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Feb 2021 Vulkan Compute

Vulkan benchmark comparison for a future article.

Test Systems:

RX 5700 XT

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: AMD Radeon RX 5600 OEM/5600 XT / 5700/5700 8GB (2100/875MHz), Audio: AMD Navi 10 HDMI Audio, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.11.0-051100rc5daily20210129-generic (x86_64) 20210128, Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: amd, OpenGL: 4.6 Mesa 21.1.0-devel (git-824ae64 2021-02-01 groovy-oibaf-ppa) (LLVM 11.0.1), Vulkan: 1.2.145, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie

--enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Graphics Notes: GLAMOR
Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full AMD retpoline IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

Radeon VII

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: AMD Radeon VII 16GB (1801/1000MHz), Audio: AMD Vega 20 HDMI Audio, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.11.0-051100rc5daily20210129-generic (x86_64) 20210128, Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: amd, OpenGL: 4.6 Mesa 21.1.0-devel (git-824ae64 2021-02-01 groovy-oibaf-ppa) (LLVM 11.0.1), Vulkan: 1.2.145, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Graphics Notes: GLAMOR
Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full AMD retpoline IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

RX 6800

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: AMD SIENNA_CICHLID 16GB (2475/1000MHz), Audio: AMD Device ab28, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.11.0-051100rc5daily20210129-generic (x86_64) 20210128, Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: amd, OpenGL: 4.6 Mesa 21.1.0-devel (git-824ae64 2021-02-01 groovy-oibaf-ppa) (LLVM 11.0.1), Vulkan: 1.2.145, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Graphics Notes: GLAMOR
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RX 6800 XT

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: AMD SIENNA_CICHLID 16GB (2575/1000MHz), Audio: AMD Device ab28, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.11.0-051100rc5daily20210129-generic (x86_64) 20210128, Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: amd, OpenGL: 4.6 Mesa 21.1.0-devel (git-824ae64 2021-02-01 groovy-oibaf-ppa) (LLVM 11.0.1), Vulkan: 1.2.145, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Graphics Notes: GLAMOR
Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full AMD retpoline IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

RTX 2070 SUPER

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: NVIDIA GeForce RTX 2070 SUPER 8GB (1605/7000MHz), Audio: NVIDIA TU104 HD Audio, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.8.0-41-generic (x86_64), Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: NVIDIA 460.39, OpenGL: 4.6.0, OpenCL: OpenCL 1.2 CUDA 11.2.136, Vulkan: 1.2.155, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full AMD retpoline IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

RTX 2080 SUPER

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: NVIDIA GeForce RTX 2080 SUPER 8GB (1650/7750MHz), Audio: NVIDIA TU104 HD Audio, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.8.0-41-generic (x86_64), Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: NVIDIA 460.39, OpenGL: 4.6.0, OpenCL: OpenCL 1.2 CUDA 11.2.136, Vulkan: 1.2.155, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full AMD retpoline IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

RTX 2080 Ti

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: NVIDIA GeForce RTX 2080 Ti 11GB (420/405MHz), Audio: NVIDIA TU102 HD Audio, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.8.0-41-generic (x86_64), Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: NVIDIA 460.39, OpenGL: 4.6.0, OpenCL: OpenCL 1.2 CUDA 11.2.136, Vulkan: 1.2.155, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full AMD retpoline IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

GTX 3060 Ti

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: NVIDIA GeForce RTX 3060 Ti 8GB (1665/7000MHz), Audio: NVIDIA Device 228b, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.8.0-41-generic (x86_64), Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: NVIDIA 460.39, OpenGL: 4.6.0, OpenCL: OpenCL 1.2 CUDA 11.2.136, Vulkan: 1.2.155, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full AMD retpoline IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

RTX 3080

Processor: AMD Ryzen 9 5950X 16-Core @ 3.40GHz (16 Cores / 32 Threads), Motherboard: ASUS ROG CROSSHAIR

Feb 2021 Vulkan Compute

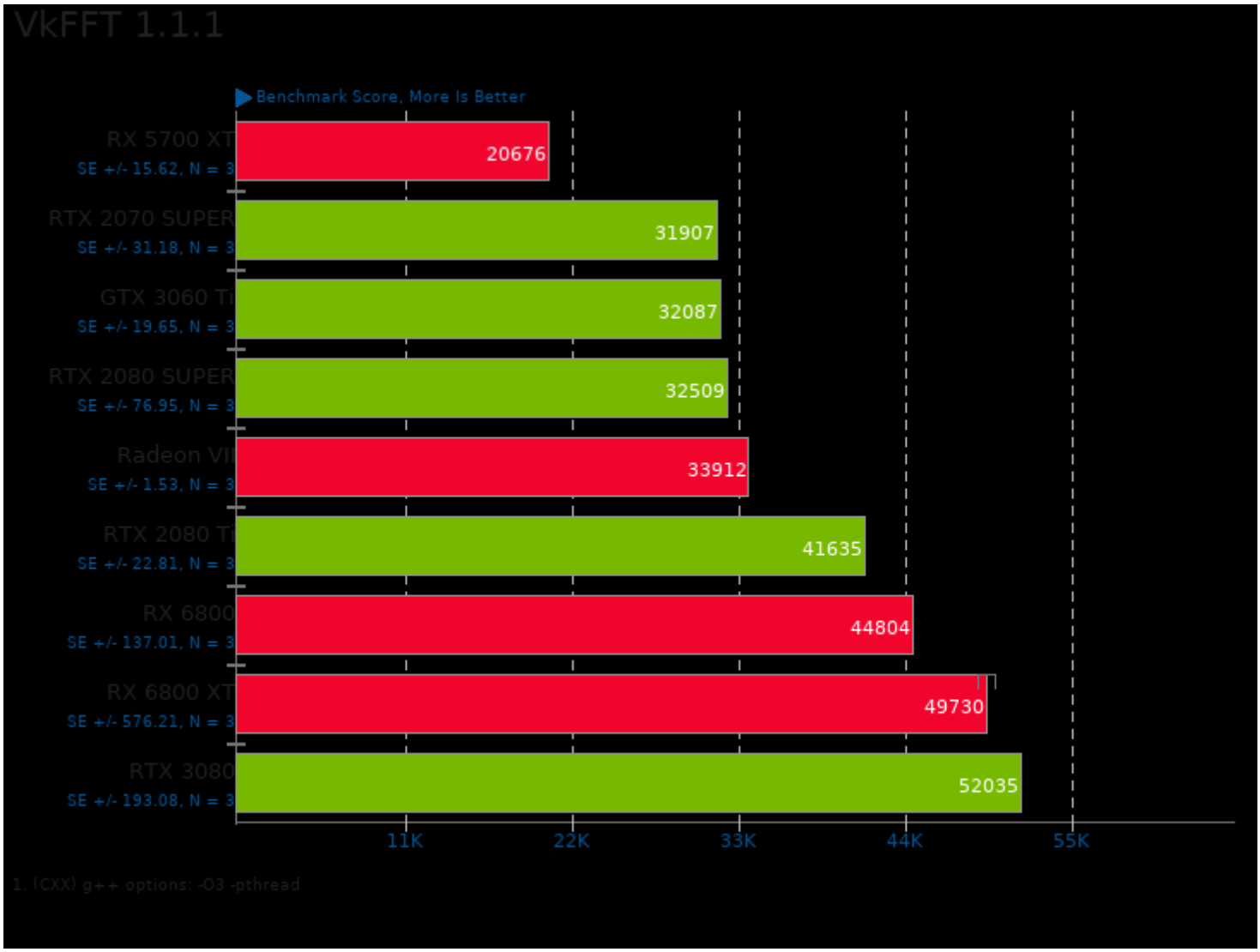
VIII HERO (WI-FI) (3202 BIOS), Chipset: AMD Starship/Matisse, Memory: 32GB, Disk: 2000GB Corsair Force MP600 + 2000GB, Graphics: NVIDIA GeForce RTX 3080 10GB (390/405MHz), Audio: NVIDIA Device 1aef, Monitor: ASUS MG28U, Network: Realtek RTL8125 2.5GbE + Intel I211 + Intel Wi-Fi 6 AX200

OS: Ubuntu 20.10, Kernel: 5.8.0-41-generic (x86_64), Desktop: GNOME Shell 3.38.2, Display Server: X Server 1.20.9, Display Driver: NVIDIA 460.39, OpenGL: 4.6.0, OpenCL: OpenCL 1.2 CUDA 11.2.136, Vulkan: 1.2.155, Compiler: GCC 10.2.0 + Clang 11.0.1-1~oibaf~g, File-System: ext4, Screen Resolution: 3840x2160

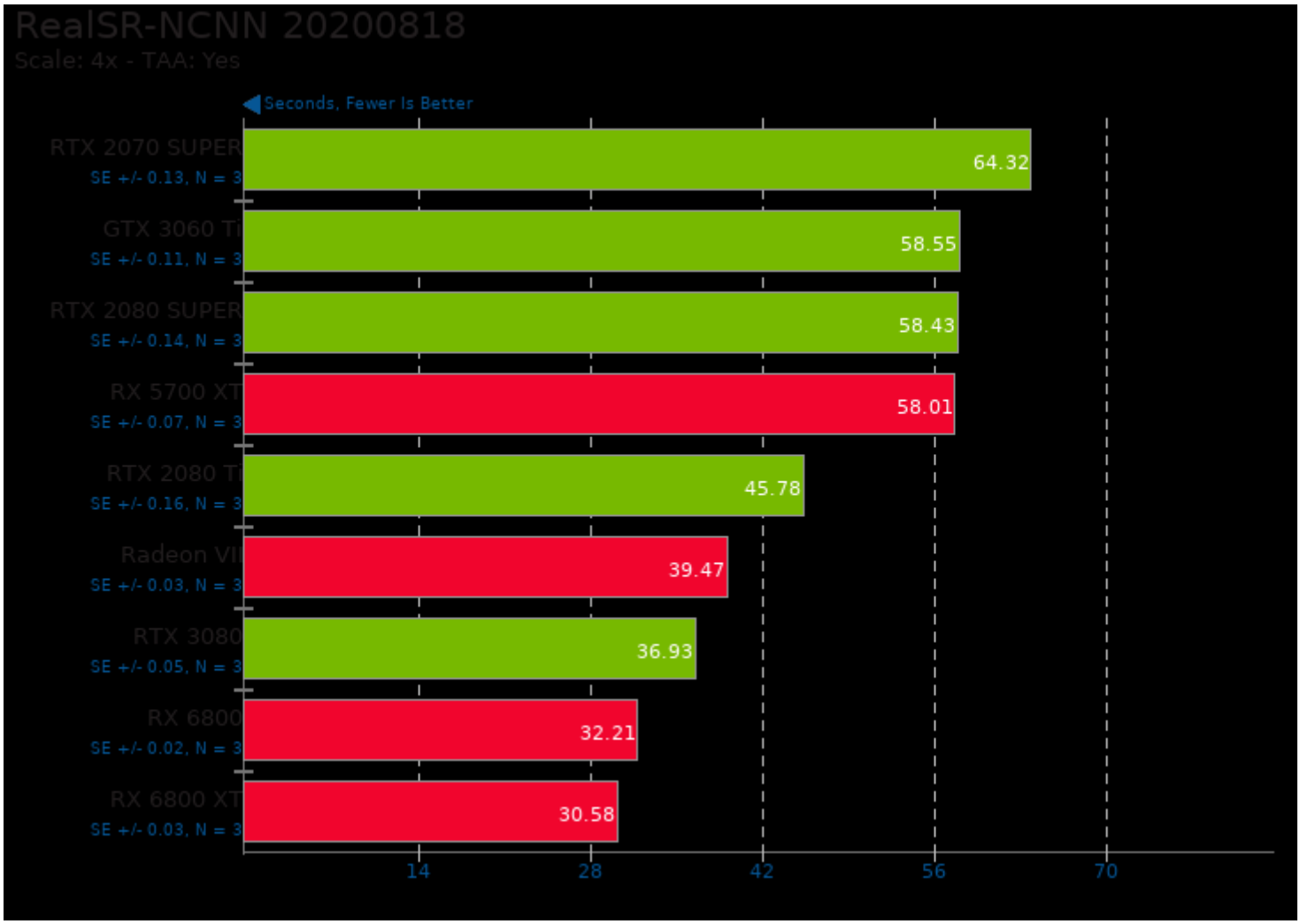
Kernel Notes: Transparent Huge Pages: madvise
Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++,m2 --enable-libphobos-checking=release --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-nvptx/usr,amdgcn-amdhsa=/build/gcc-10-JvwpWM/gcc-10-10.2.0/debian/tmp-gcn/usr,hsa --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib=auto --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: acpi-cpufreq performance (Boost: Enabled) - CPU Microcode: 0xa201009
Security Notes: itlb_multihit: Not affected + l1tf: Not affected + mds: Not affected + meltdown: Not affected + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full AMD retpoline IBPB: conditional IBRS_FW STIBP: always-on RSB filling + srbds: Not affected + tsx_async_abort: Not affected

	RX 5700 XT	Radeon VII	RX 6800	RX 6800 XT	RTX 2070 SUPER	RTX 2080 SUPER	RTX 2080 Ti	GTX 3060 Ti	RTX 3080
VkFFT (Benchmark Score)	**20676**	33912	44804	49730	31907	32509	41635	32087	**52035**
Normalized	39.73%	65.17%	86.1%	95.57%	61.32%	62.48%	80.01%	61.66%	100%
Standard Deviation	0.1%	0%	0.5%	2%	0.2%	0.4%	0.1%	0.1%	0.6%
RealSR-NCNN - 4x - Yes (sec)	58.011	39.465	32.209	**30.576**	**64.318**	58.430	45.783	58.551	36.932
Normalized	52.71%	77.48%	94.93%	100%	47.54%	52.33%	66.78%	52.22%	82.79%
Standard Deviation	0.2%	0.1%	0.1%	0.2%	0.3%	0.4%	0.6%	0.3%	0.3%
VkResample - 2x - Single (ms)	**32.064**	13.723	18.375	17.947	19.879	18.629	15.013	19.404	**12.184**
Normalized	38%	88.79%	66.31%	67.89%	61.29%	65.4%	81.16%	62.79%	100%
Standard Deviation	0%	0%	0%	0%	0.5%	0.2%	0.5%	0.9%	0.8%
RealSR-NCNN - 4x - No (sec)	8.918	6.612	5.733	**5.555**	**10.149**	9.679	8.548	9.398	6.913
Normalized	62.29%	84.01%	96.9%	100%	54.73%	57.39%	64.99%	59.11%	80.36%
Standard Deviation	0.7%	1.3%	0.4%	0.3%	1.8%	1.7%	1.7%	2%	4.3%
Waifu2x-NCNN Vulkan - 2x - 3 - Yes (sec)	5.066	**5.769**	3.476	**3.273**	4.813	4.672	4.021	4.754	3.981
Normalized	64.61%	56.73%	94.16%	100%	68%	70.06%	81.4%	68.85%	82.22%
Standard Deviation	0.5%	0.4%	0.3%	0.6%	2.4%	2.5%	2.3%	2.2%	1.4%

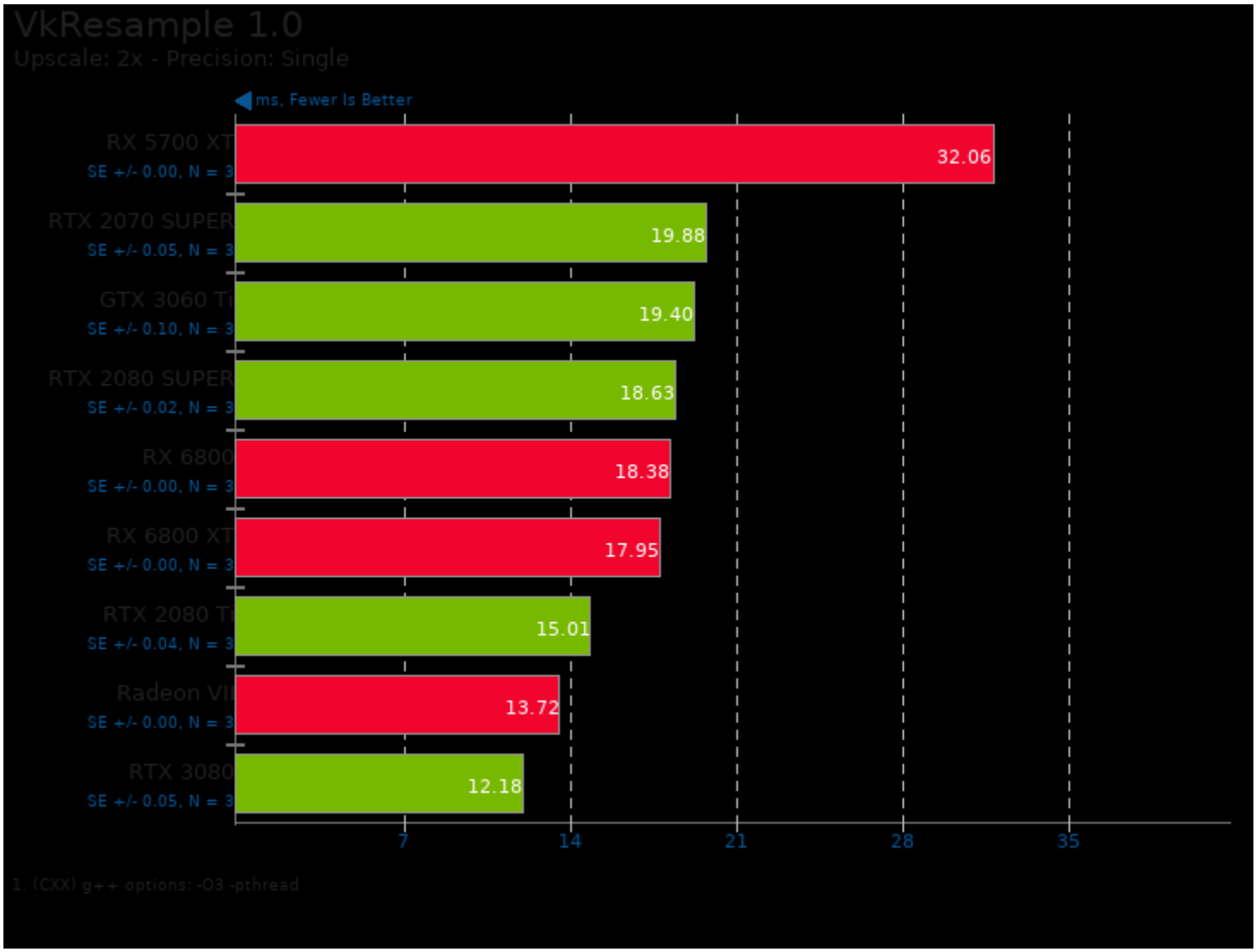
Feb 2021 Vulkan Compute



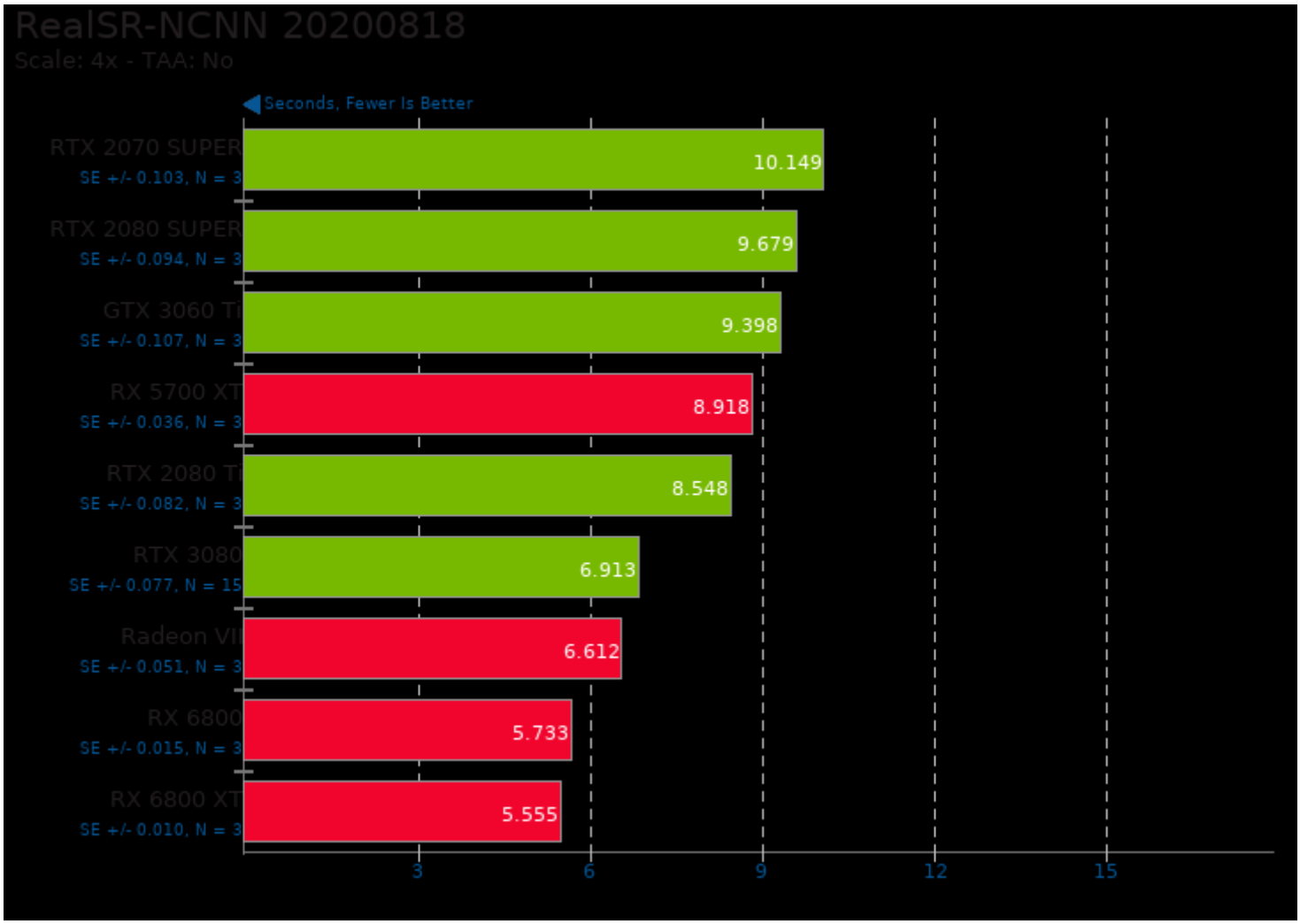
Feb 2021 Vulkan Compute



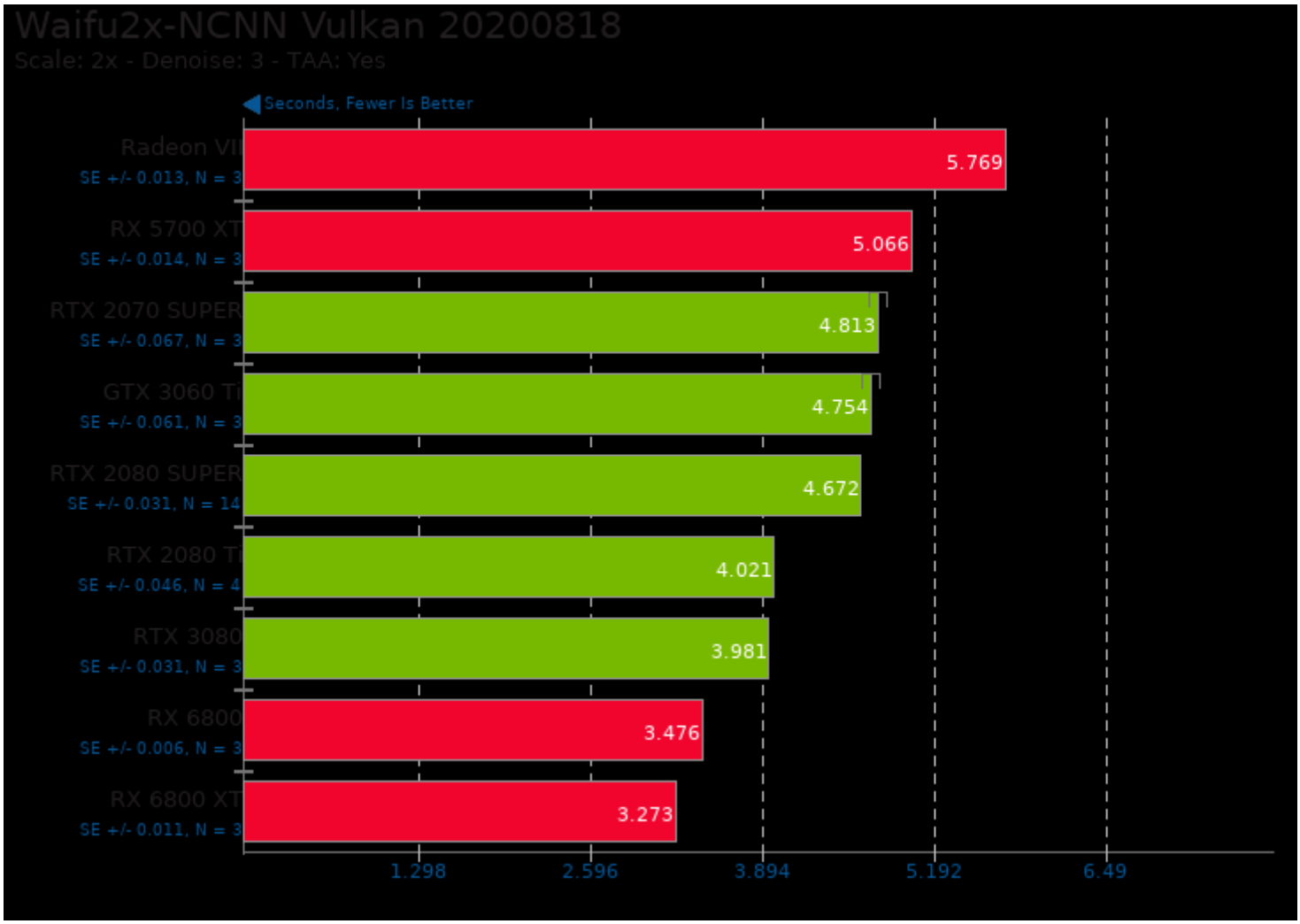
Feb 2021 Vulkan Compute



Feb 2021 Vulkan Compute

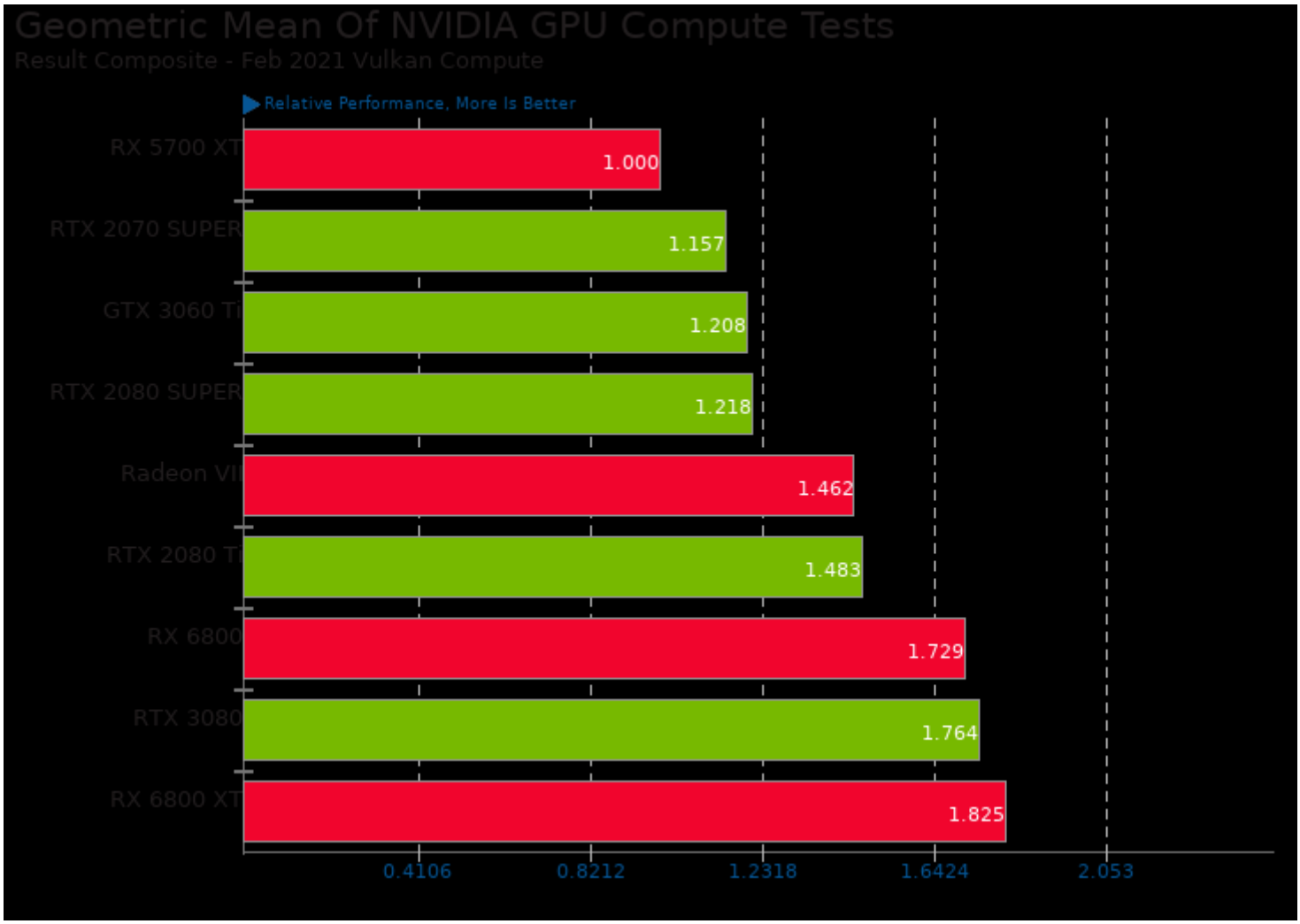


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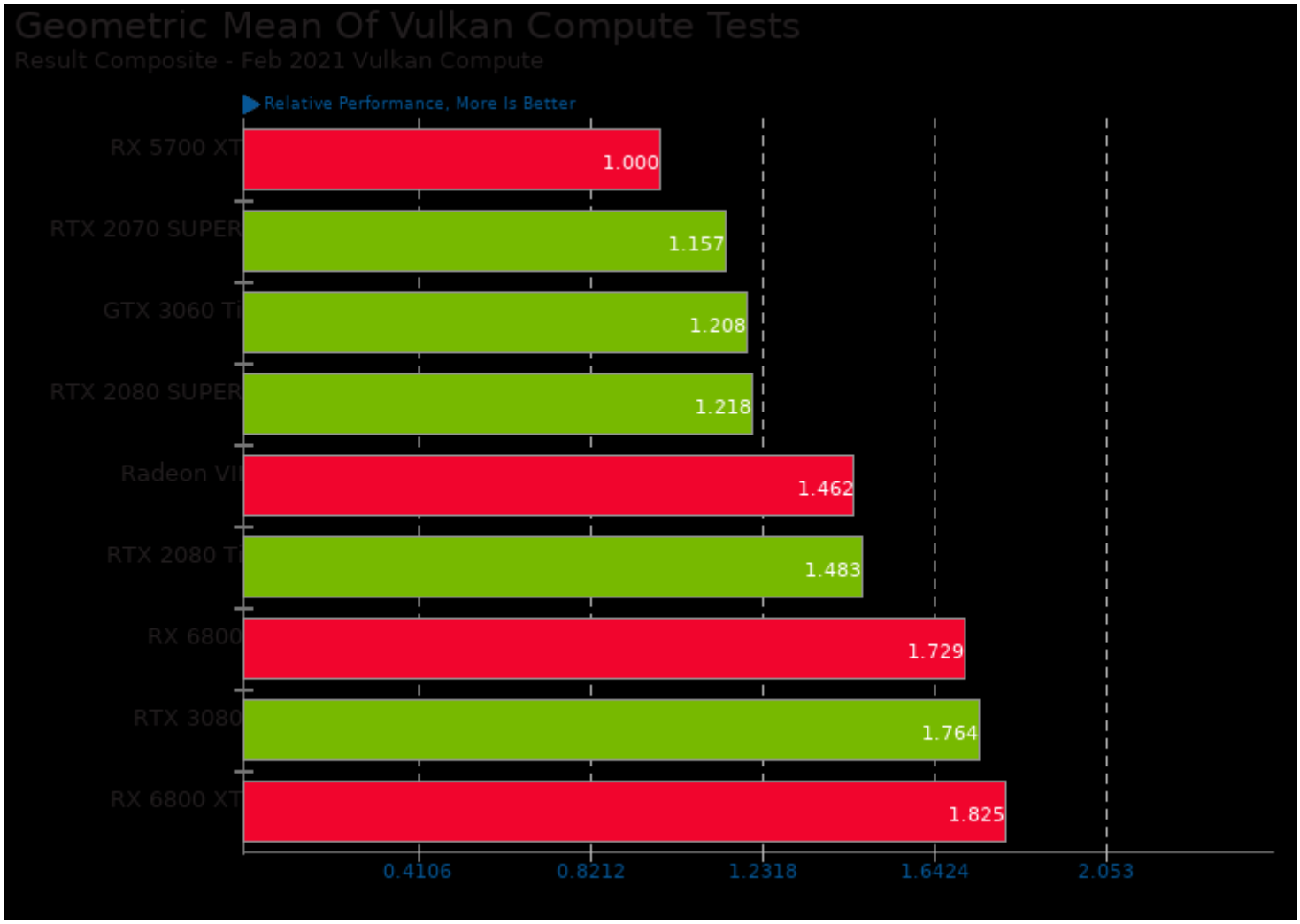
Feb 2021 Vulkan Compute

These geometric means are based upon test groupings / test suites for this result file.



Geometric mean based upon tests: pts/vkfft, pts/vkresample, pts/realsr-ncnn and pts/waifu2x-ncnn

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Geometric mean based upon tests: pts/vkfft, pts/vkresample, pts/realsr-ncnn and pts/waifu2x-ncnn

This file was automatically generated via the Phoronix Test Suite benchmarking software on Thursday, 28 March 2024 16:23.