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csgo-test

Intel Core i5-2550K testing with a ASUS P8Z68-V LX (4105 BIOS) and Sapphire AMD Radeon R9 290/390 4GB on ManjaroLinux 20.2.1 via the Phoronix Test Suite.

Test Systems:

1080p

1080p High

1080p High Video

Processor: Intel Core i5-2550K @ 3.80GHz (4 Cores), Motherboard: ASUS P8Z68-V LX (4105 BIOS), Chipset: Intel 2nd Generation Core DRAM, Memory: 8GB, Disk: 240GB Western Digital WDS240G2G0A + 2000GB Western Digital WD20EARX-00P, Graphics: Sapphire AMD Radeon R9 290/390 4GB (1030/1400MHz), Audio: Realtek ALC887-VD, Monitor: ZOWIE XL LCD, Network: Realtek RTL8111/8168/8411

OS: ManjaroLinux 20.2.1, Kernel: 5.4.89-1-MANJARO (x86_64), Desktop: KDE Plasma 5.20.5, Display Server: X Server

1.20.10, Display Driver: modesetting 1.20.10, OpenGL: 4.6 Mesa 20.3.3 (LLVM 11.0.1), Compiler: GCC 10.2.0 + Clang 11.0.1, File-System: ext4, Screen Resolution: 1920x1080

Processor Notes: Scaling Governor: intel_pstate powersave - CPU Microcode: 0x2f
Graphics Notes: GLAMOR
Security Notes: itlb_multihit: KVM: Vulnerable + l1tf: Mitigation of PTE Inversion + mds: Mitigation of Clear buffers; SMT disabled + meltdown: Mitigation of PTI + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full generic retpoline IBPB: conditional IBRS_FW STIBP: disabled RSB filling + srbds: Not affected + tsx_async_abort: Not affected

1080p High Video i5 OC 12GB RAM

1080p Low Video i5 OC 12GB RAM

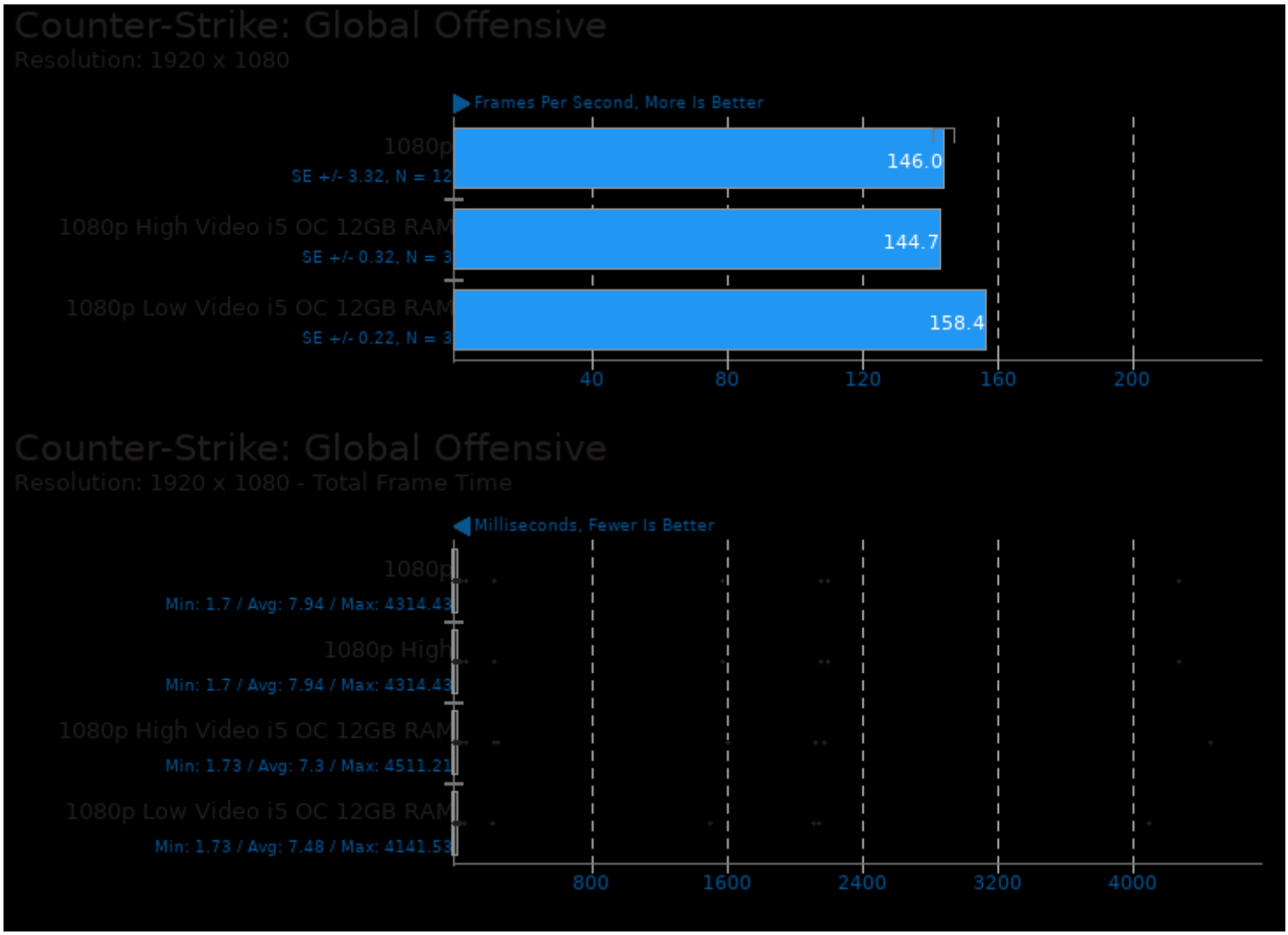
Processor: Intel Core i5-2550K @ 3.80GHz (4 Cores), Motherboard: ASUS P8Z68-V LX (4105 BIOS), Chipset: Intel 2nd Generation Core DRAM, Memory: 12GB, Disk: 2000GB Western Digital WD20EARX-00P + 240GB Western Digital WDS240G2G0A-, Graphics: Sapphire AMD Radeon R9 290/390 4GB (1030/1400MHz), Audio: Realtek ALC887-VD, Monitor: ZOWIE XL LCD + L1919S, Network: Realtek RTL8111/8168/8411

OS: ManjaroLinux 20.2.1, Kernel: 5.4.89-1-MANJARO (x86_64), Desktop: KDE Plasma 5.20.5, Display Server: X Server 1.20.10, Display Driver: modesetting 1.20.10, OpenGL: 4.6 Mesa 20.3.3 (LLVM 11.0.1), Compiler: GCC 10.2.0 + Clang 11.0.1, File-System: ext4, Screen Resolution: 3200x1080

Processor Notes: Scaling Governor: intel_pstate powersave - CPU Microcode: 0x2f
Graphics Notes: GLAMOR
Security Notes: itlb_multihit: KVM: Vulnerable + l1tf: Mitigation of PTE Inversion + mds: Mitigation of Clear buffers; SMT disabled + meltdown: Mitigation of PTI + spec_store_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre_v1: Mitigation of usercopy/swapgs barriers and __user pointer sanitization + spectre_v2: Mitigation of Full generic retpoline IBPB: conditional IBRS_FW STIBP: disabled RSB filling + srbds: Not affected + tsx_async_abort: Not affected

	1080p	1080p High	1080p High Video	1080p High Video i5 OC 12GB RAM	1080p Low Video i5 OC 12GB RAM
Counter-Strike: Global Offensive - 1920 x 1080 (FPS)	146.0			**144.7**	**158.4**
Normalized	92.17%			91.35%	100%
Standard Deviation	7.9%			0.4%	0.2%

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