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## segundo test

Intel Core i5-9300H testing with a LENOVO LNVNB161216 (BGCN33WW BIOS) and NVIDIA GeForce GTX 1050 3GB on Ubuntu 20.04 via the Phoronix Test Suite.

### Test Systems:

#### second

Processor: Intel Core i5-9300H @ 2.40GHz (4 Cores / 8 Threads), Motherboard: LENOVO LNVNB161216 (BGCN33WW BIOS), Chipset: Intel Cannon Lake PCH, Memory: 16GB, Disk: 128GB HFM128GDHTNG-8310A + 1000GB Western Digital WD10SPZX-24Z, Graphics: NVIDIA GeForce GTX 1050 3GB (1366/3504MHz), Audio: Realtek ALC257, Network: Realtek RTL8111/8168/8411 + Intel-AC 9560

OS: Ubuntu 20.04, Kernel: 5.8.0-40-generic (x86\_64), Desktop: GNOME Shell 3.36.4, Display Server: X Server 1.20.9, Display Driver: NVIDIA 460.32.03, OpenGL: 4.6.0, OpenCL: OpenCL 1.2 CUDA 11.2.109, Vulkan: 1.2.145, Compiler: GCC 9.3.0, File-System: ext4, Screen Resolution: 3840x1080

Processor Notes: Scaling Governor: intel\_pstate powersave - CPU Microcode: 0xde - Thermald 1.9.1  
OpenCL Notes: GPU Compute Cores: 768

Security Notes: i1lb\_multihit: KVM: Mitigation of VMX disabled + l1tf: Mitigation of PTE Inversion; VMX: conditional cache flushes SMT vulnerable + mds: Mitigation of Clear buffers; SMT vulnerable + meltdown: Mitigation of PTI + spec\_store\_bypass: Mitigation of SSB disabled via prctl and seccomp + spectre\_v1: Mitigation of usercopy/swaps barriers and \_\_user pointer sanitization + spectre\_v2: Mitigation of Full generic retpoline IBPB: conditional IBRS\_FW STIBP: conditional RSB filling + srbd: Mitigation of Microcode + tsx\_async\_abort: Not affected

**second****LuxCoreRender OpenCL - DLSC (M samples/sec)** 0.79

Standard Deviation 16%

**LuxCoreRender OpenCL - Food (M samples/sec)** 0.24

Standard Deviation 26.6%

**LuxCoreRender OpenCL - LuxCore Benchmark (M samples/sec)** 0.67

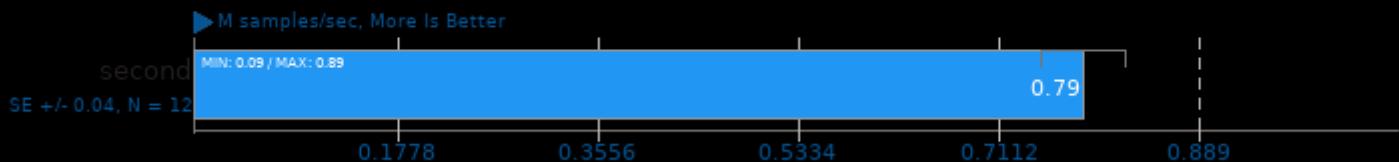
Standard Deviation 15.6%

**LuxCoreRender OpenCL - R.C.a.P (M samples/sec)** 2.34

Standard Deviation 8.6%

## LuxCoreRender OpenCL 2.3

Scene: DLSC



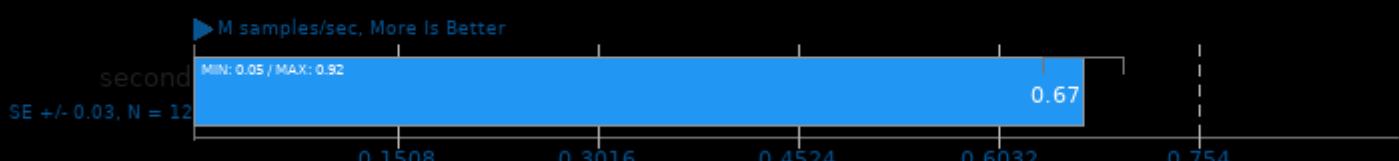
## LuxCoreRender OpenCL 2.3

Scene: Food



## LuxCoreRender OpenCL 2.3

Scene: LuxCore Benchmark



## LuxCoreRender OpenCL 2.3

Scene: Rainbow Colors and Prism



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