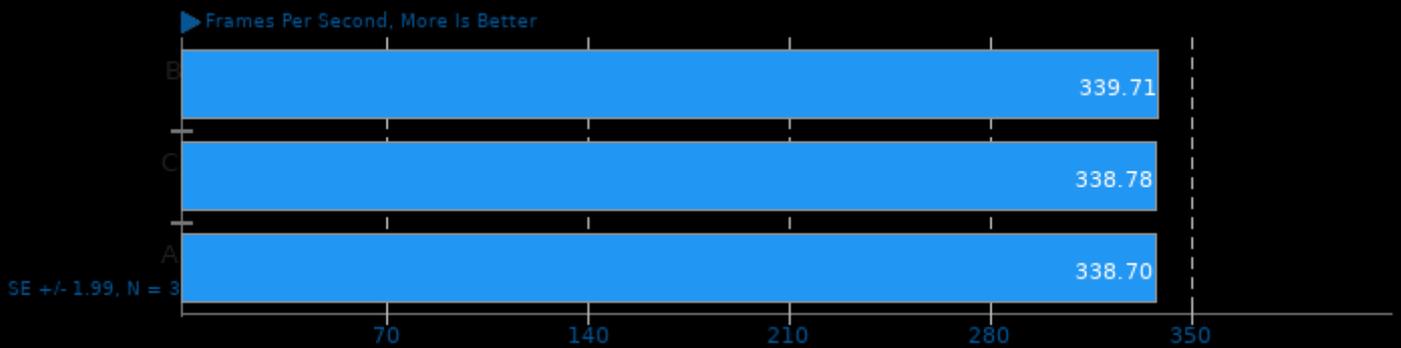
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

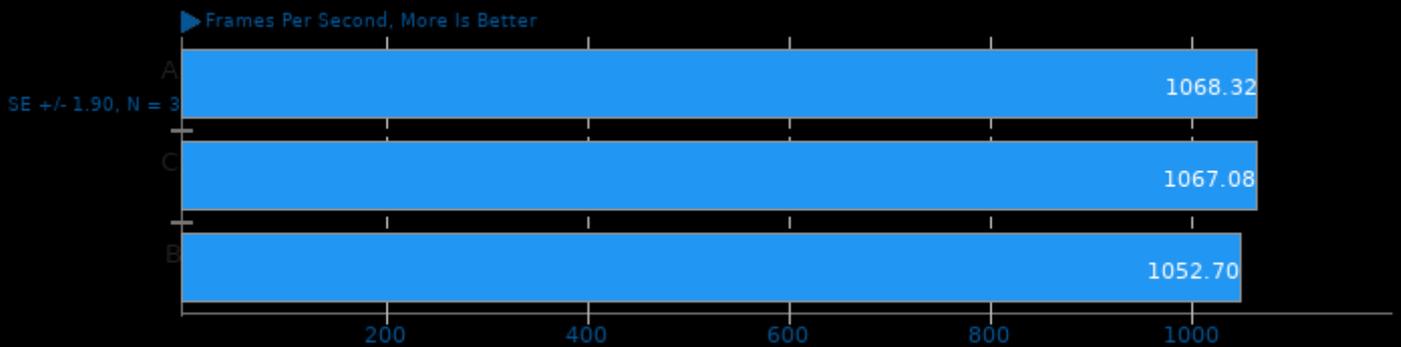
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

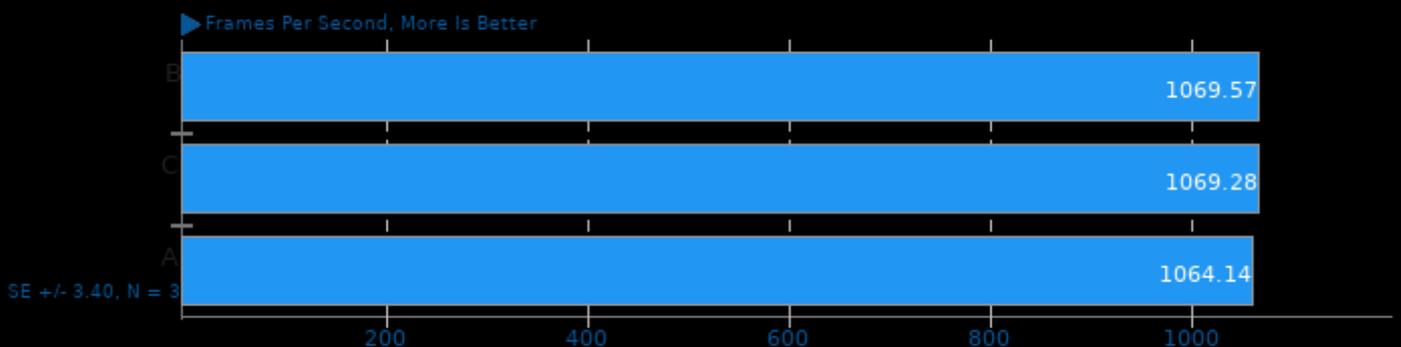
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

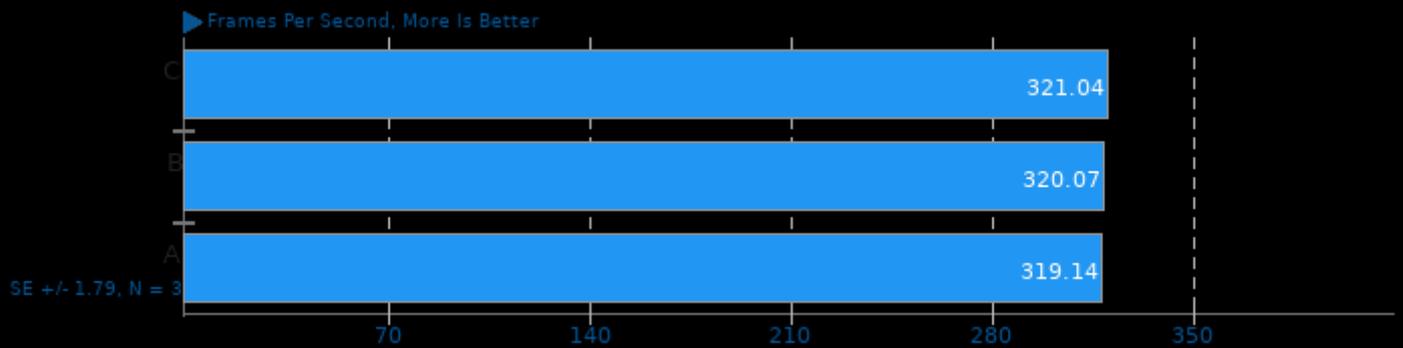
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

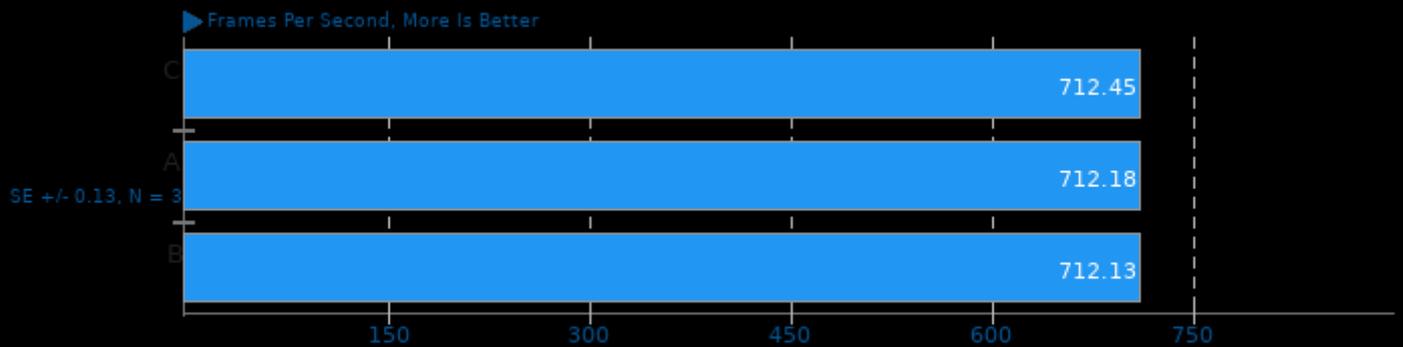
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

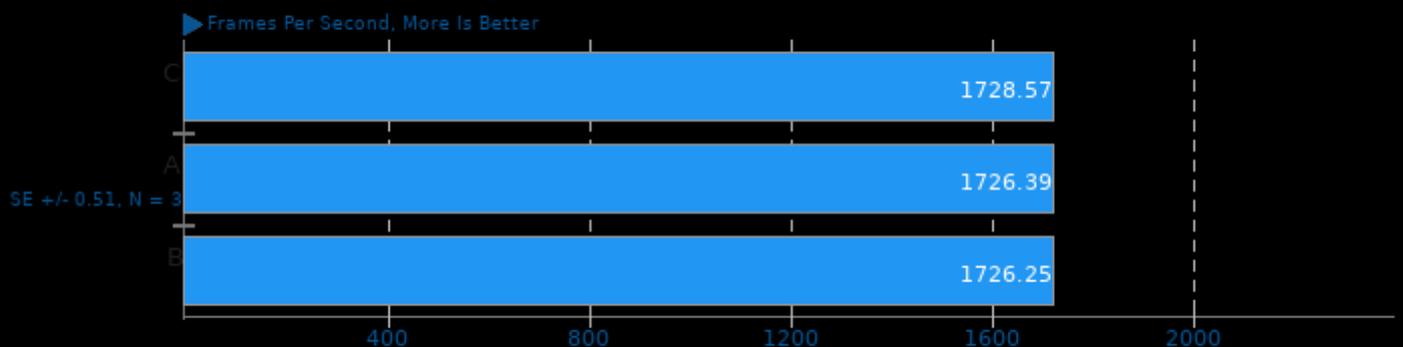
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

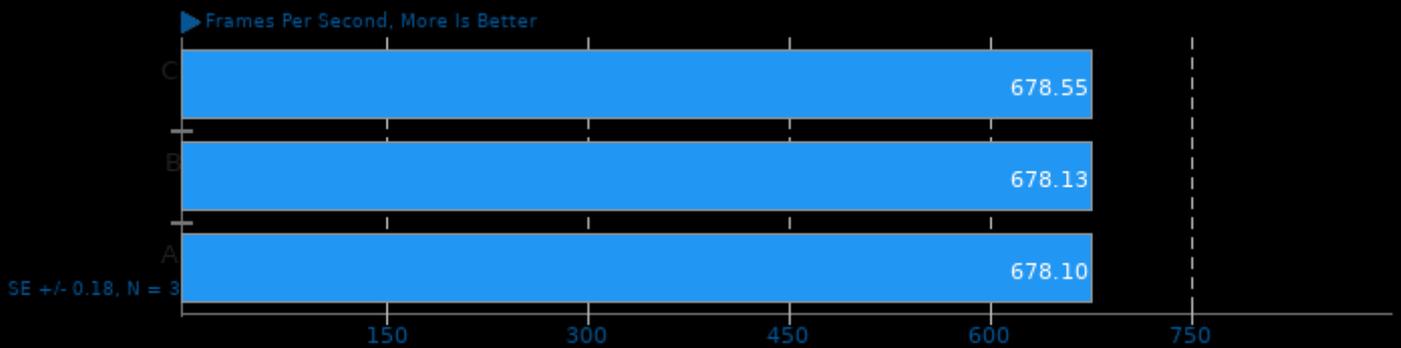
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

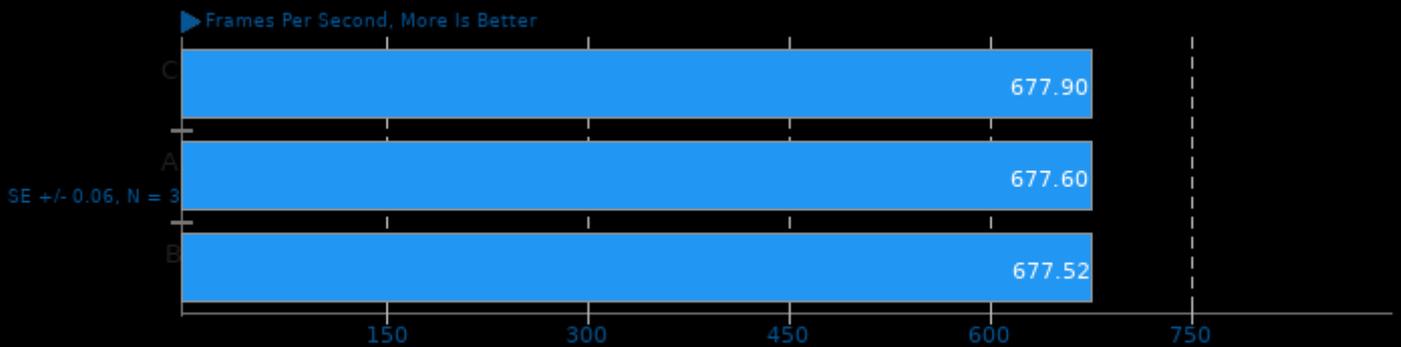
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

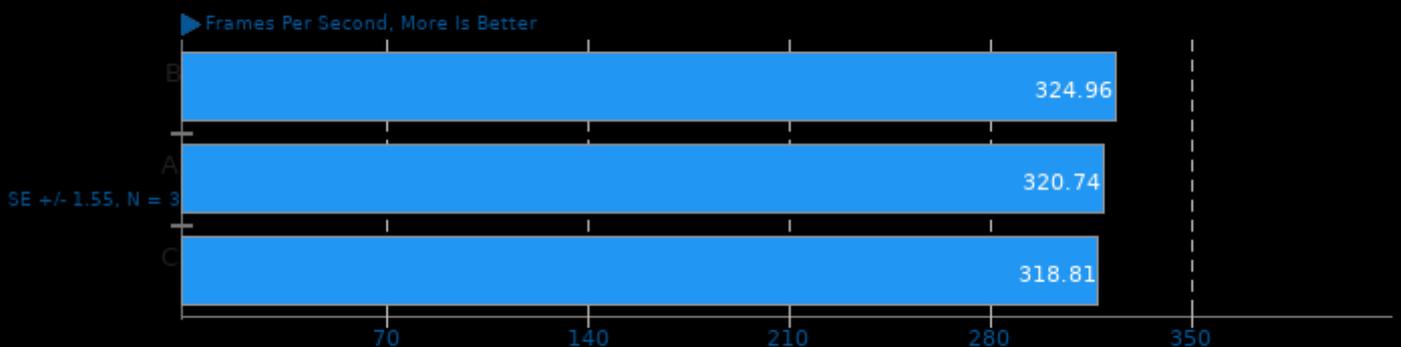
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

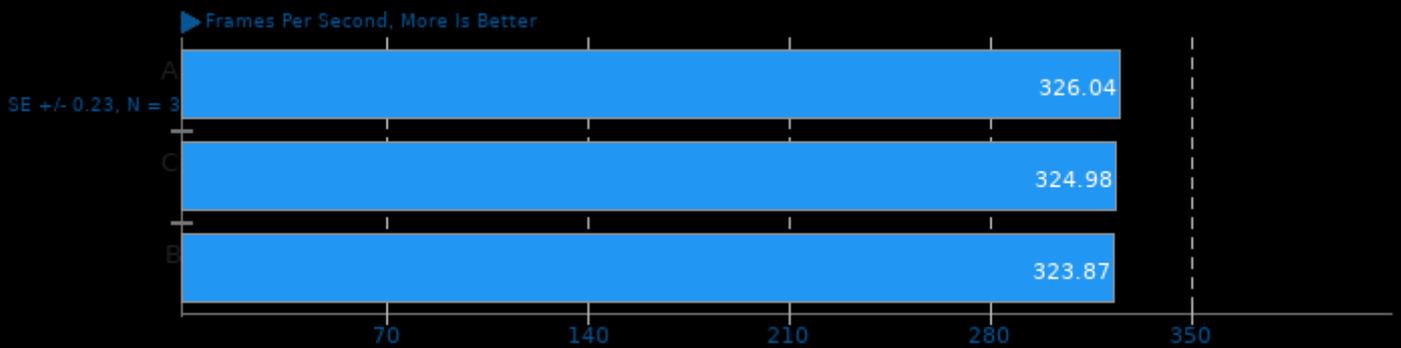
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

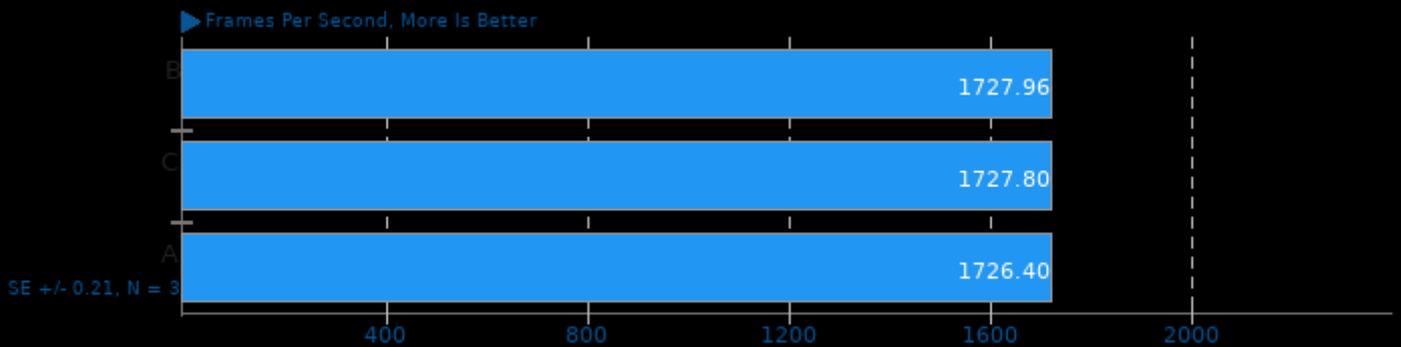
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

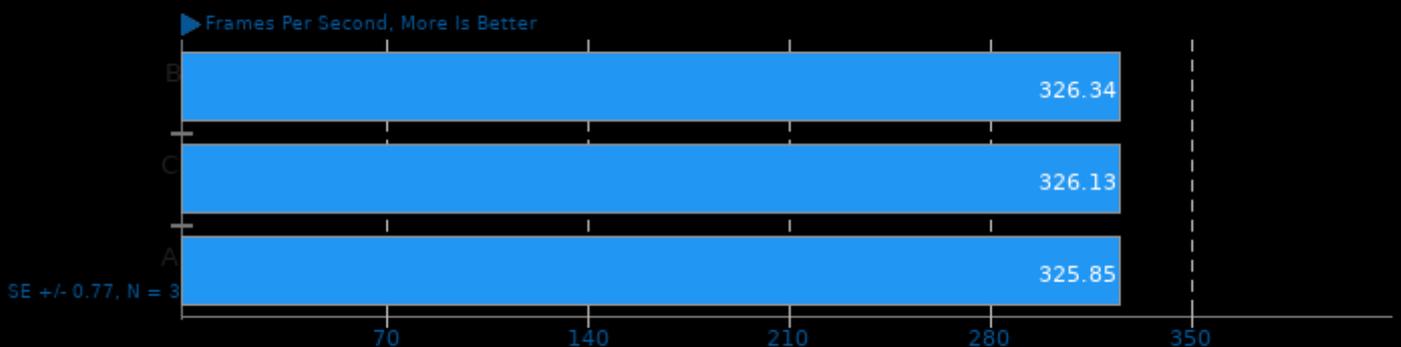
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

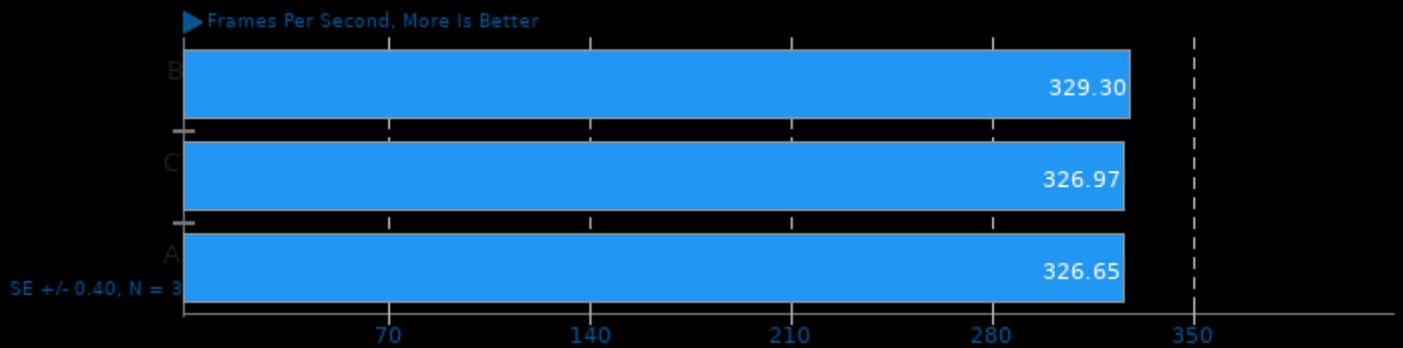
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

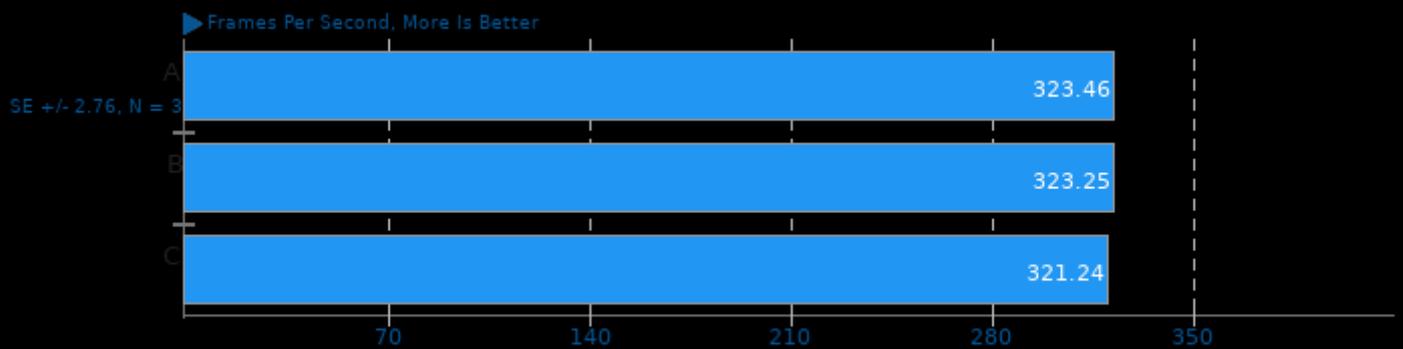
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

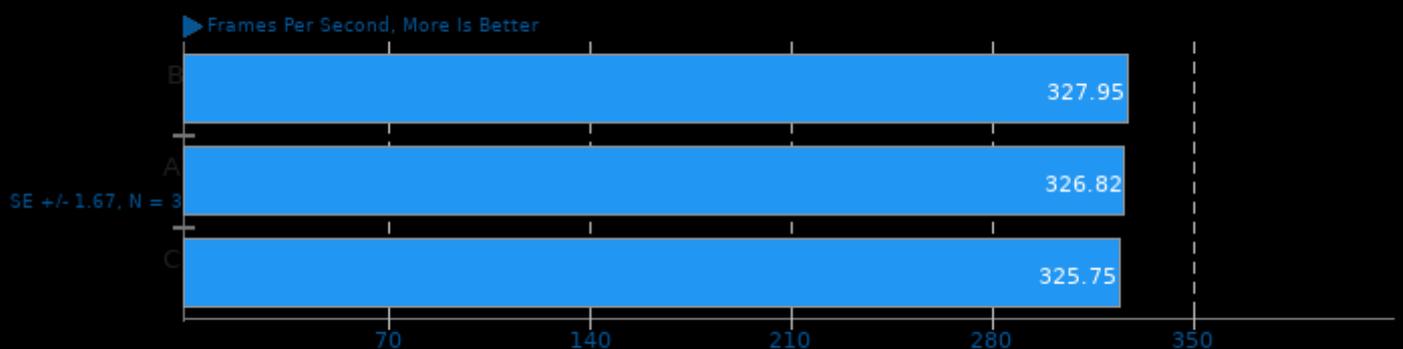
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

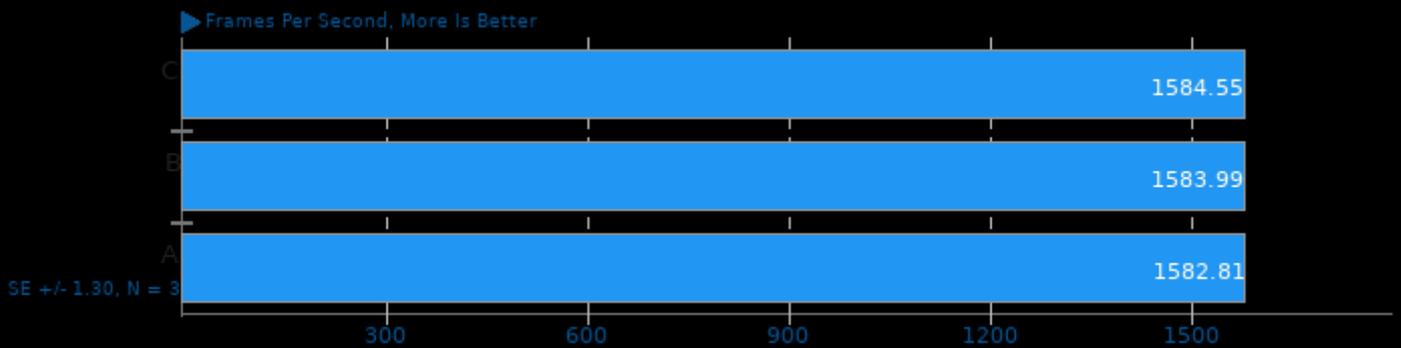
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

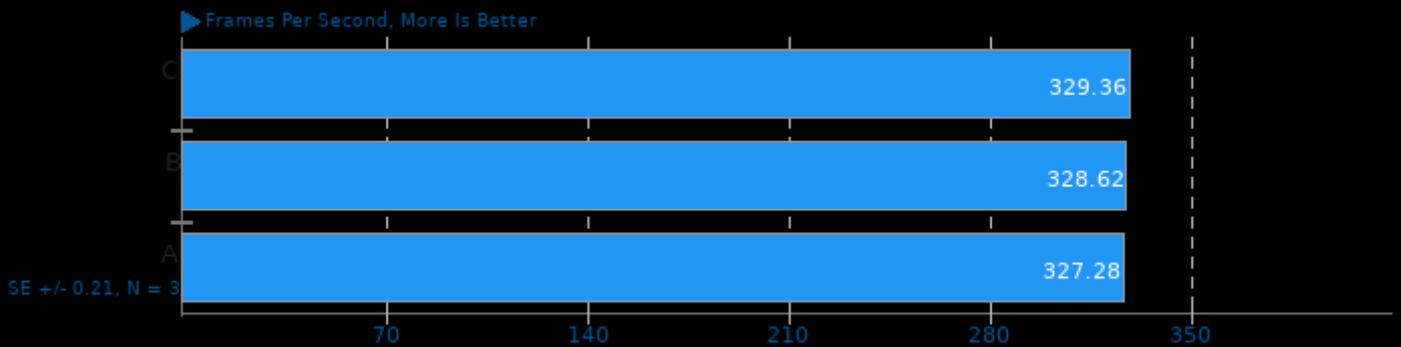
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

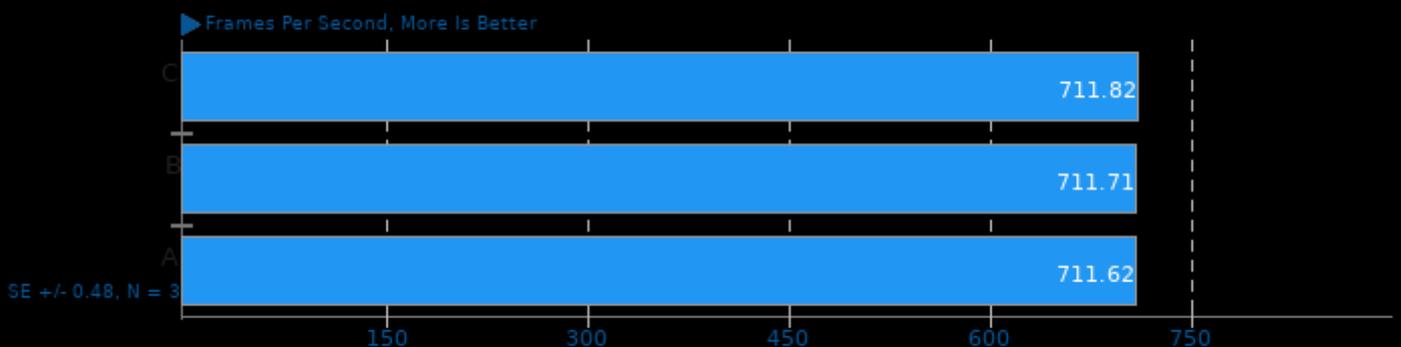
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

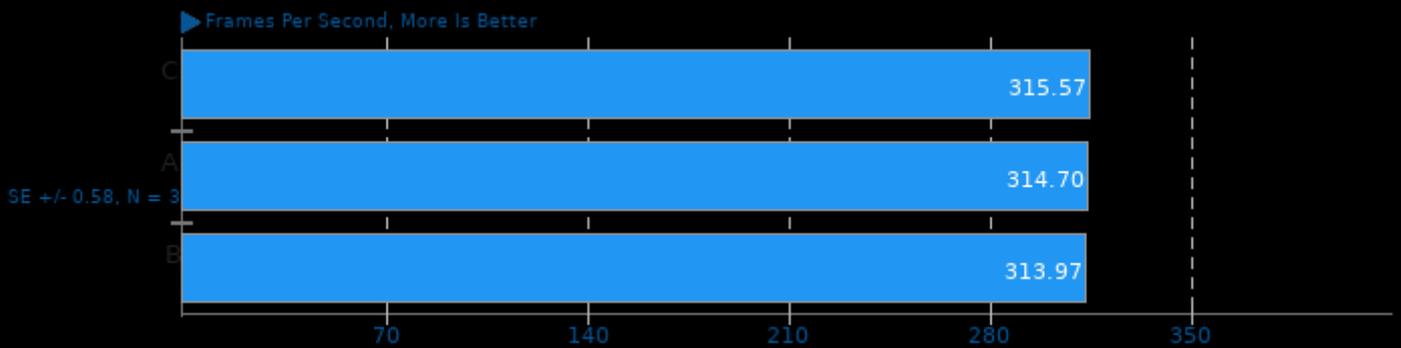
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

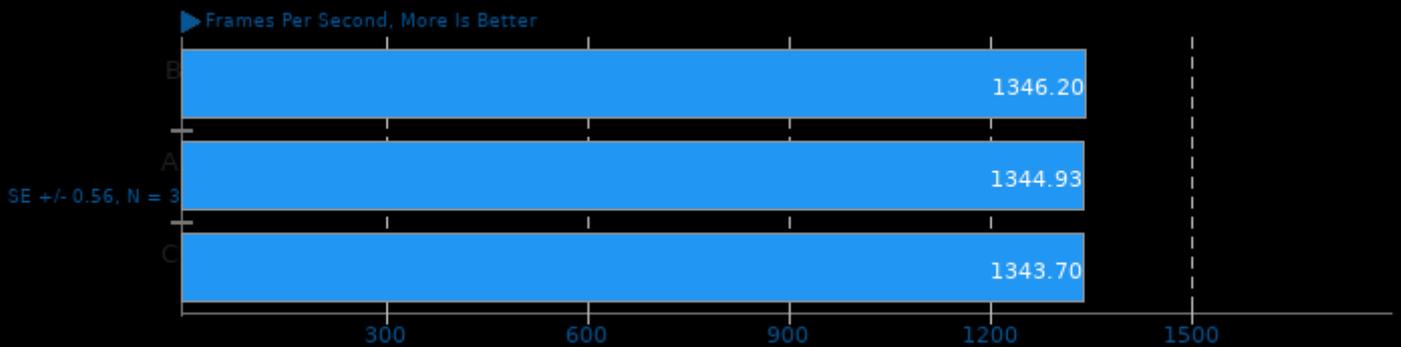
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

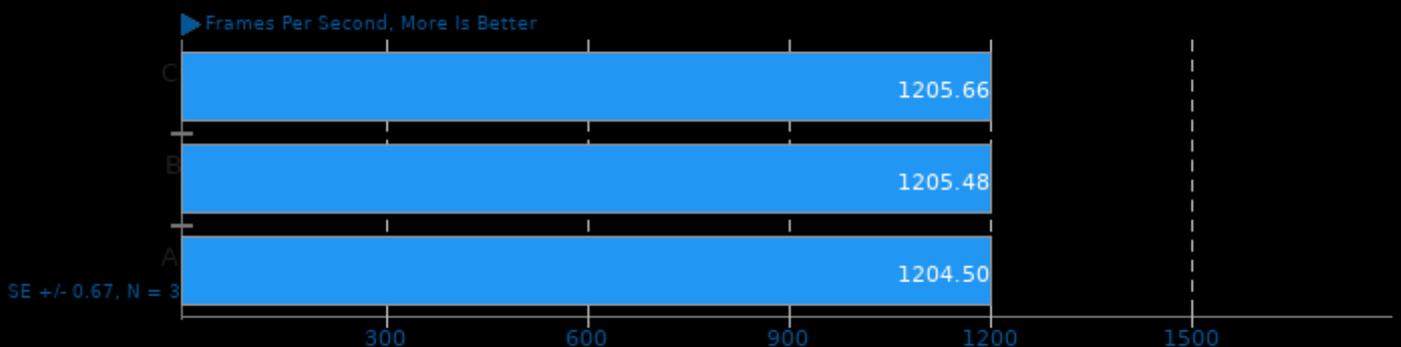
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

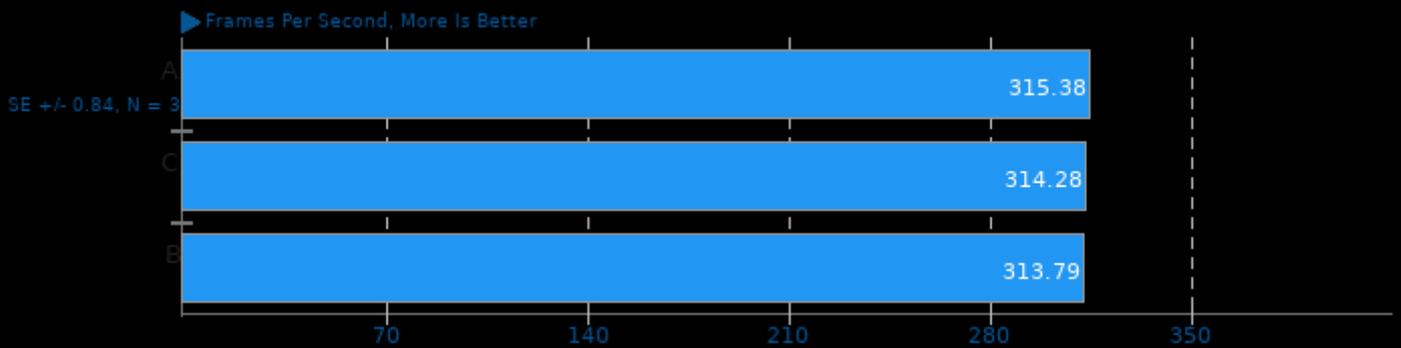
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

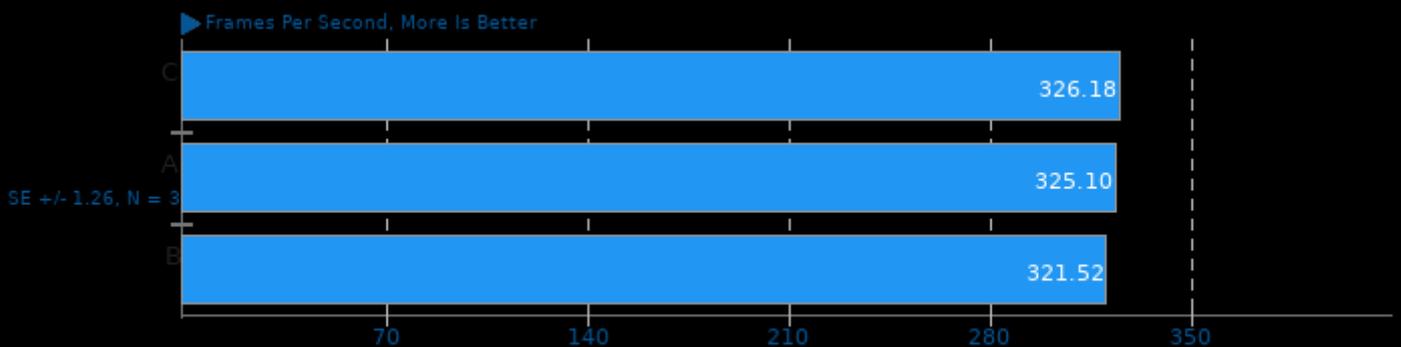
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

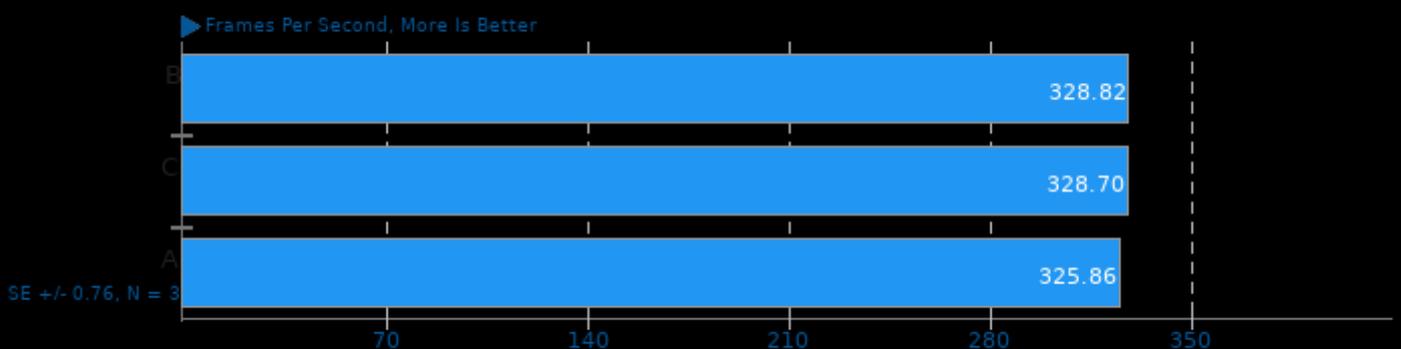
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

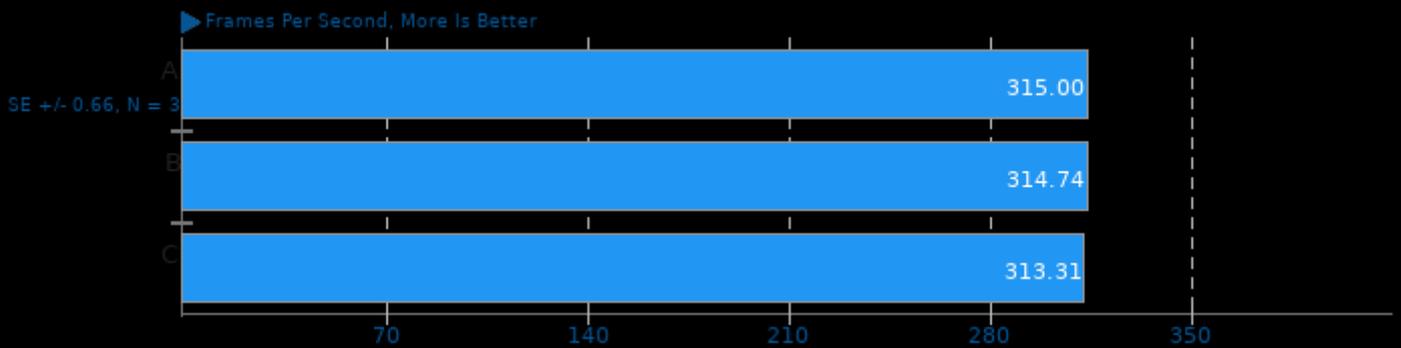
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

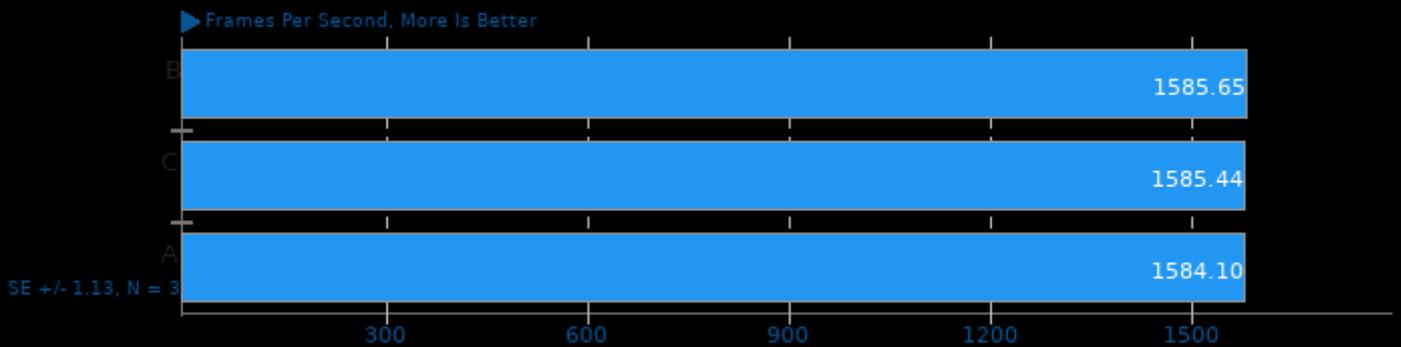
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

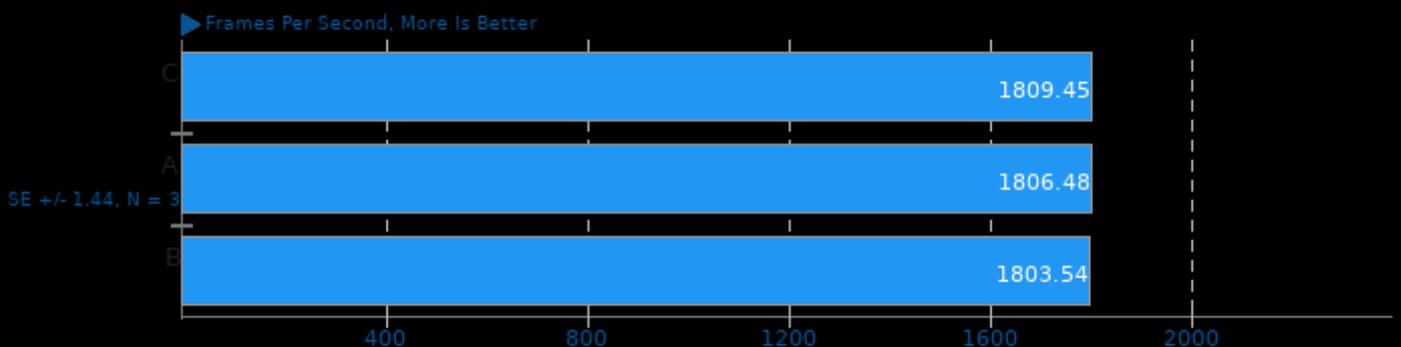
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

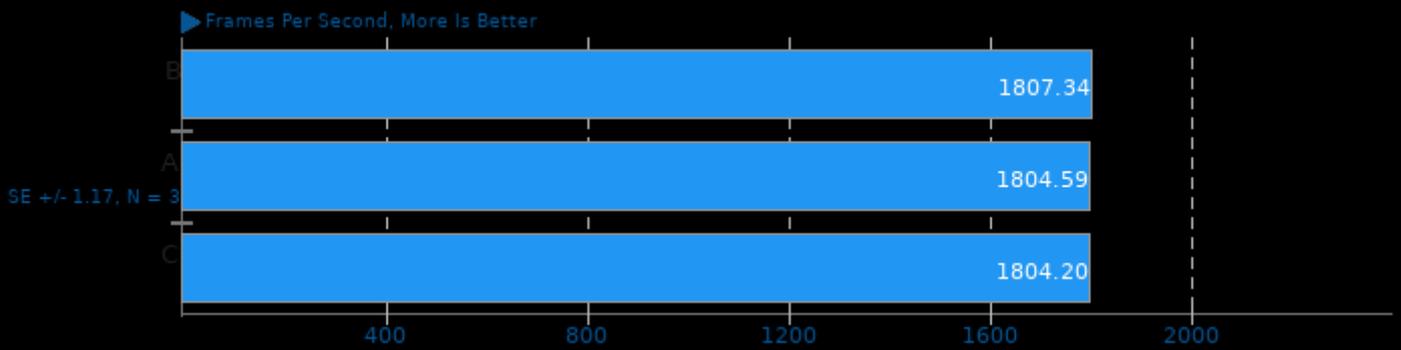
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

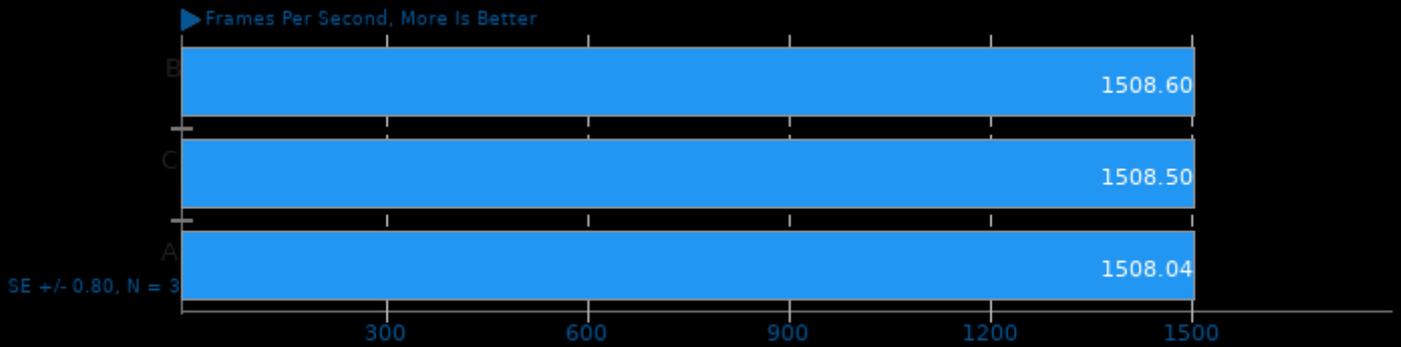
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

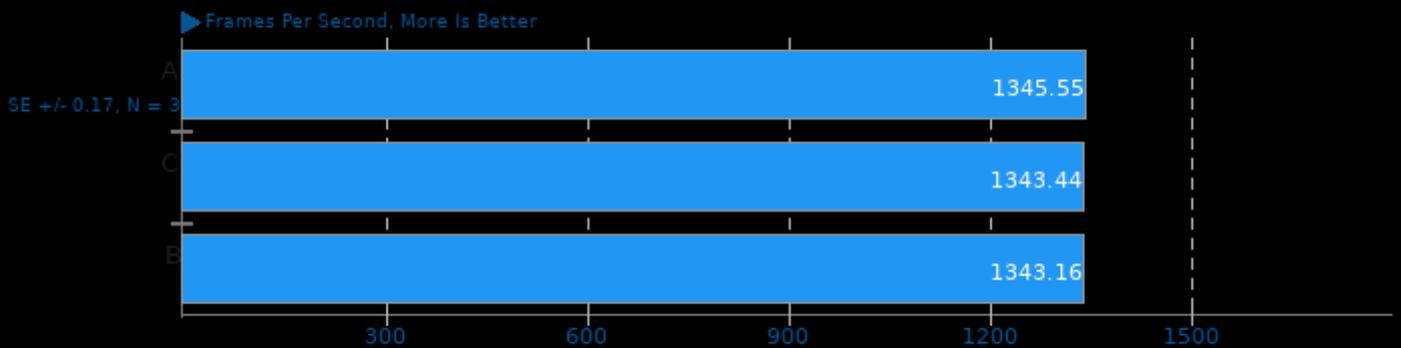
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

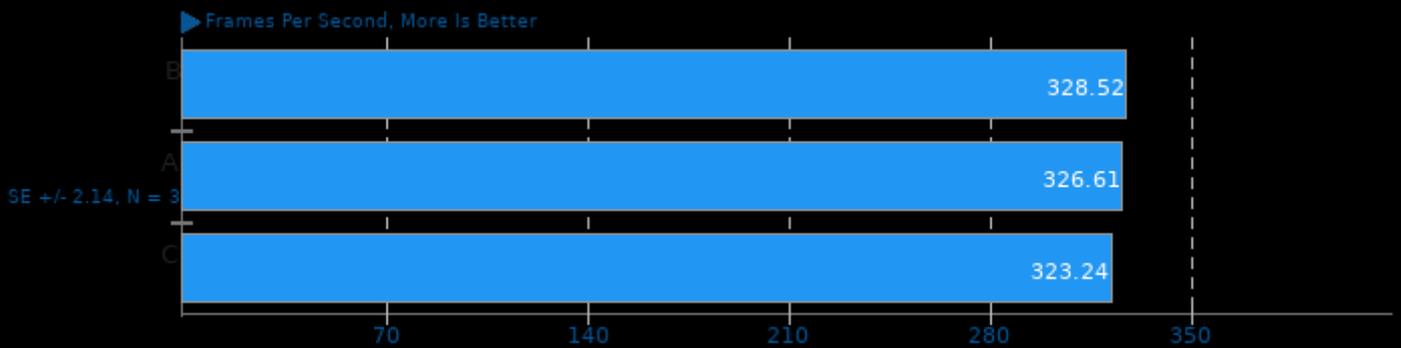
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

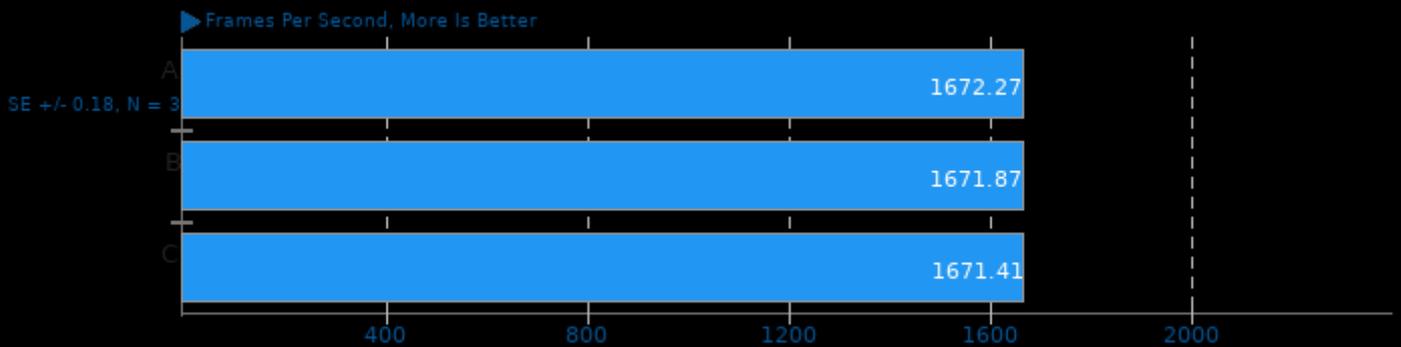
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

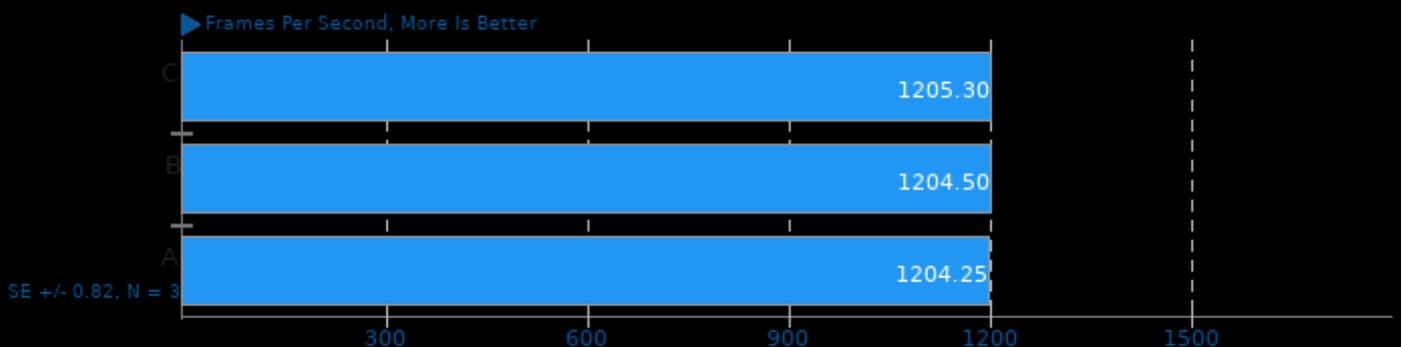
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

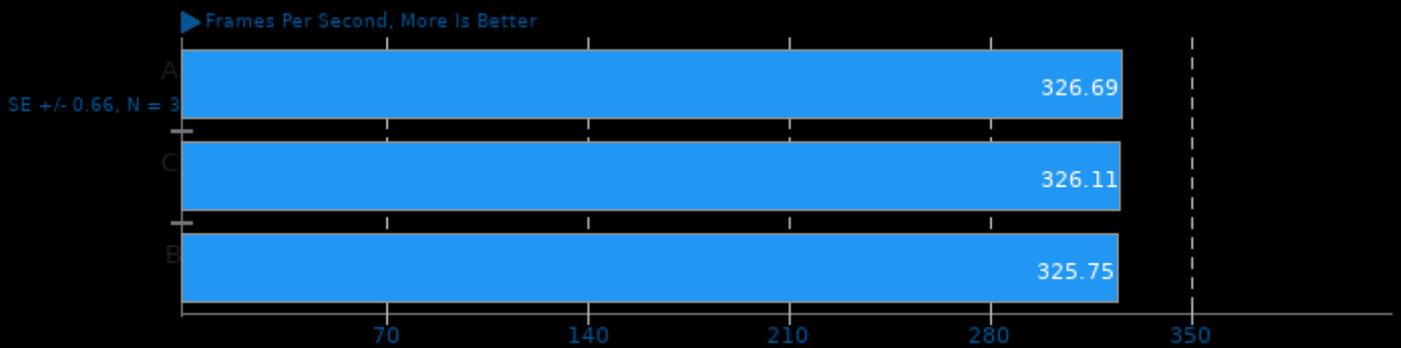
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

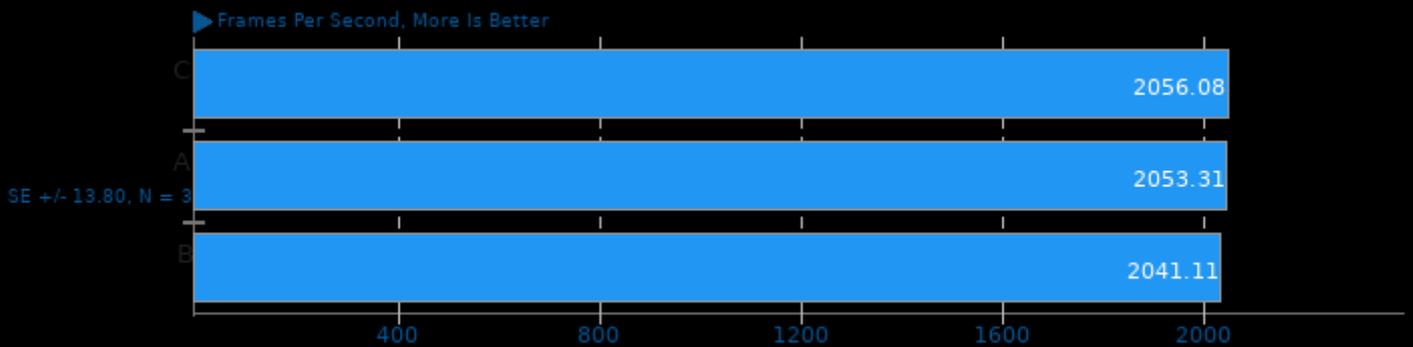
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: OpenGL 3.0 - Zoom: Zoomed out - Demo: RainyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

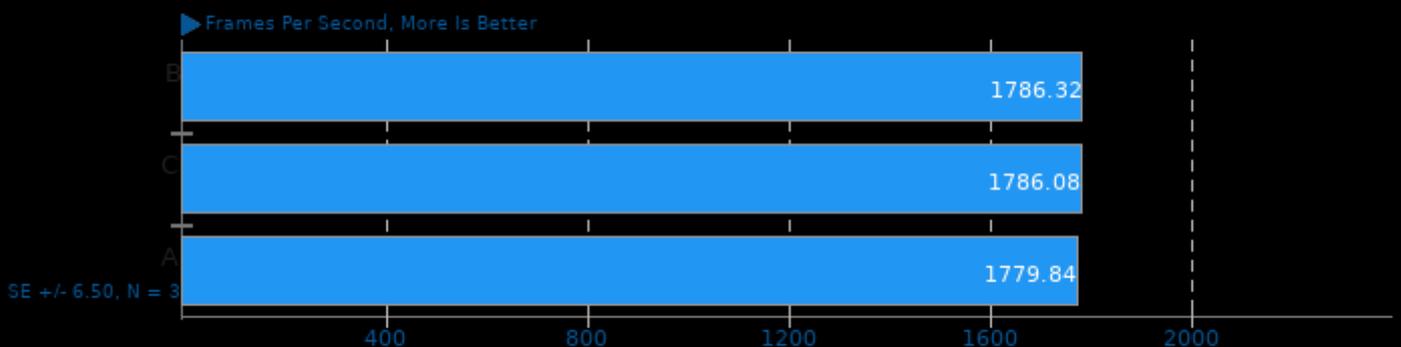
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

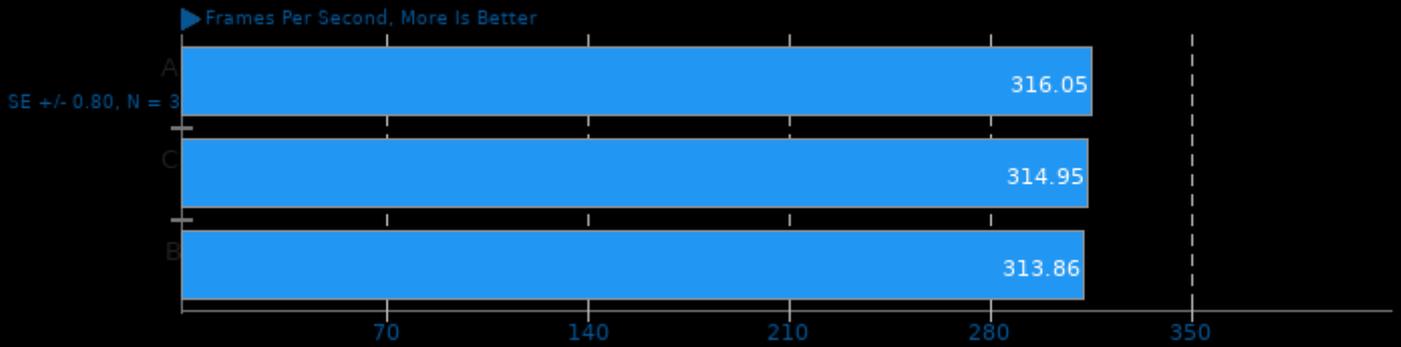
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

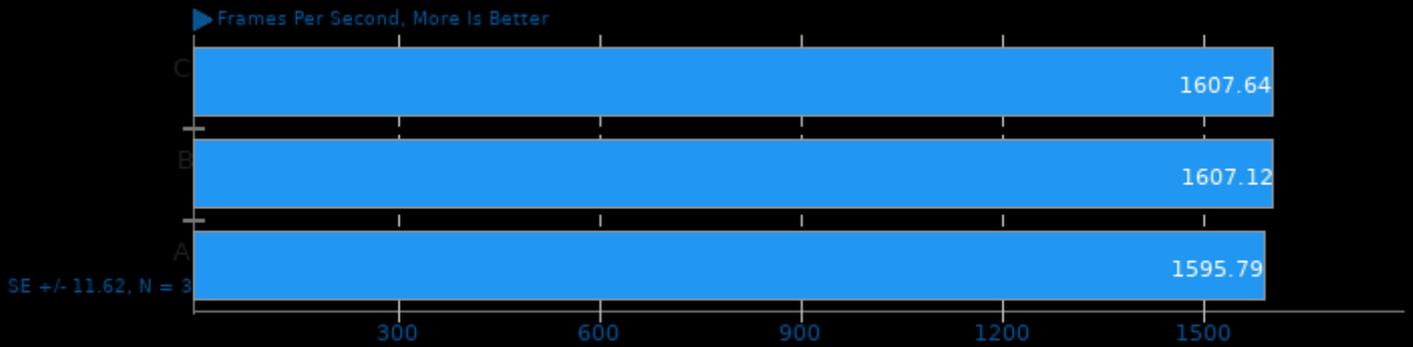
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

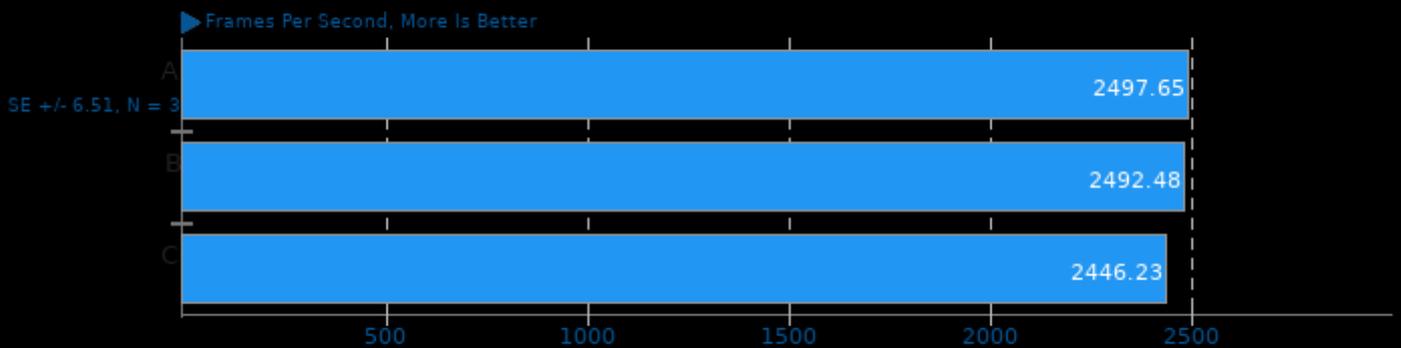
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

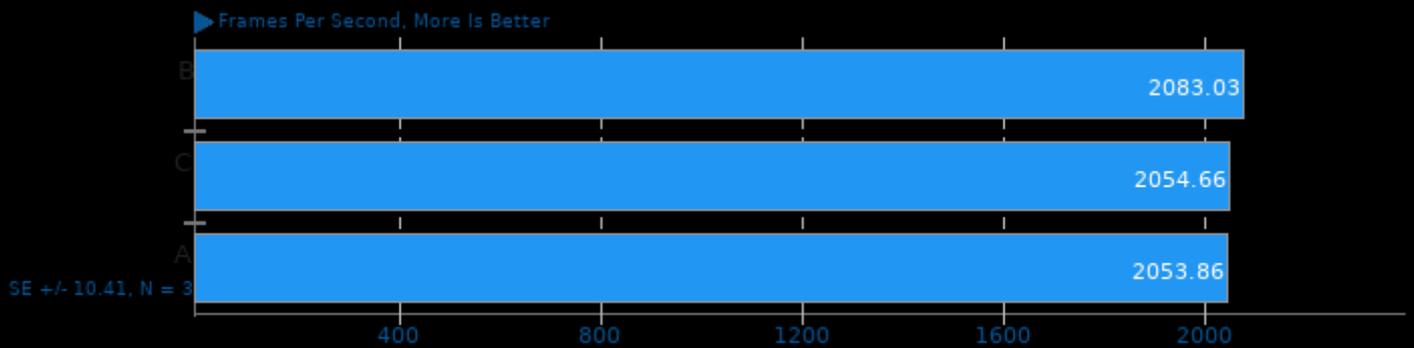
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

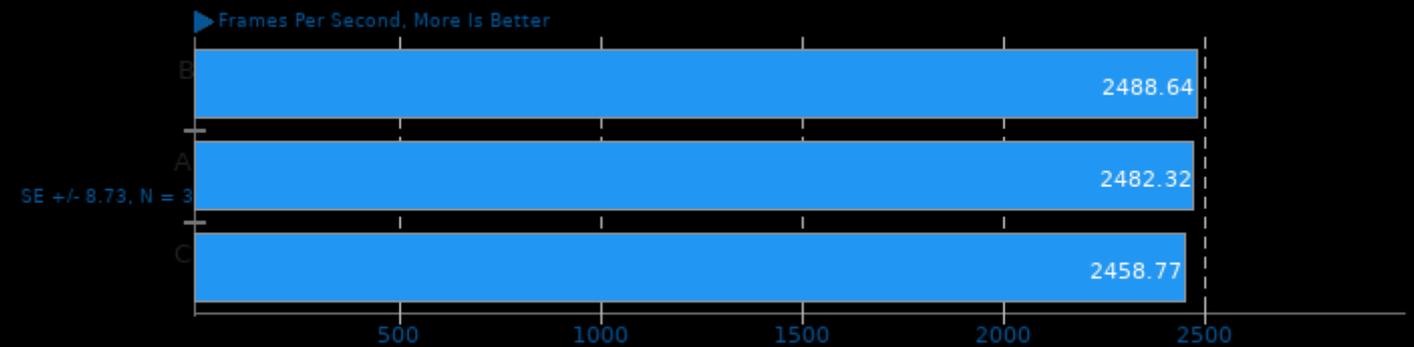
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

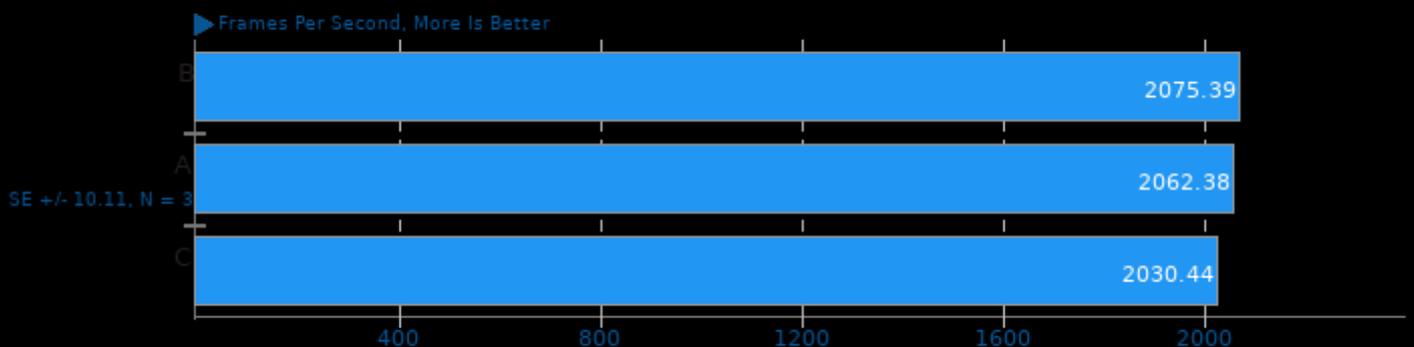
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

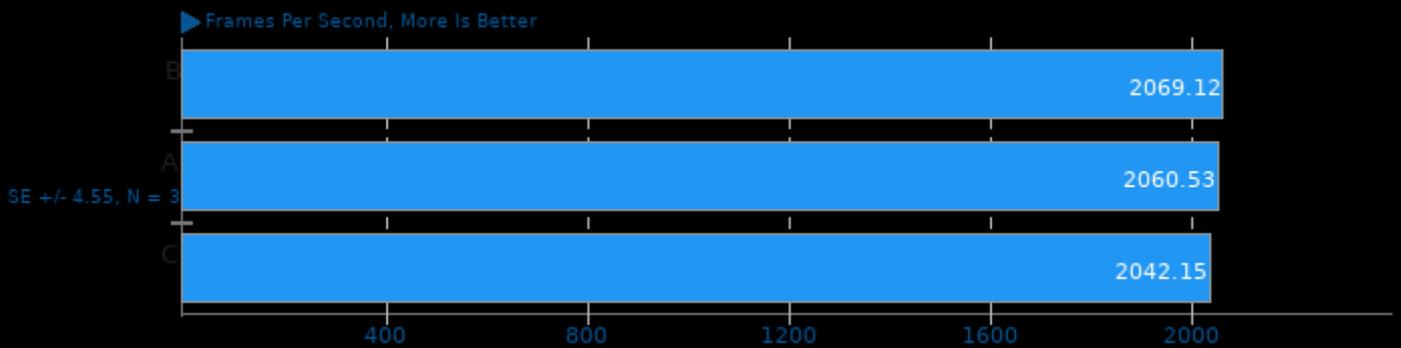
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

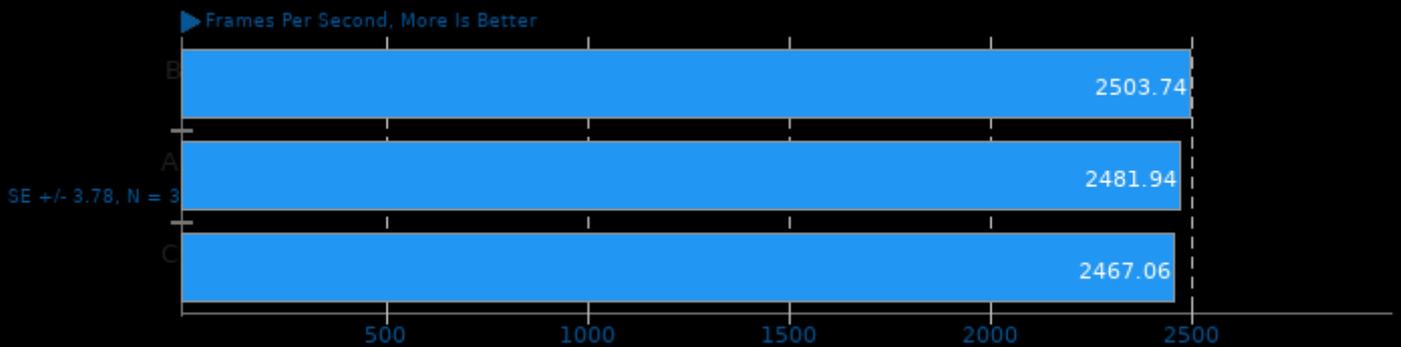
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

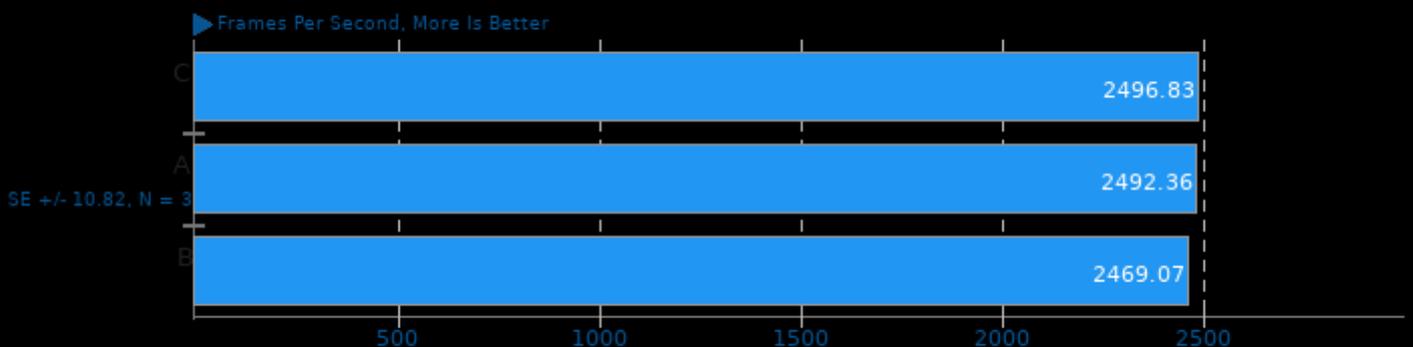
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

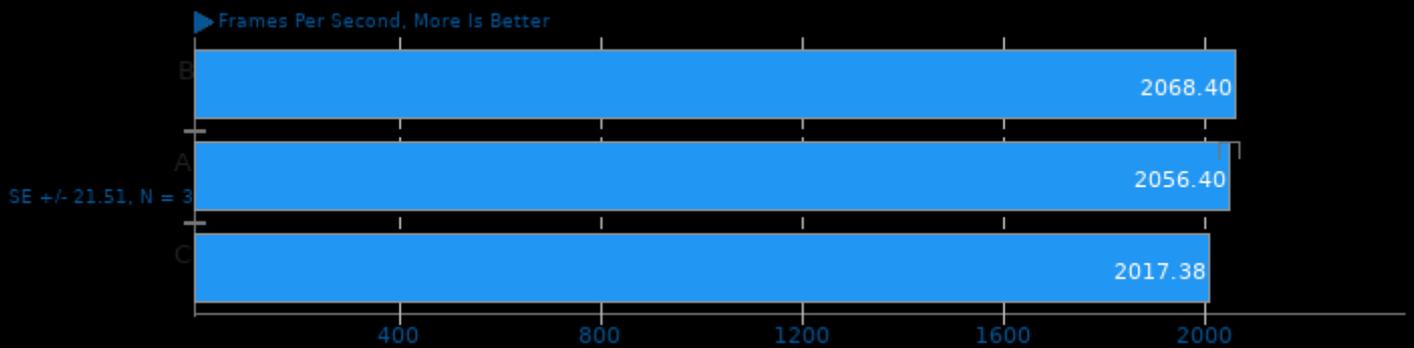
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

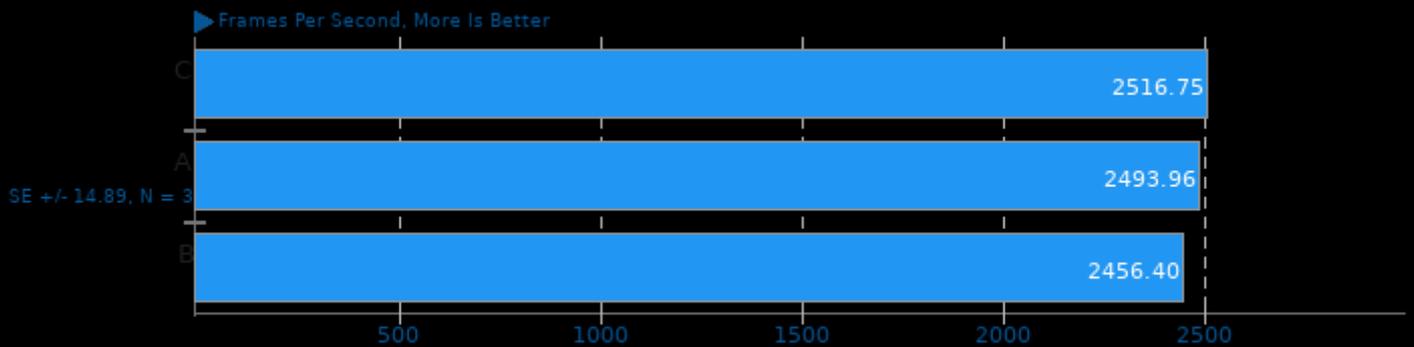
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

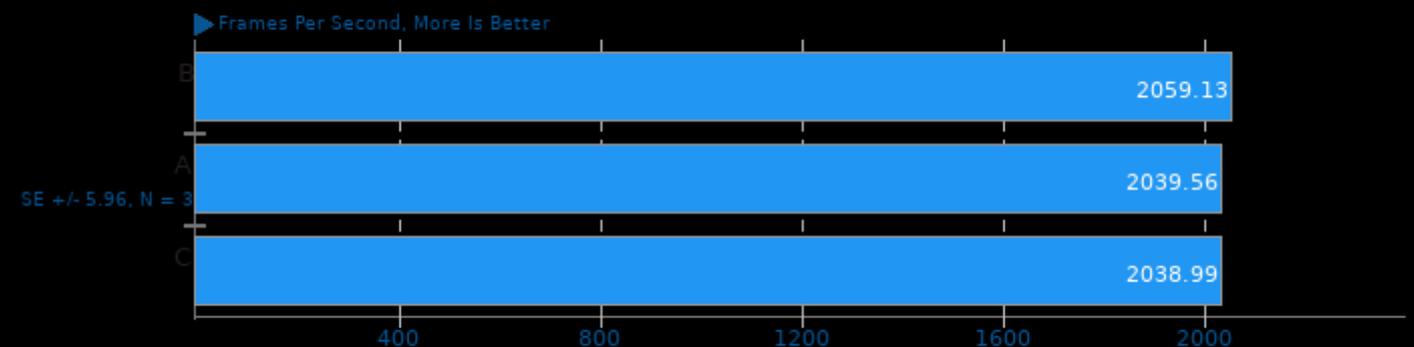
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

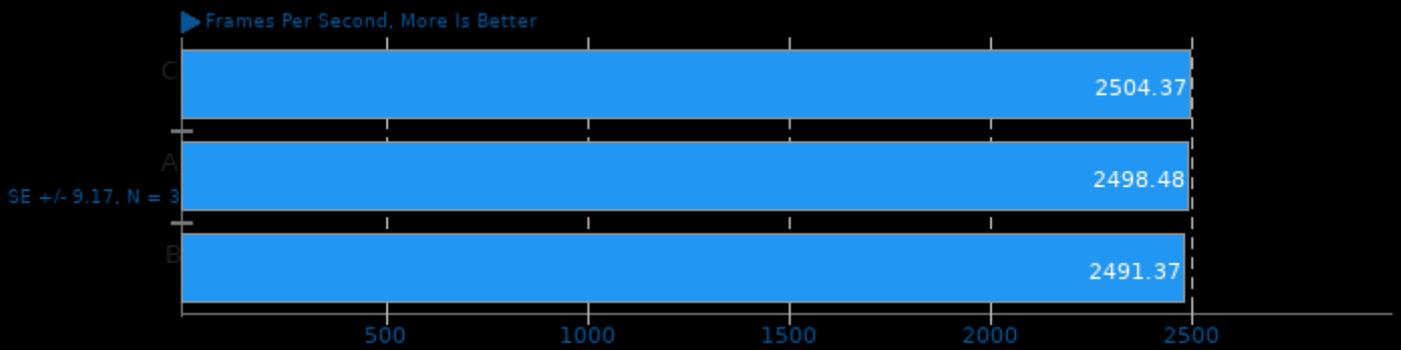
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

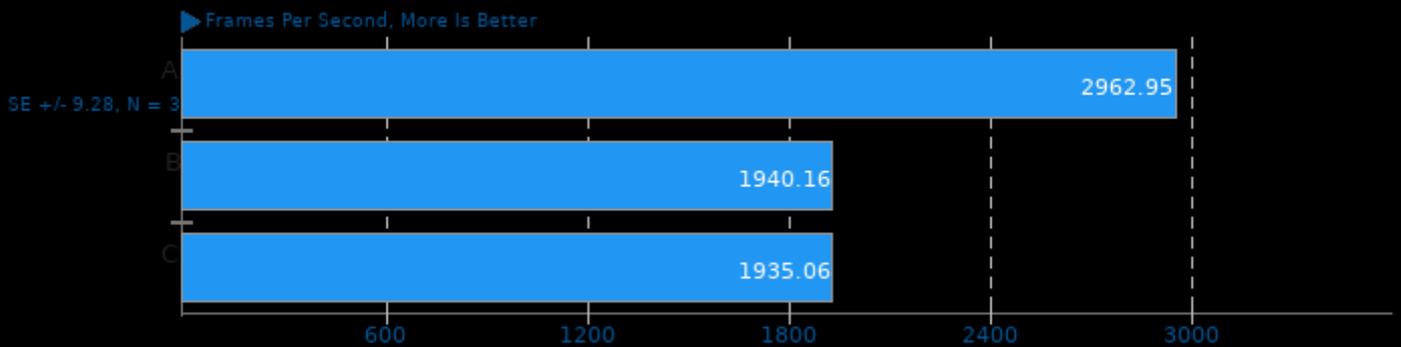
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: Multeasymap



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

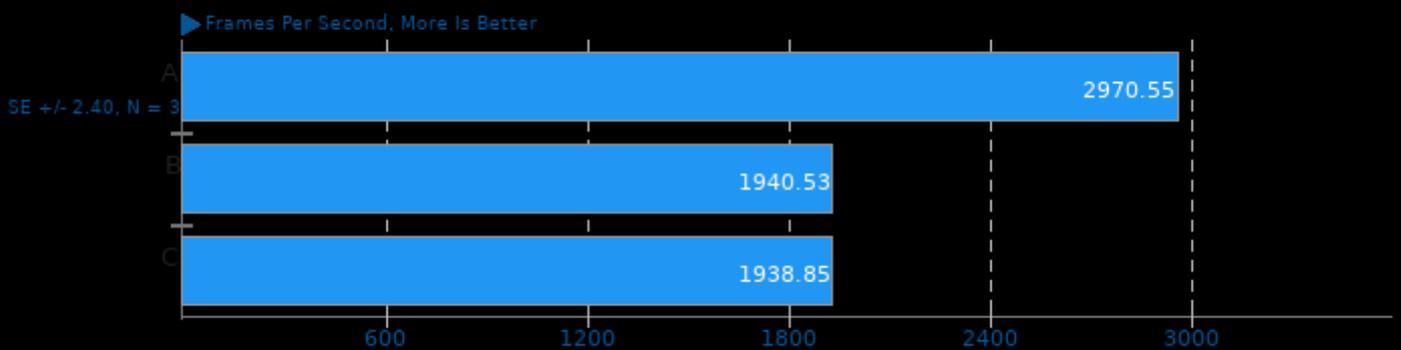
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.0 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

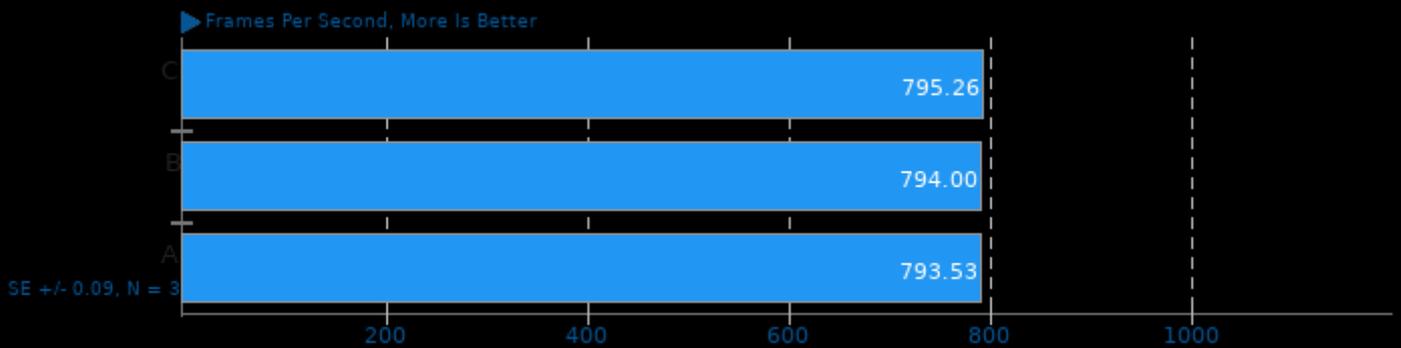
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: OpenGL 3.3 - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

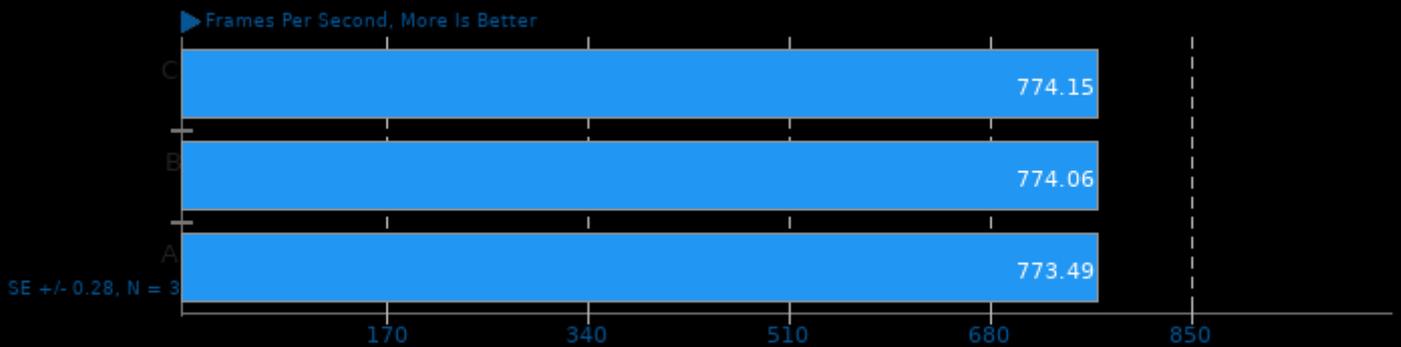
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

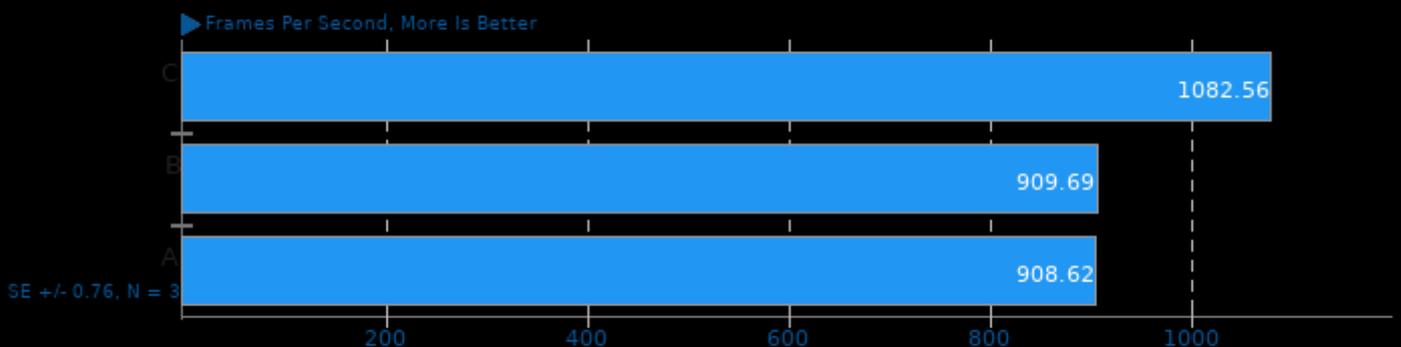
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

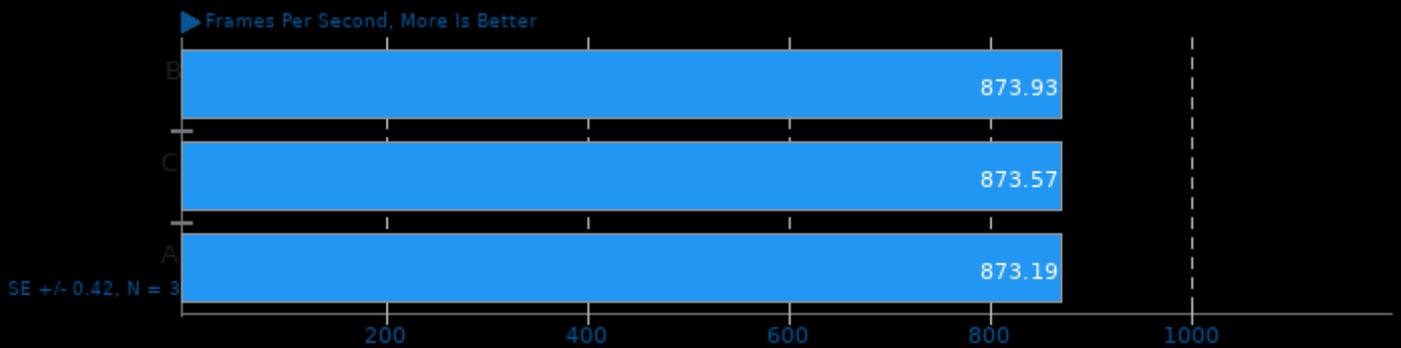
Resolution: 3840 x 2160 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

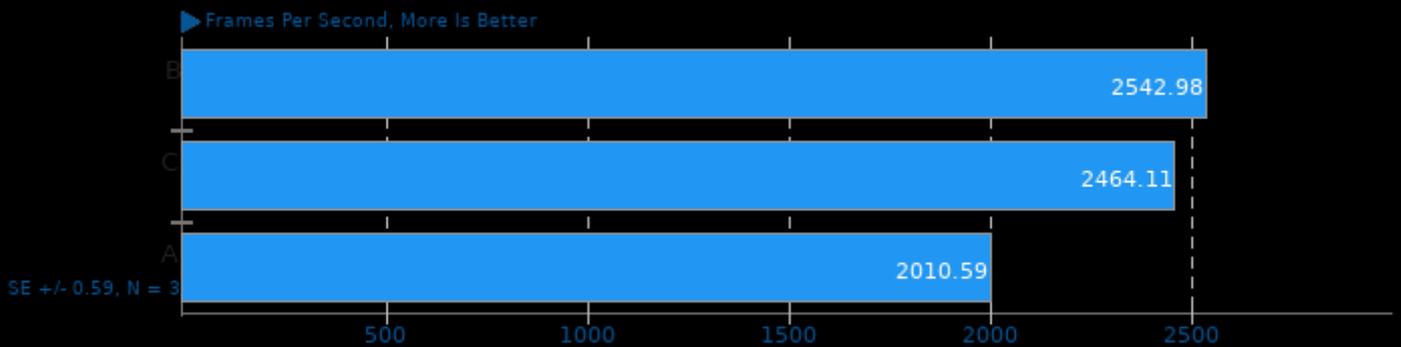
Resolution: 3840 x 2160 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

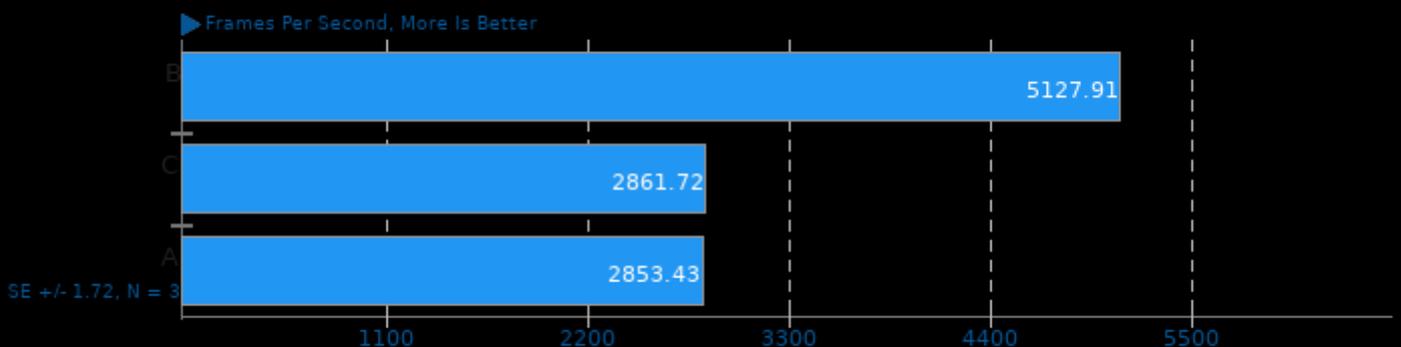
Resolution: 2560 x 1440 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

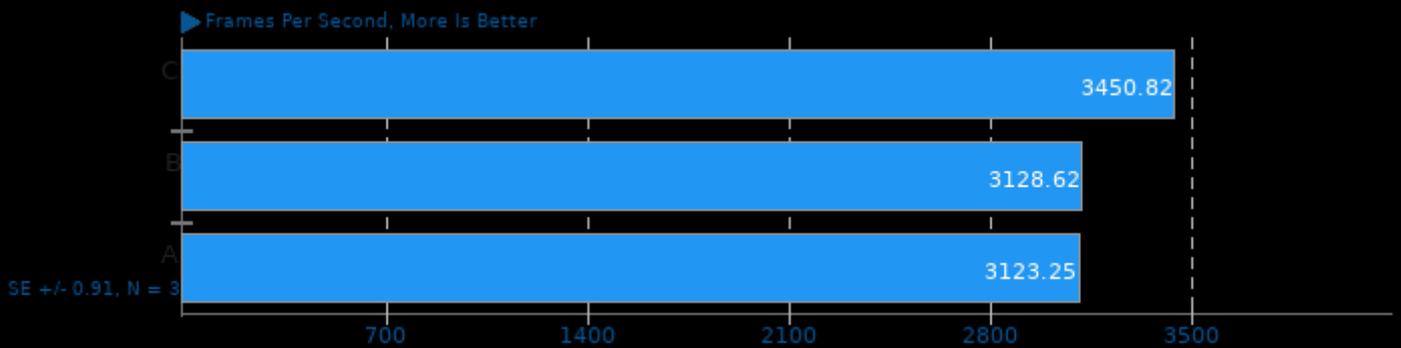
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

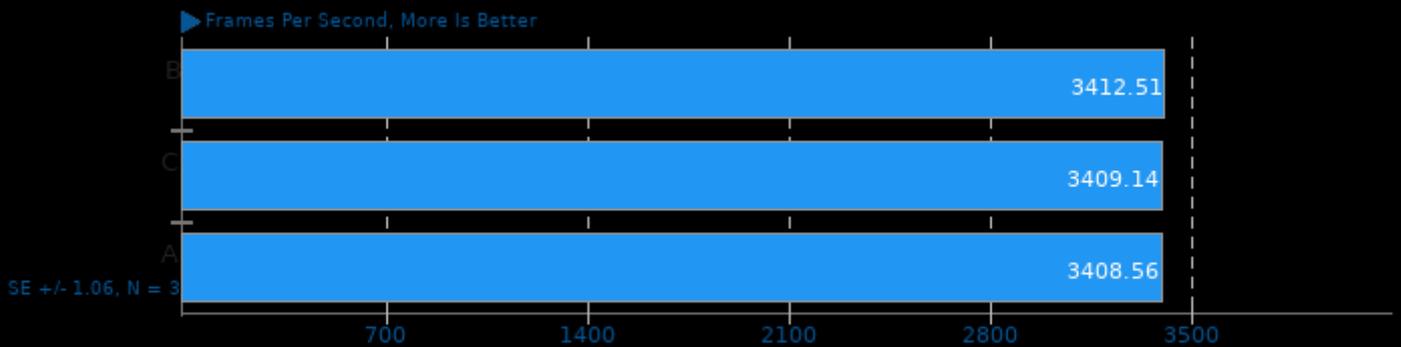
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

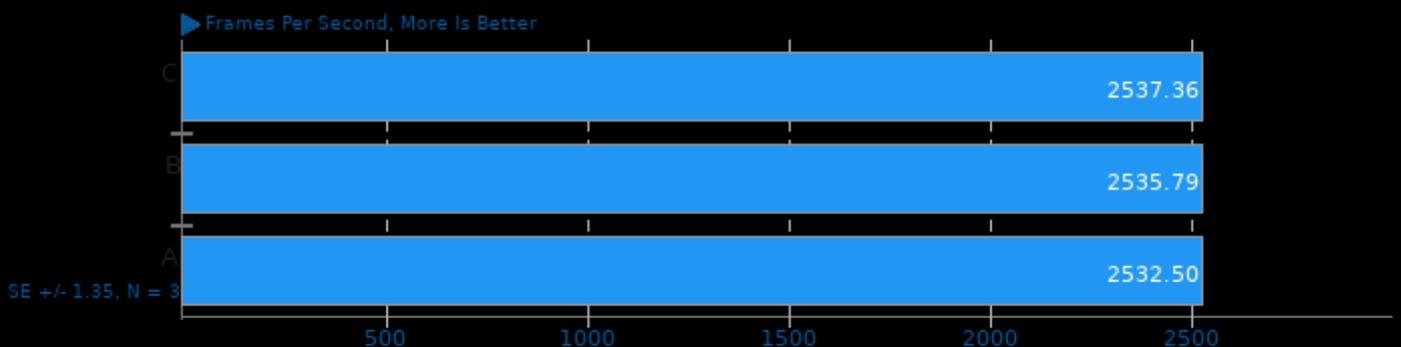
Resolution: 1920 x 1080 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

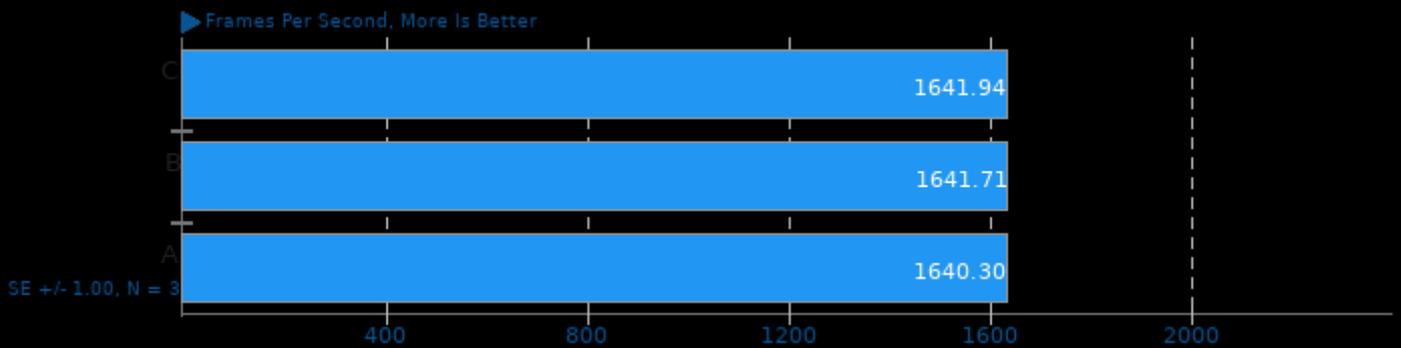
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

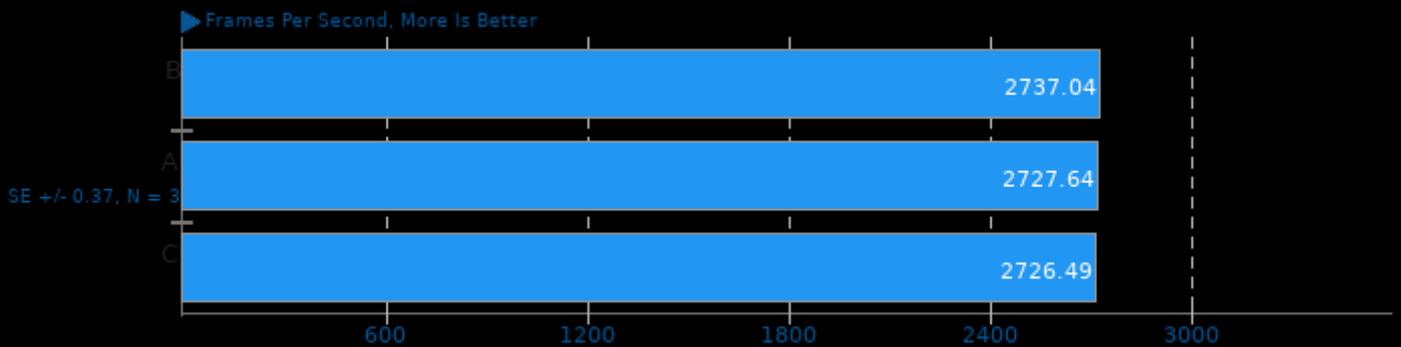
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

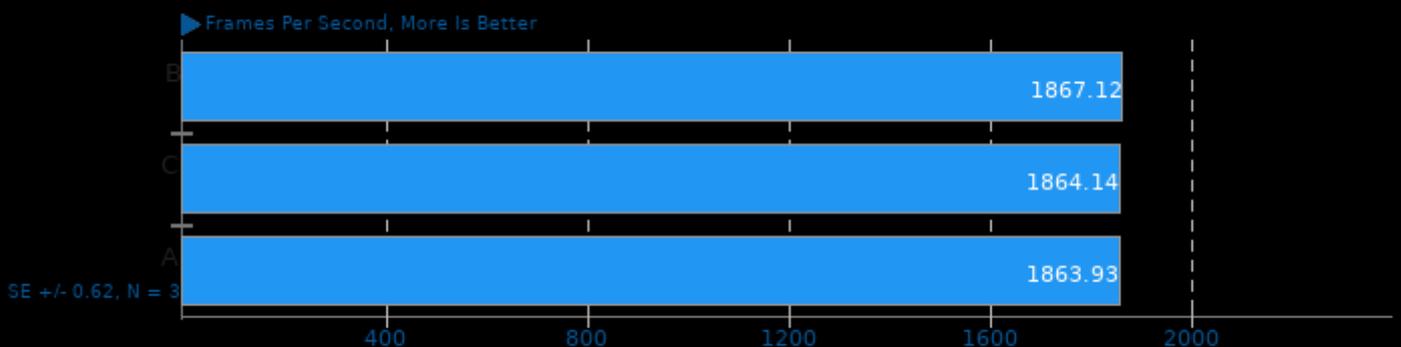
Resolution: 1920 x 1080 - Mode: Windowed - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

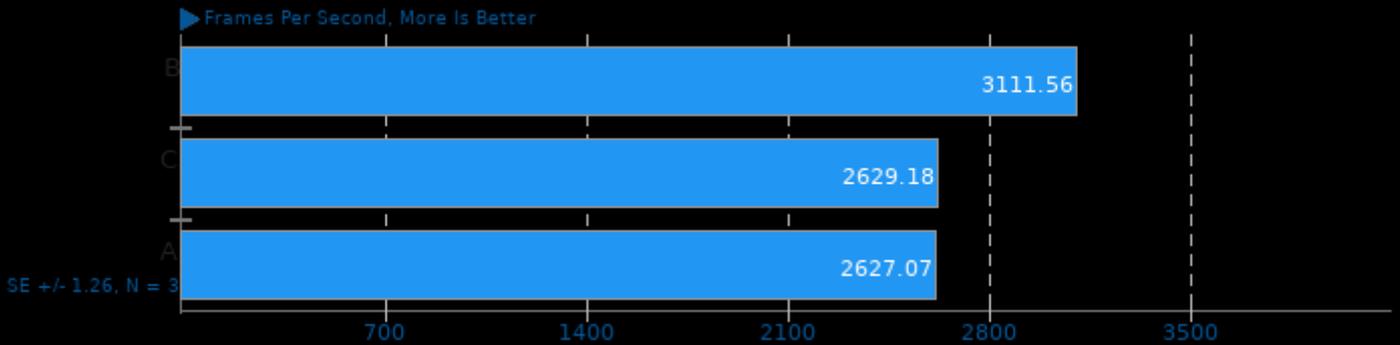
Resolution: 2560 x 1440 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

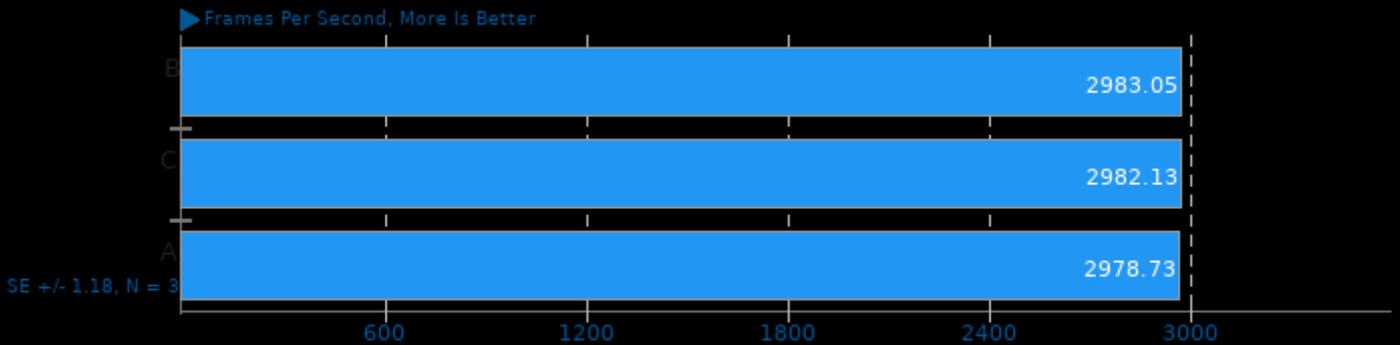
Resolution: 1920 x 1200 - Mode: Fullscreen - Renderer: Vulkan - Zoom: Default - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

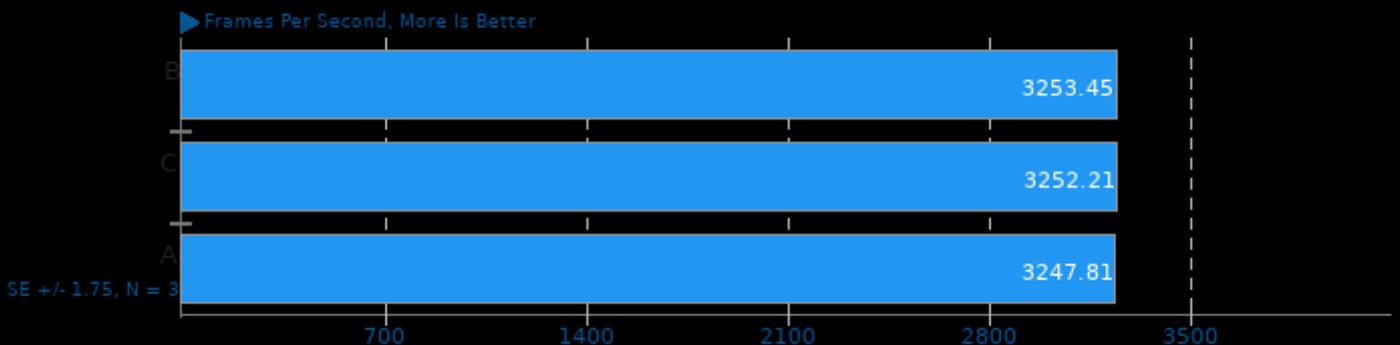
Resolution: 1920 x 1200 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

DDraceNetwork 16.3.2

Resolution: 1920 x 1080 - Mode: Windowed - Renderer: Vulkan - Zoom: Zoomed out - Demo: RaiNyMore2



1. (CXX) g++ options: -O3 -lrt -ldl -lvulkan -lnotify -lgdk_pixbuf-2.0 -lgio-2.0 -lgobject-2.0 -lglib-2.0 -fuse-ld=gold

This file was automatically generated via the Phoronix Test Suite benchmarking software on Friday, 29 March 2024 11:05.