www.phoronix-test-suite.com

OpenCL CUDA NVIDIA GPGPU Linux Tests

Running pts/shoc-1.0.0, pts/askap-1.0.0, pts/cuda-mini-nbody-1.0.0, pts/juliagpu-1.3.0, pts/mandelbulbgpu-1.3.0 via the Phoronix Test Suite.

Automated Executive Summary

GeForce GTX Titan Xp Oct-Swappiness 100 had the most wins, coming in first place for 44% of the tests.

Based on the geometric mean of all complete results, the fastest (GeForce GTX Titan Xp Oct-Off) was 5.886x the speed of the slowest (GeForce GTX 750).

The results with the greatest spread from best to worst included:

SHOC Scalable HeterOgeneous Computing (Target: CUDA - Benchmark: MD5 Hash) at 14.824x
SHOC Scalable HeterOgeneous Computing (Target: OpenCL - Benchmark: MD5 Hash) at 14.776x
CUDA Mini-Nbody (Test: Flush Denormals To Zero) at 9.087x
CUDA Mini-Nbody (Test: SOA Data Layout) at 8.978x
CUDA Mini-Nbody (Test: Original) at 8.935x
CUDA Mini-Nbody (Test: Cache Blocking) at 8.636x
CUDA Mini-Nbody (Test: Loop Unrolling) at 7.508x
SHOC Scalable HeterOgeneous Computing (Target: OpenCL - Benchmark: Texture Read Bandwidth) at 5.199x
SHOC Scalable HeterOgeneous Computing (Target: OpenCL - Benchmark: FFT SP) at 5.125x

ASKAP tConvolveCuda (Processing: Degridding) at 4.88x.

Test Systems:

GeForce GTX 680

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: NVIDIA GeForce GTX 680 2048MB (1006/3004MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 1536
System Notes: GPU Compute Cores: 1536.

GeForce GTX 750

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: eVGA NVIDIA GeForce GTX 750 1024MB (1019/2505MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 512
System Notes: GPU Compute Cores: 512.

GeForce GTX 760

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: NVIDIA GeForce GTX 760 2048MB (980/3004MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug

--enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 1152
System Notes: GPU Compute Cores: 1152.

GeForce GTX 780 Ti

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: NVIDIA GeForce GTX 780 Ti 3072MB (875/3500MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 2880
System Notes: GPU Compute Cores: 2880.

GeForce GTX 950

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: eVGA NVIDIA GeForce GTX 950 2048MB (135/405MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 768
System Notes: GPU Compute Cores: 768.

GeForce GTX 960

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: eVGA NVIDIA GeForce GTX 960 2048MB (1277/3505MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 1024
System Notes: GPU Compute Cores: 1024.

GeForce GTX 970

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: eVGA NVIDIA GeForce GTX 970 4096MB (1163/3505MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 1664
System Notes: GPU Compute Cores: 1664.

GeForce GTX 980

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: NVIDIA GeForce GTX 980 4096MB (1126/3505MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 2048
System Notes: GPU Compute Cores: 2048.

GeForce GTX 980 Ti

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: NVIDIA GeForce GTX 980 Ti 6144MB (999/3505MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 2816
System Notes: GPU Compute Cores: 2816.

GeForce GTX TITAN X

Processor: Intel Core i5-6600K @ 3.50GHz (4 Cores), Motherboard: MSI Z170A GAMING PRO (MS-7984) v1.0, Chipset: Intel Device 191f, Memory: 16384MB, Disk: 256GB TS256GSSD370S, Graphics: NVIDIA GeForce GTX TITAN X 12288MB (1001/3505MHz), Audio: Intel Device a170, Network: Intel Device 15b8

OS: Ubuntu 14.04, Kernel: 3.19.0-33-generic (x86_64), Desktop: Unity 7.2.5, Display Server: X Server 1.17.1, Display Driver: NVIDIA 352.39, OpenGL: 4.3.0, Compiler: GCC 4.8.4 + Clang 3.4-1ubuntu3 + CUDA 7.5, File-System: ext4, Screen Resolution: 3840x2160

Compiler Notes: --build=x86_64-linux-gnu --disable-browser-plugin --disable-libmudflap --disable-werror --enable-checking=release --enable-clocale=gnu --enable-gnu-unique-object --enable-gtk-cairo --enable-java-awt=gtk --enable-java-home --enable-languages=c,c++,java,go,d,fortran,objc,obj-c++ --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-nls --enable-objc-gc --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-arch-directory=amd64 --with-multilib-list=m32,m64,mx32 --with-tune=generic -v
Processor Notes: Scaling Governor: acpi-cpufreq performance
OpenCL Notes: GPU Compute Cores: 3072
System Notes: GPU Compute Cores: 3072.

GeForce GTX Titan Xp Oct-Off

Processor: Intel Core i9-7920X @ 4.40GHz (24 Cores), Motherboard: ASUS WS X299 SAGE, Chipset: Intel Sky Lake-E DMI3 Registers, Memory: 64512MB, Disk: 10001GB Western Digital WD101KRYZ-01, Graphics: TITAN Xp 12288MB (139/405MHz), Audio: Realtek ALC1220, Network: Intel Connection

OS: Ubuntu 18.04, Kernel: 4.15.0-42-generic (x86_64), Desktop: GNOME Shell 3.28.3, Display Driver: NVIDIA 410.48, OpenGL: 4.6.0, Compiler: CUDA 9.1, File-System: ext4, Screen Resolution: 1920x1080

Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++ --enable-libmpx --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: intel_pstate powersave
OpenCL Notes: GPU Compute Cores: 3840
System Notes: GPU Compute Cores: 3840.

GeForce GTX Titan Xp Oct-Swappiness 100

Processor: Intel Core i9-7920X @ 4.40GHz (24 Cores), Motherboard: ASUS WS X299 SAGE, Chipset: Intel Sky Lake-E DMI3 Registers, Memory: 64512MB, Disk: 10001GB Western Digital WD101KRYZ-01, Graphics: TITAN Xp 12288MB (1468/5702MHz), Audio: Realtek ALC1220, Network: Intel Connection

OS: Ubuntu 18.04, Kernel: 4.15.0-42-generic (x86_64), Desktop: GNOME Shell 3.28.3, Display Driver: NVIDIA 410.48, OpenGL: 4.6.0, Compiler: CUDA 9.1, File-System: ext4, Screen Resolution: 1920x1080

Compiler Notes: --build=x86_64-linux-gnu --disable-vtable-verify --disable-werror --enable-checking=release --enable-clocale=gnu --enable-default-pie --enable-gnu-unique-object --enable-languages=c,ada,c++,go,brig,d,fortran,objc,obj-c++ --enable-libmpx --enable-libstdcxx-debug --enable-libstdcxx-time=yes --enable-multiarch --enable-multilib --enable-nls --enable-objc-gc=auto --enable-offload-targets=nvptx-none --enable-plugin --enable-shared --enable-threads=posix --host=x86_64-linux-gnu --program-prefix=x86_64-linux-gnu- --target=x86_64-linux-gnu --with-abi=m64 --with-arch-32=i686 --with-default-libstdcxx-abi=new --with-gcc-major-version-only --with-multilib-list=m32,m64,mx32 --with-target-system-zlib --with-tune=generic --without-cuda-driver -v
Processor Notes: Scaling Governor: intel_pstate powersave
OpenCL Notes: GPU Compute Cores: 3840
System Notes: GPU Compute Cores: 3840.

OpenCL CUDA NVIDIA GPGPU Linux Tests

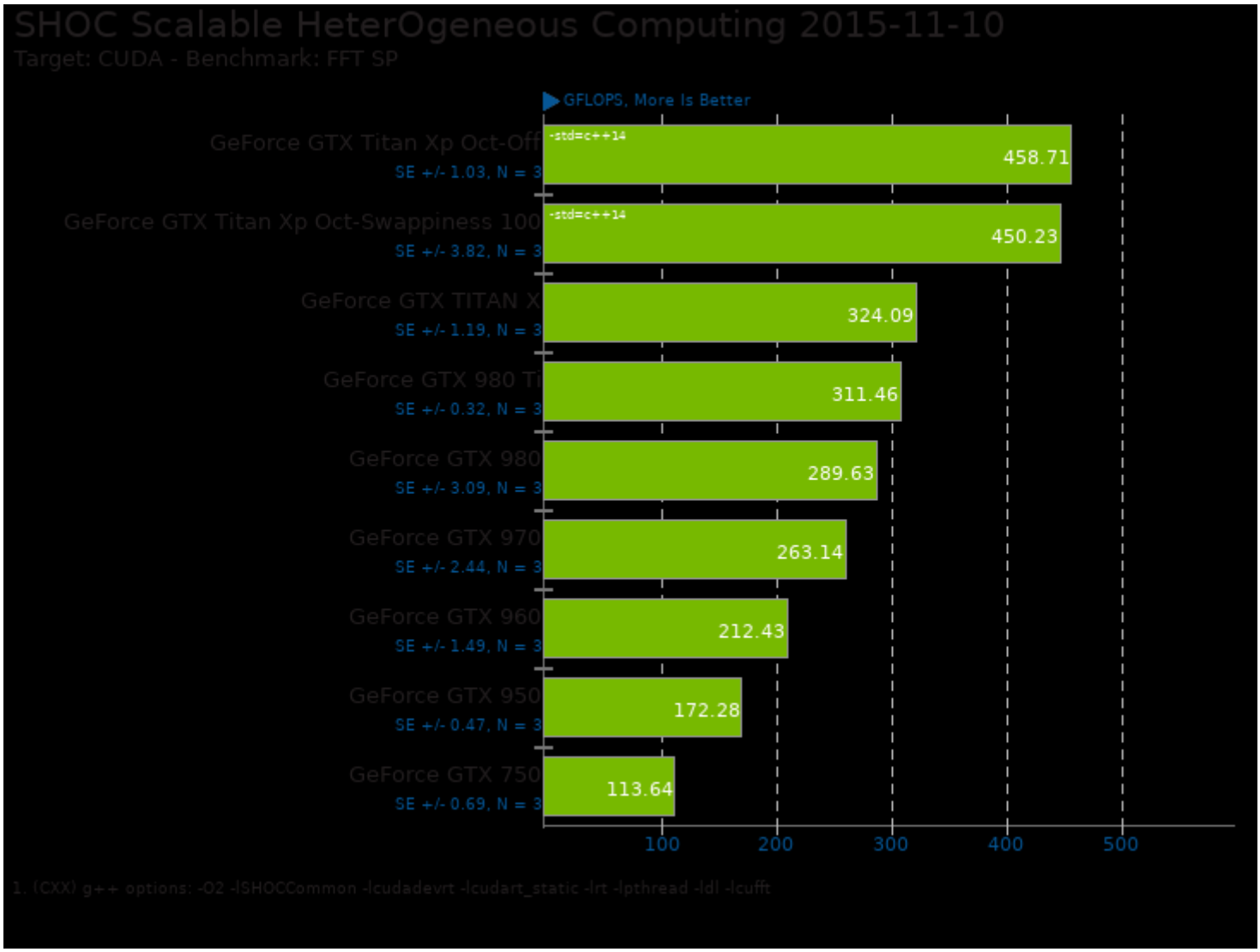
	GeForce GTX 680	GeForce GTX 750	GeForce GTX 760	GeForce GTX 780 Ti	GeForce GTX 950	GeForce GTX 960	GeForce GTX 970	GeForce GTX 980	GeForce GTX 980 Ti	GeForce GTX TITAN X	GeForce GTX Titan Xp Oct-Off	GeForce GTX Titan Xp Oct-Swappines
SHOC Scalable HeterOgeneous Computing - CUDA - FFT SP (GFLOPS)		113.64			172.28	212.43	263.14	289.63	311.46	324.09	458.71	450.23
Normalized		24.77%			37.56%	46.31%	57.37%	63.14%	67.9%	70.65%	100%	98.15%
Standard Deviation		1.1%			0.5%	1.2%	1.6%	1.8%	0.2%	0.6%	0.4%	1.5%
SHOC Scalable HeterOgeneous Computing - CUDA - MD5 Hash (GHash/s)		1.08			2.36	3.38	4.79	5.70	6.81	7.42	16.01	16.01
Normalized		6.75%			14.74%	21.11%	29.92%	35.6%	42.54%	46.35%	100%	100%
Standard Deviation		0%			0.2%	0.1%	0.1%	0%	0%	0%	0%	0%
SHOC Scalable HeterOgeneous Computing - OpenCL - FFT SP (GFLOPS)	74.97	54.69	78.44	126.71	63.22	62.78	117.23	140.12	170.36	173.89	280.29	279.72
Normalized	26.75%	19.51%	27.99%	45.21%	22.56%	22.4%	41.82%	49.99%	60.78%	62.04%	100%	99.8%
Standard Deviation	2%	0.3%	0.7%	0.3%	0.2%	3.3%	0.8%	1.6%	0.7%	0.2%	1.1%	1.1%
SHOC Scalable HeterOgeneous Computing - OpenCL - MD5 Hash (GHash/s)	1.91	1.07	1.40	3.78	2.34	3.36	4.77	5.68	6.79	7.41	15.81	15.81
Normalized	12.08%	6.77%	8.86%	23.91%	14.8%	21.25%	30.17%	35.93%	42.95%	46.87%	100%	100%
Standard Deviation	0.1%	0%	0%	0.1%	0.1%	0.1%	0%	0%	0.1%	0.1%	0.1%	0.1%
SHOC Scalable HeterOgeneous Computing - CUDA - T.R.B (GB/s)		158.42			326.23	351.31	325.16	336.48	348.92	356.52	623.58	635.35
Normalized		24.93%			51.35%	55.29%	51.18%	52.96%	54.92%	56.11%	98.15%	100%
Standard Deviation		0.5%			0.4%	0.1%	0.1%	0.6%	0.6%	0.1%	3.2%	0.6%
SHOC Scalable HeterOgeneous Computing - OpenCL - T.R.B (GB/s)	242.16	121.14	170.26	286.62	239.19	269.98	283.36	332.60	345.55	354.09	626.12	629.83
Normalized	38.45%	19.23%	27.03%	45.51%	37.98%	42.87%	44.99%	52.81%	54.86%	56.22%	99.41%	100%
Standard Deviation	0.7%	0.3%	0.3%	0%	0.5%	0.4%	0%	0.1%	0.1%	0.8%	0.4%	0.2%

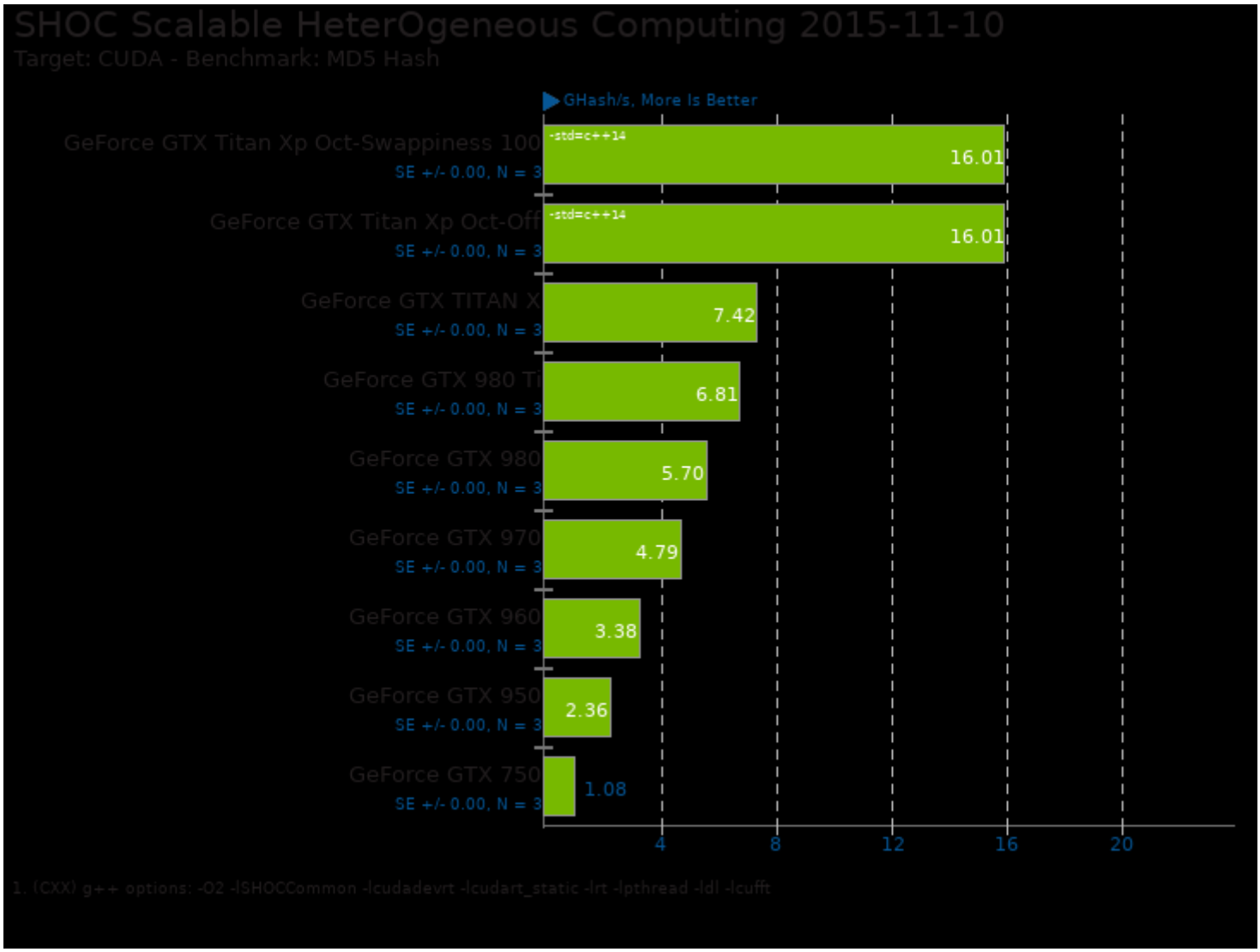
OpenCL CUDA NVIDIA GPGPU Linux Tests

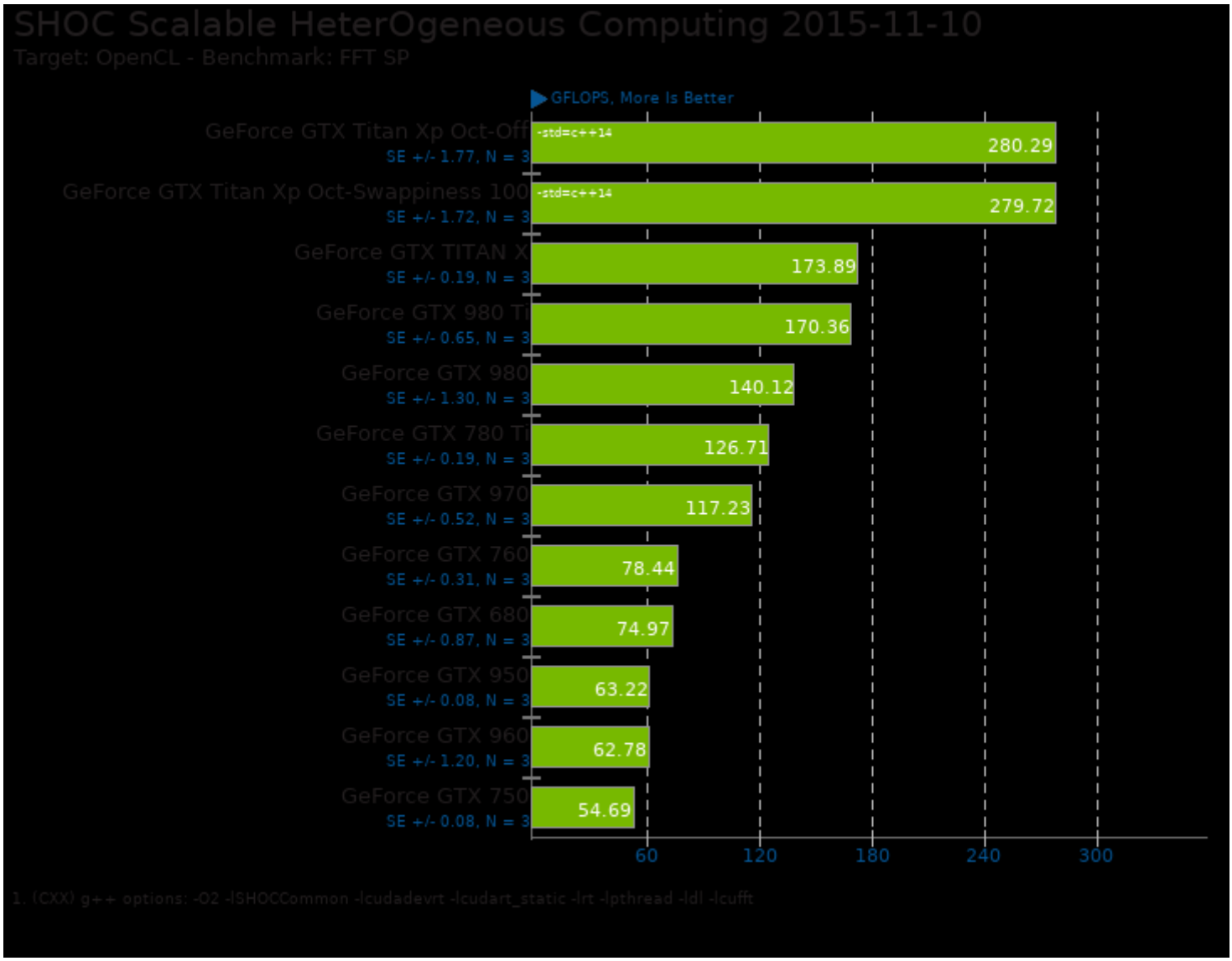
ASKAP tConvolveCuda - Gridding (Million Grid Points/sec)					3399	3145	5325	6051	8321	8459	13465	13546
Normalized					25.09%	23.22%	39.31%	44.67%	61.42%	62.44%	99.4%	100%
Standard Deviation					0.7%	0.7%	0%	0%	0%	3.1%	6.1%	3%
ASKAP tConvolveCuda - Degridding (Million Grid Points/sec)					5706	5290	9509	11094	17381	17381	25819	25012
Normalized					22.1%	20.49%	36.83%	42.97%	67.32%	67.32%	100%	96.87%
Standard Deviation					1.2%	1.1%	0%	0%	3.7%	3.7%	5.4%	5.6%
CUDA Mini-Nbody -		180.66		61.03	105.30	82.01	54.32	45.38	34.58	32.37	20.40	20.22
Normalized		11.19%		33.13%	19.2%	24.66%	37.22%	44.56%	58.47%	62.47%	99.12%	100%
Standard Deviation		0%		1.4%	0.4%	0.9%	0.4%	0.4%	2.8%	1.9%	1%	0.9%
CUDA Mini-Nbody - Cache Blocking		98.19		29.99	49.89	37.08	28.53	25.13	19.77	18.65	11.49	11.37
Normalized		11.58%		37.91%	22.79%	30.66%	39.85%	45.24%	57.51%	60.97%	98.96%	100%
Standard Deviation		0%		1.6%	0.1%	0.1%	0%	0.4%	1.8%	0.9%	0.5%	0.3%
CUDA Mini-Nbody - Loop Unrolling		89.34		27.05	47.54	35.35	26.42	23.88	18.46	17.59	12.02	11.90
Normalized		13.32%		43.99%	25.03%	33.66%	45.04%	49.83%	64.46%	67.65%	99%	100%
Standard Deviation		0.1%		0.3%	0.1%	0.2%	0.1%	1.5%	1.4%	2.5%	1.5%	0.4%
CUDA Mini-Nbody - SOA Data Layout		199.95		54.39	108.50	79.97	55.87	50.15	40.94	37.43	22.34	22.27
Normalized		11.14%		40.95%	20.53%	27.85%	39.86%	44.41%	54.4%	59.5%	99.69%	100%
Standard Deviation		0%		0.5%	0%	0.2%	0.2%	0.7%	0.5%	0.9%	0.7%	0.4%
CUDA Mini-Nbody -		199.83		53.26	108.48	79.84	55.80	49.53	40.85	37.37	21.99	22.22
Normalized		11%		41.29%	20.27%	27.54%	39.41%	44.4%	53.83%	58.84%	100%	98.96%
Standard Deviation		0%		0.3%	0%	0%	0.2%	0.6%	0.4%	0.4%	0.9%	0.2%
JuliaGPU - GPU (Samples/sec)	48074789	36136874	38310651	78839770	64913683	80042042	10414491 7	11383060 4	12797805 0	13603792 1	14921867 3	14933552 4
Normalized	32.19%	24.2%	25.65%	52.79%	43.47%	53.6%	69.74%	76.22%	85.7%	91.1%	99.92%	100%
Standard Deviation	0.2%	0.1%	0.1%	0.6%	0.2%	0.3%	0.1%	0.3%	0.6%	0.4%	0.4%	0.6%
MandelbulbGPU - GPU (Samples/sec)	31636513	20060276	25392139	47400002	37156071	44953399	58811317	63616559	71656709	75614774	87713632	86921286
Normalized	36.07%	22.87%	28.95%	54.04%	42.36%	51.25%	67.05%	72.53%	81.69%	86.21%	100%	99.1%
Standard Deviation	0.2%	0.1%	0.2%	0.2%	0.1%	0.3%	0.3%	0.4%	0.4%	0.4%	0.4%	1.9%
LuxMark - GPU - Hotel (Score)	577		463	992	769	897	1346	1492	1855	1906		
Normalized	30.27%		24.29%	52.05%	40.35%	47.06%	70.62%	78.28%	97.32%	100%		
Standard Deviation	0.6%		0.1%	0%	0%	0.1%	0%	0.1%	0%	0%		

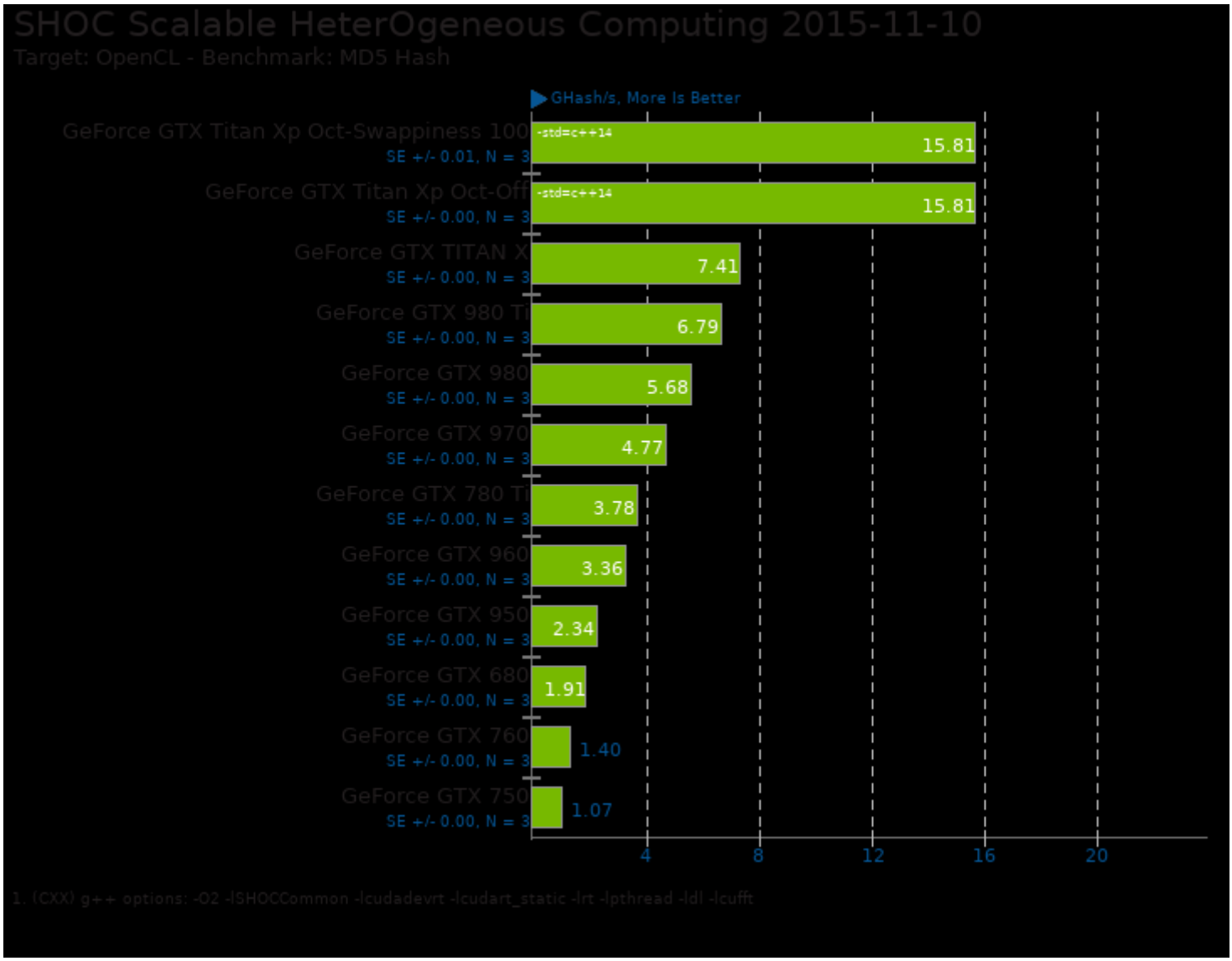
OpenCL CUDA NVIDIA GPGPU Linux Tests

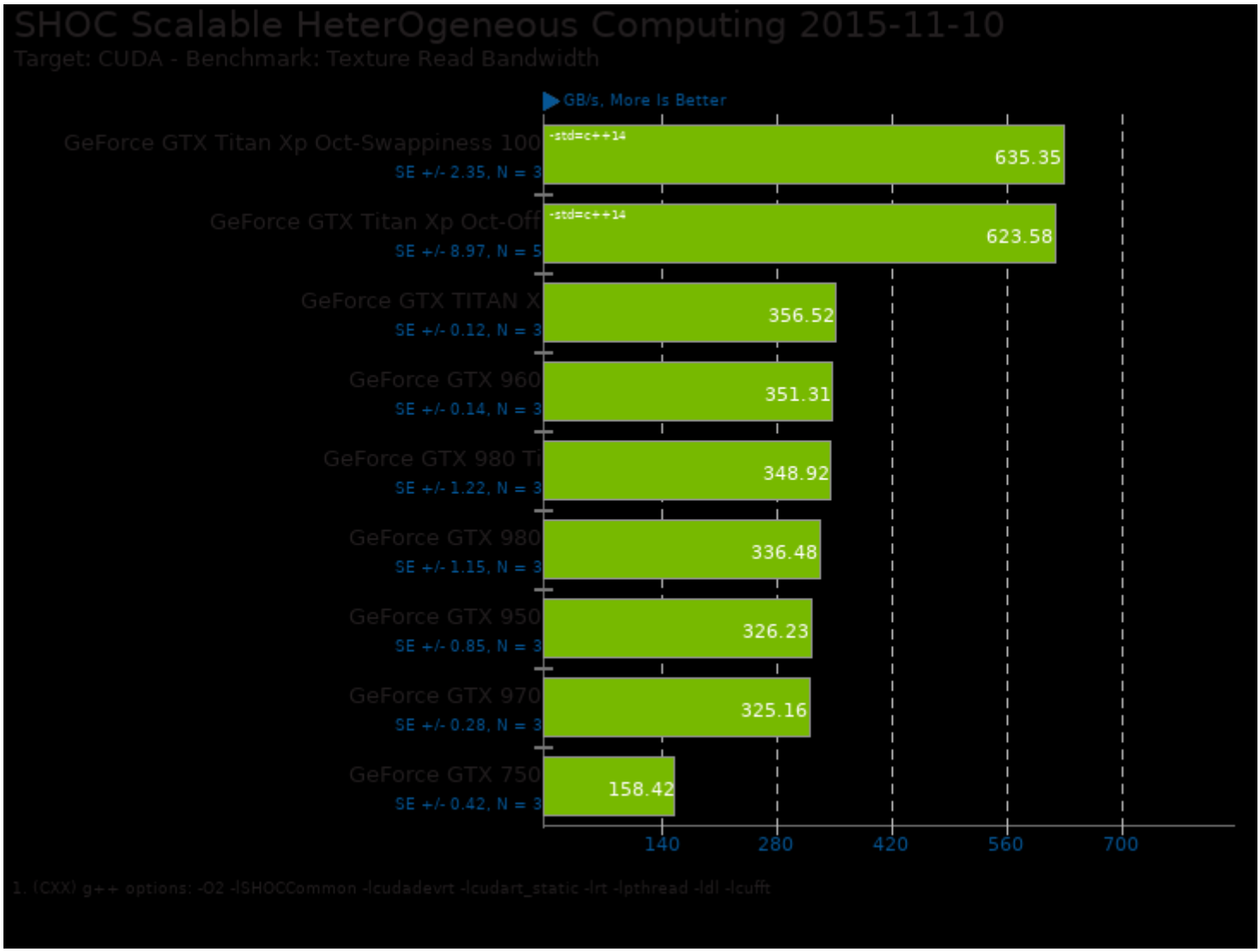
LuxMark - GPU - Microphone (Score)	2127		**1941**	4302	2423	2460	4458	4776	6268	**6360**
Normalized	33.44%		30.52%	67.64%	38.1%	38.68%	70.09%	75.09%	98.55%	100%
Standard Deviation	0.2%		0.1%	0.5%	0.3%	0.1%	0.3%	0%	0.5%	0.1%
LuxMark - GPU - Luxball HDR (Score)	4554	**3491**	4253	9639	5313	5474	9737	10713	13802	**14081**
Normalized	32.34%	24.79%	30.2%	68.45%	37.73%	38.88%	69.15%	76.08%	98.02%	100%
Standard Deviation	0.5%	0.6%	0.1%	0.6%	0.5%	0%	0.4%	0%	0.6%	0.1%

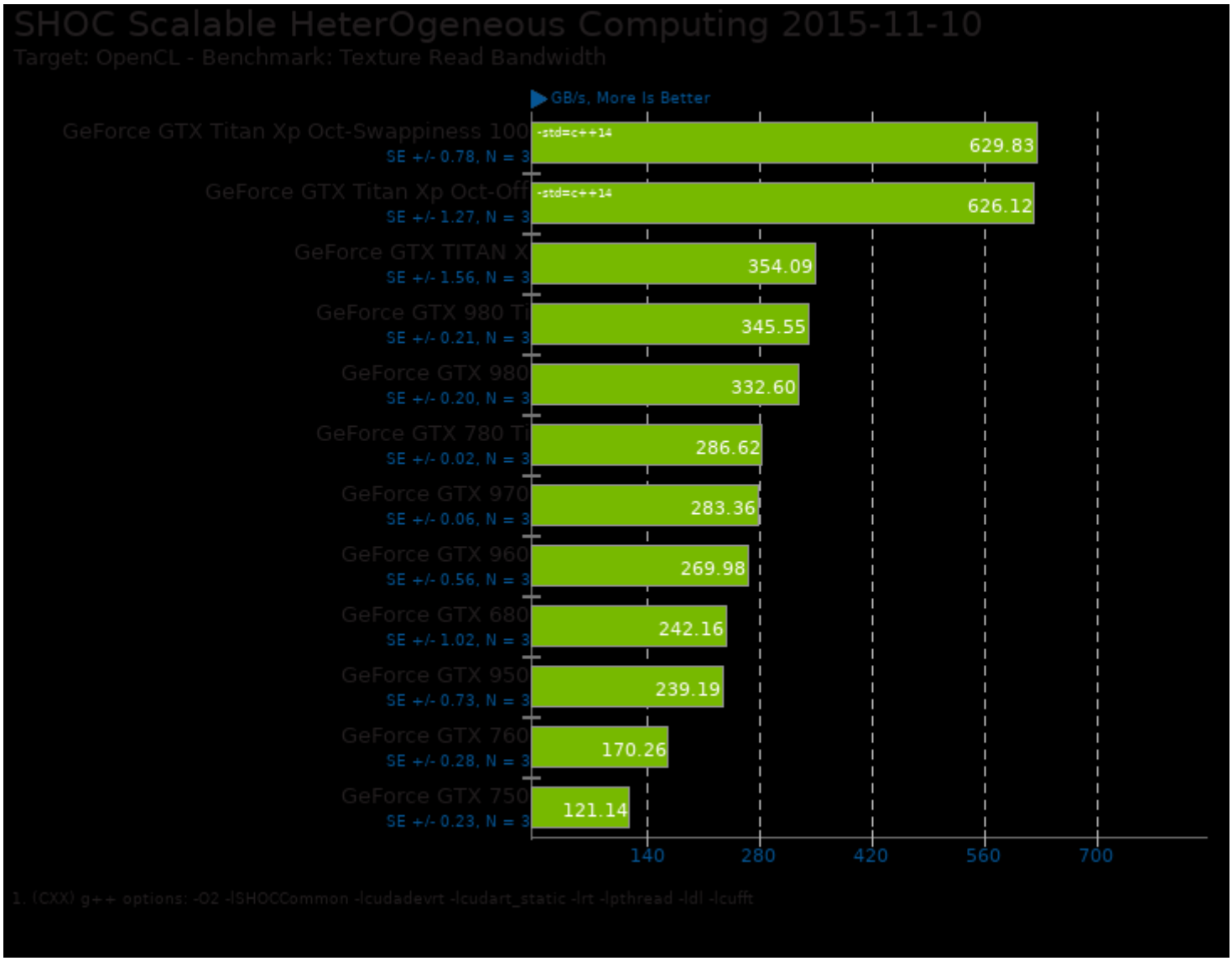

SHOC Scalable HeterOgeneous Computing 2015-11-10
Target: CUDA - Benchmark: FFT SP
GFLOPS, More Is Better
GeForce GTX Titan Xp Oct-Off
SE +/- 1.03, N = 3
-std=c++14
458.71
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 3.82, N = 3
-std=c++14
450.23
GeForce GTX TITAN X
SE +/- 1.19, N = 3
324.09
GeForce GTX 980 Ti
SE +/- 0.32, N = 3
311.46
GeForce GTX 980
SE +/- 3.09, N = 3
289.63
GeForce GTX 970
SE +/- 2.44, N = 3
263.14
GeForce GTX 960
SE +/- 1.49, N = 3
212.43
GeForce GTX 950
SE +/- 0.47, N = 3
172.28
GeForce GTX 750
SE +/- 0.69, N = 3
113.64
100
200
300
400
500
1. (CXX) g++ options: -O2 -lSHOCCommon -lcudadevrt -lcudart_static -lrt -lpthread -ldl -lcufft

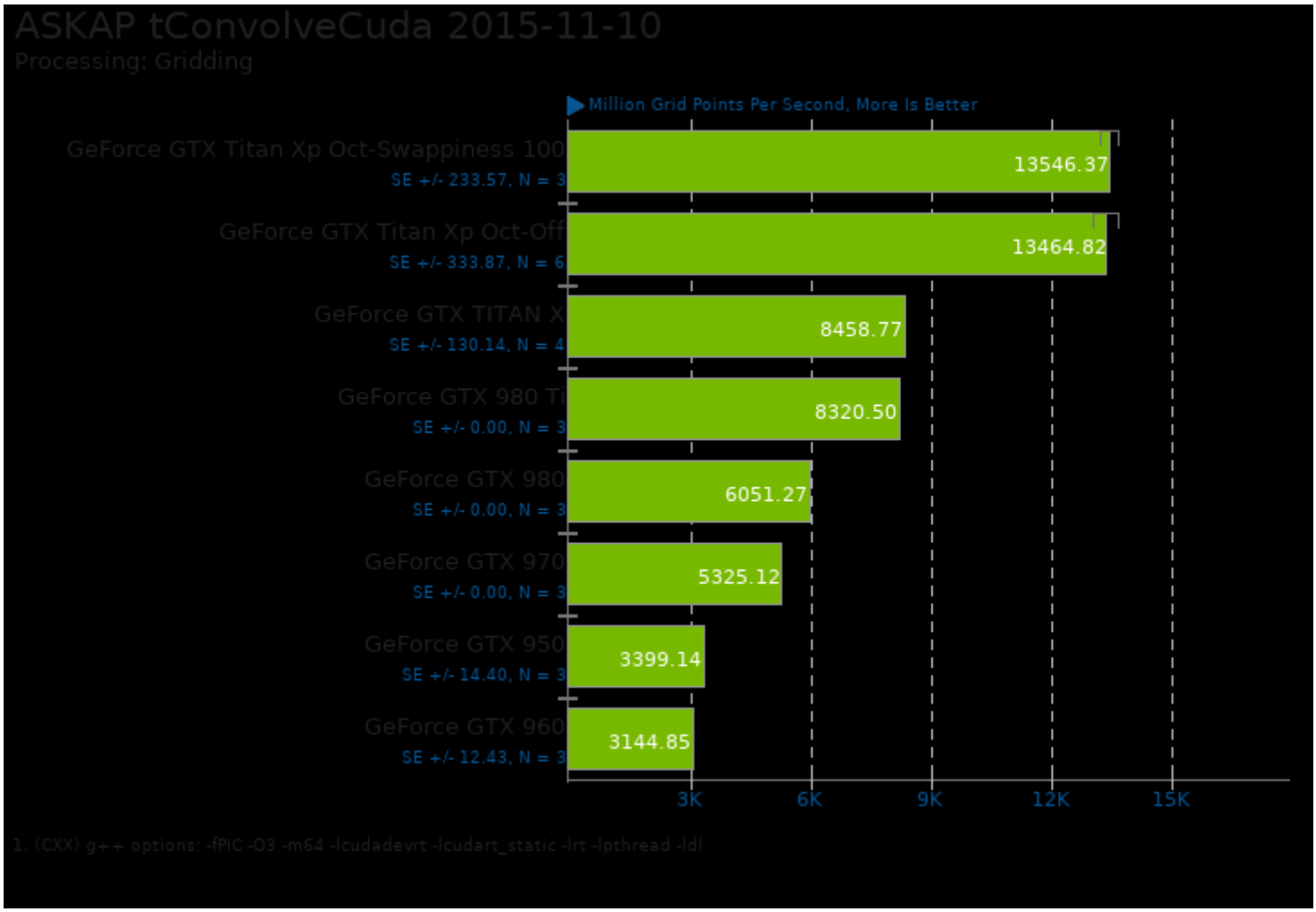

SHOC Scalable HeterOgeneous Computing 2015-11-10
Target: CUDA - Benchmark: MD5 Hash
GHash/s, More Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 0.00, N = 3
-std=c++14
16.01
GeForce GTX Titan Xp Oct-Off
SE +/- 0.00, N = 3
-std=c++14
16.01
GeForce GTX TITAN X
SE +/- 0.00, N = 3
7.42
GeForce GTX 980 Ti
SE +/- 0.00, N = 3
6.81
GeForce GTX 980
SE +/- 0.00, N = 3
5.70
GeForce GTX 970
SE +/- 0.00, N = 3
4.79
GeForce GTX 960
SE +/- 0.00, N = 3
3.38
GeForce GTX 950
SE +/- 0.00, N = 3
2.36
GeForce GTX 750
SE +/- 0.00, N = 3
1.08
4
8
12
16
20
1. (CXX) g++ options: -O2 -lSHOCCommon -lcudadevrt -lcudart_static -lrt -lpthread -ldl -lcufft

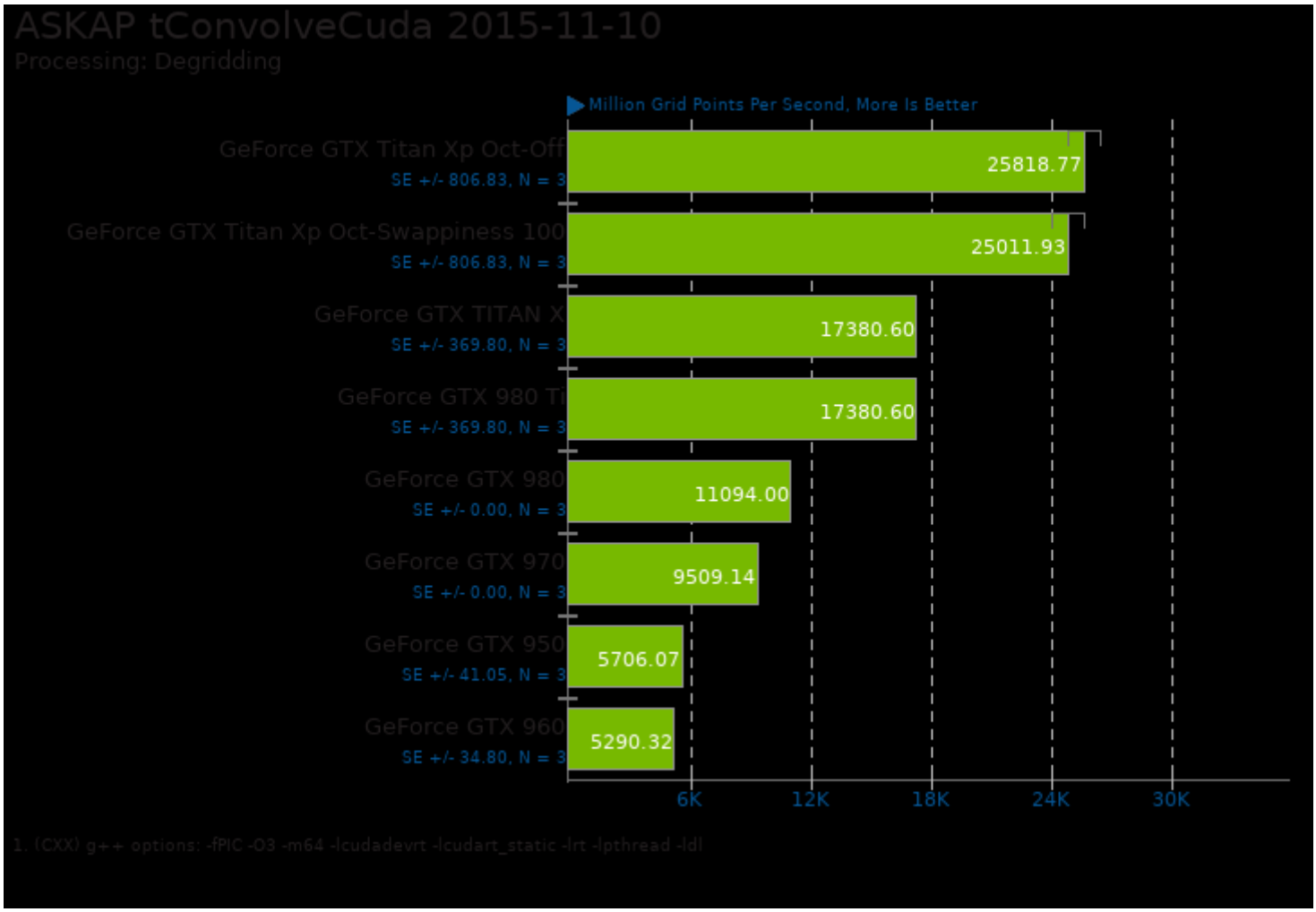

SHOC Scalable HeterOgeneous Computing 2015-11-10
Target: OpenCL - Benchmark: FFT SP
GFLOPS, More Is Better
GeForce GTX Titan Xp Oct-Off
SE +/- 1.77, N = 3
-std=c++14
280.29
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 1.72, N = 3
-std=c++14
279.72
GeForce GTX TITAN X
SE +/- 0.19, N = 3
173.89
GeForce GTX 980 Ti
SE +/- 0.65, N = 3
170.36
GeForce GTX 980
SE +/- 1.30, N = 3
140.12
GeForce GTX 780 Ti
SE +/- 0.19, N = 3
126.71
GeForce GTX 970
SE +/- 0.52, N = 3
117.23
GeForce GTX 760
SE +/- 0.31, N = 3
78.44
GeForce GTX 680
SE +/- 0.87, N = 3
74.97
GeForce GTX 950
SE +/- 0.08, N = 3
63.22
GeForce GTX 960
SE +/- 1.20, N = 3
62.78
GeForce GTX 750
SE +/- 0.08, N = 3
54.69
60
120
180
240
300
1. (CXX) g++ options: -O2 -lSHOCCommon -lcudadevrt -lcudart_static -lrt -lpthread -ldl -lcufft

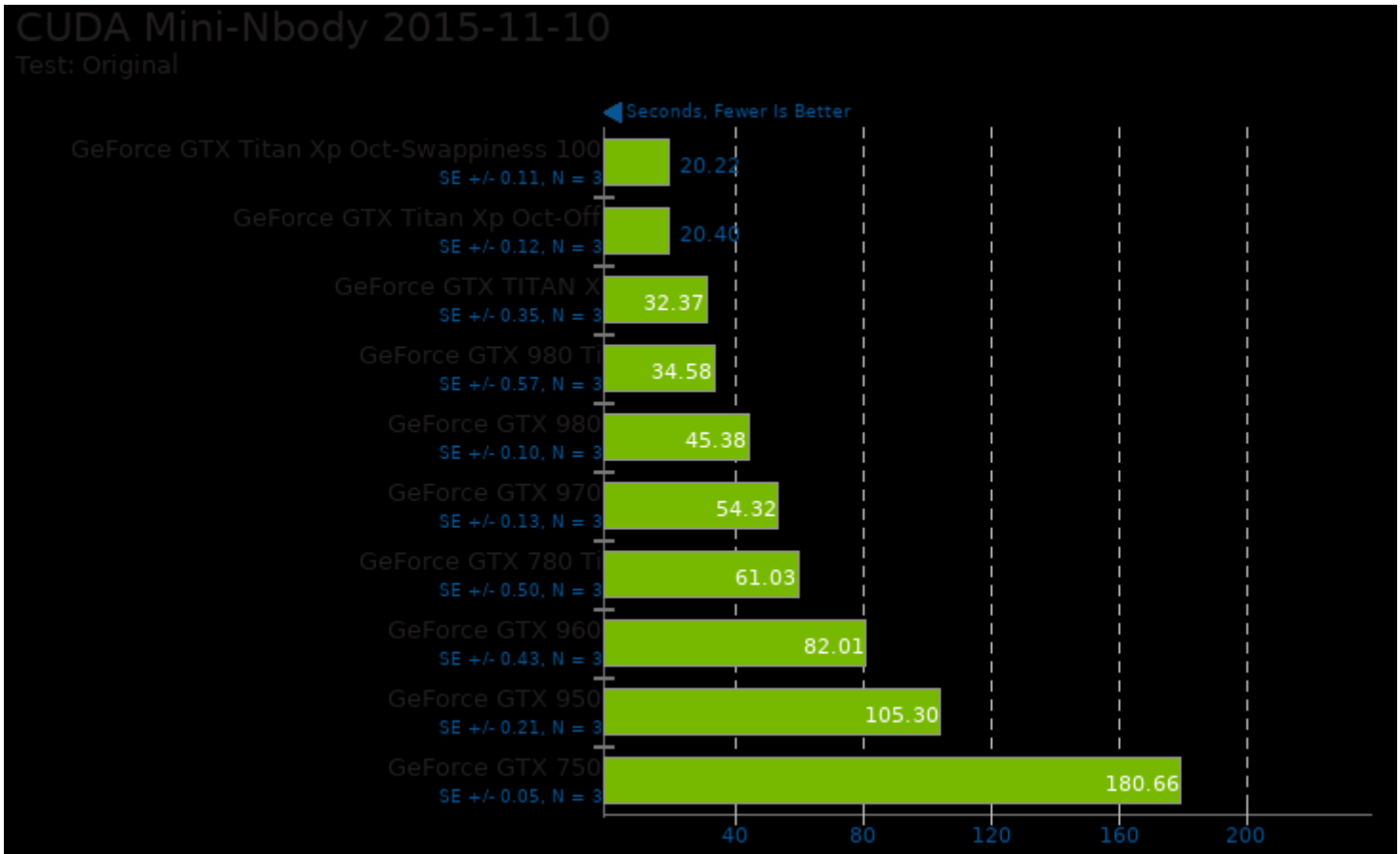

SHOC Scalable HeterOgeneous Computing 2015-11-10
Target: OpenCL - Benchmark: MD5 Hash
GHash/s, More Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 0.01, N = 3
-std=c++14
15.81
GeForce GTX Titan Xp Oct-Off
SE +/- 0.00, N = 3
-std=c++14
15.81
GeForce GTX TITAN X
SE +/- 0.00, N = 3
7.41
GeForce GTX 980 Ti
SE +/- 0.00, N = 3
6.79
GeForce GTX 980
SE +/- 0.00, N = 3
5.68
GeForce GTX 970
SE +/- 0.00, N = 3
4.77
GeForce GTX 780 Ti
SE +/- 0.00, N = 3
3.78
GeForce GTX 960
SE +/- 0.00, N = 3
3.36
GeForce GTX 950
SE +/- 0.00, N = 3
2.34
GeForce GTX 680
SE +/- 0.00, N = 3
1.91
GeForce GTX 760
SE +/- 0.00, N = 3
1.40
GeForce GTX 750
SE +/- 0.00, N = 3
1.07
4
8
12
16
20
1. (CXX) g++ options: -O2 -lSHOCCommon -lcudadevrt -lcudart_static -lrt -lpthread -ldl -lcufft

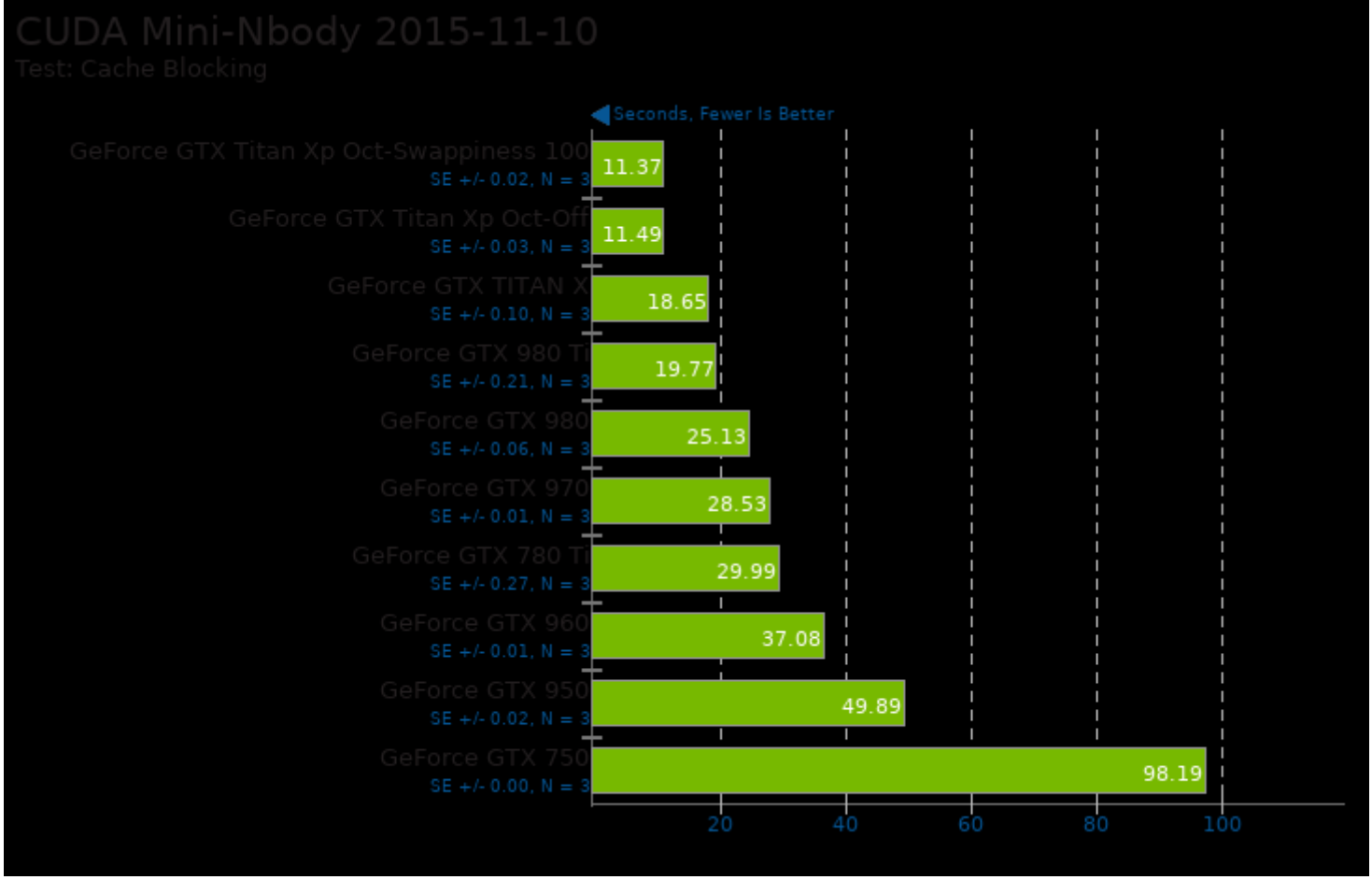

SHOC Scalable HeterOgeneous Computing 2015-11-10
Target: CUDA - Benchmark: Texture Read Bandwidth
GB/s, More Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 2.35, N = 3
-std=c++14
635.35
GeForce GTX Titan Xp Oct-Off
SE +/- 8.97, N = 5
-std=c++14
623.58
GeForce GTX TITAN X
SE +/- 0.12, N = 3
356.52
GeForce GTX 960
SE +/- 0.14, N = 3
351.31
GeForce GTX 980 Ti
SE +/- 1.22, N = 3
348.92
GeForce GTX 980
SE +/- 1.15, N = 3
336.48
GeForce GTX 950
SE +/- 0.85, N = 3
326.23
GeForce GTX 970
SE +/- 0.28, N = 3
325.16
GeForce GTX 750
SE +/- 0.42, N = 3
158.42
140
280
420
560
700
1. (CXX) g++ options: -O2 -lSHOCCommon -lcudadevrt -lcudart_static -lrt -lpthread -ldl -lcufft

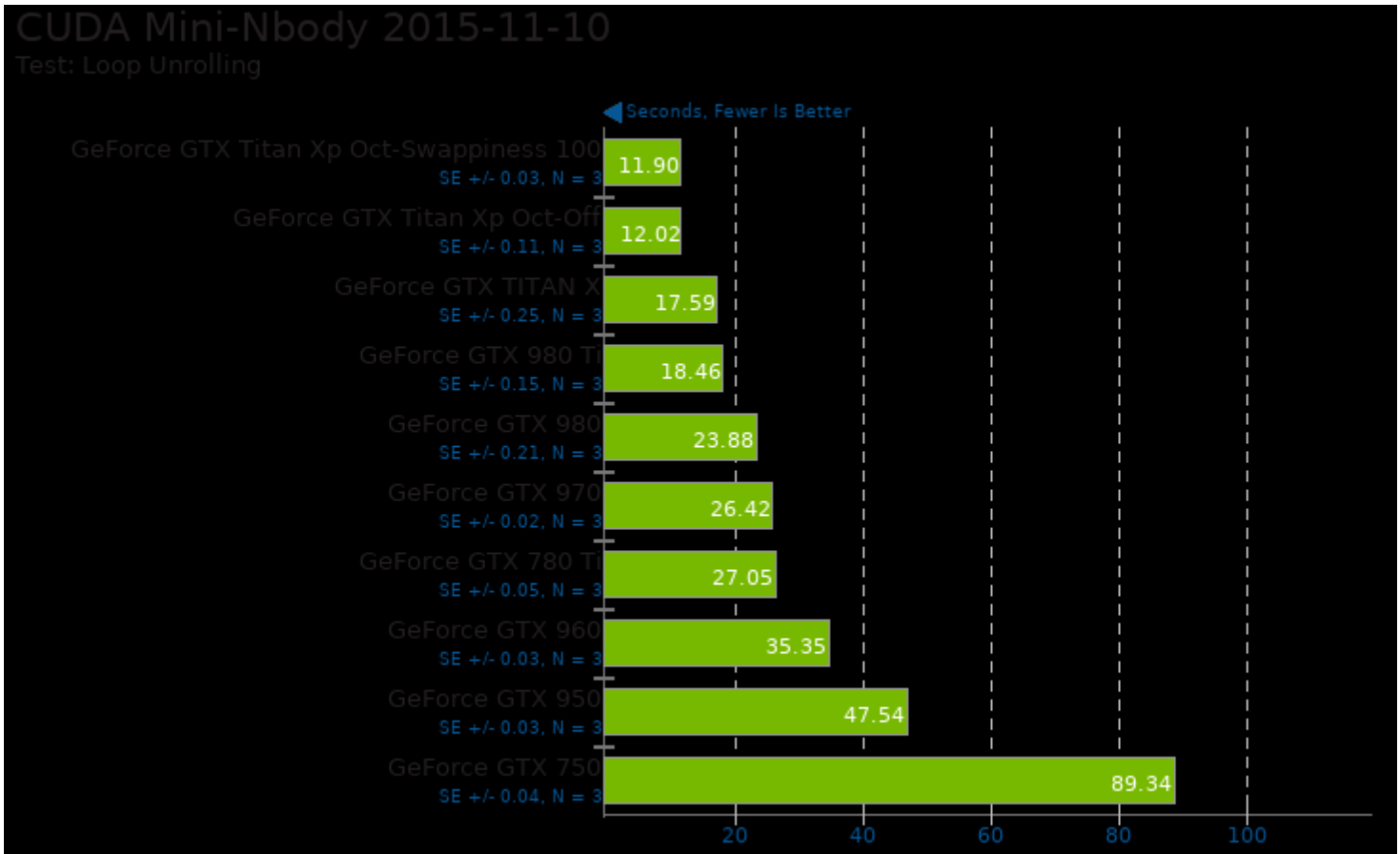

SHOC Scalable HeterOgeneous Computing 2015-11-10
Target: OpenCL - Benchmark: Texture Read Bandwidth
GB/s, More Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 0.78, N = 3
-std=c++14
629.83
GeForce GTX Titan Xp Oct-Off
SE +/- 1.27, N = 3
-std=c++14
626.12
GeForce GTX TITAN X
SE +/- 1.56, N = 3
354.09
GeForce GTX 980 Ti
SE +/- 0.21, N = 3
345.55
GeForce GTX 980
SE +/- 0.20, N = 3
332.60
GeForce GTX 780 Ti
SE +/- 0.02, N = 3
286.62
GeForce GTX 970
SE +/- 0.06, N = 3
283.36
GeForce GTX 960
SE +/- 0.56, N = 3
269.98
GeForce GTX 680
SE +/- 1.02, N = 3
242.16
GeForce GTX 950
SE +/- 0.73, N = 3
239.19
GeForce GTX 760
SE +/- 0.28, N = 3
170.26
GeForce GTX 750
SE +/- 0.23, N = 3
121.14
140
280
420
560
700
1. (CXX) g++ options: -O2 -lSHOCCommon -lcudadevrt -lcudart_static -lrt -lpthread -ldl -lcufft

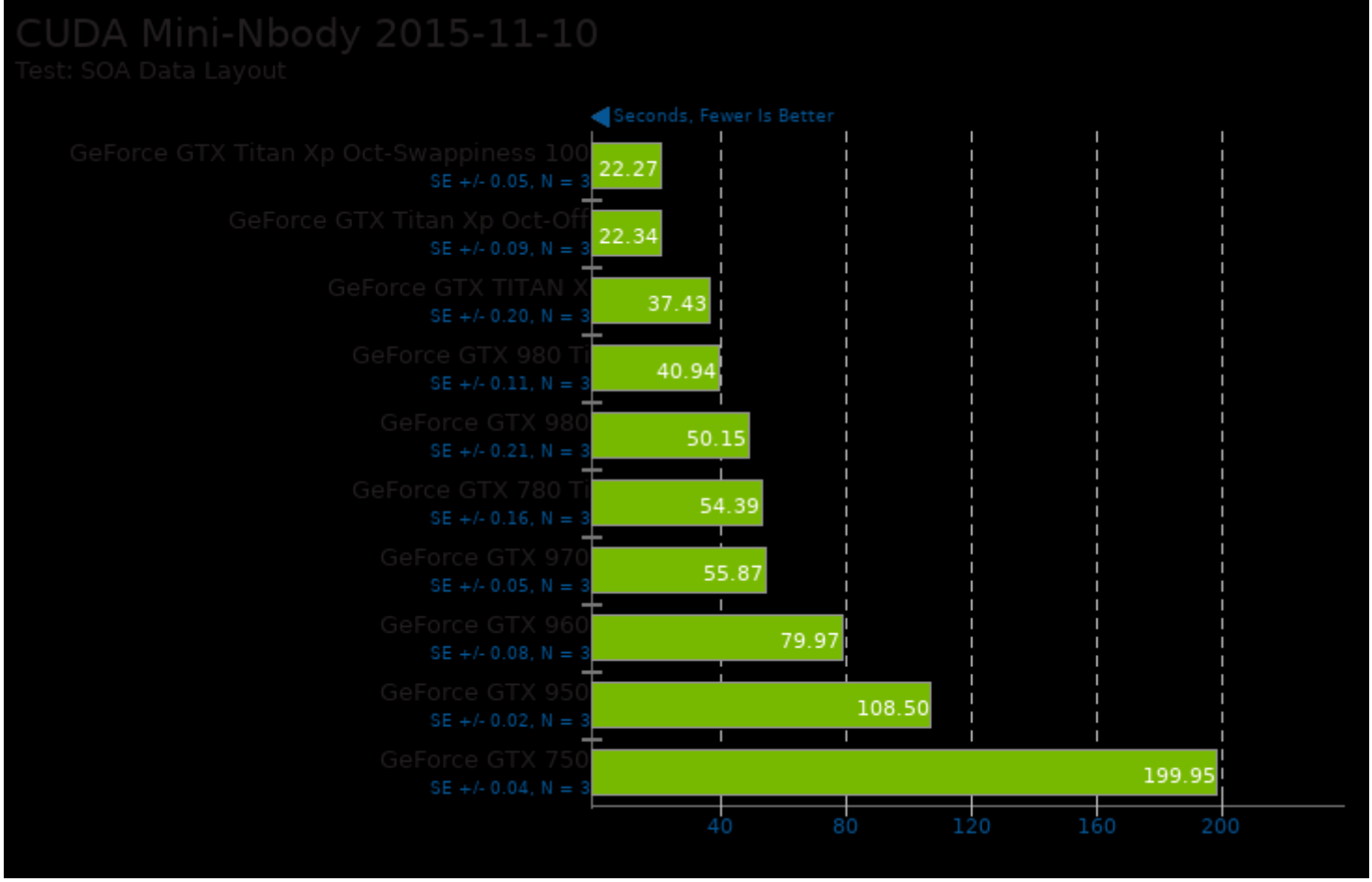

ASKAP tConvolveCuda 2015-11-10
Processing: Gridding
Million Grid Points Per Second, More Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 233.57, N = 3
13546.37
GeForce GTX Titan Xp Oct-Off
SE +/- 333.87, N = 6
13464.82
GeForce GTX TITAN X
SE +/- 130.14, N = 4
8458.77
GeForce GTX 980 Ti
SE +/- 0.00, N = 3
8320.50
GeForce GTX 980
SE +/- 0.00, N = 3
6051.27
GeForce GTX 970
SE +/- 0.00, N = 3
5325.12
GeForce GTX 950
SE +/- 14.40, N = 3
3399.14
GeForce GTX 960
SE +/- 12.43, N = 3
3144.85
3K
6K
9K
12K
15K
1. (CXX) g++ options: -fPIC -O3 -m64 -lcudadevrt -lcudart_static -lrt -lpthread -ldl

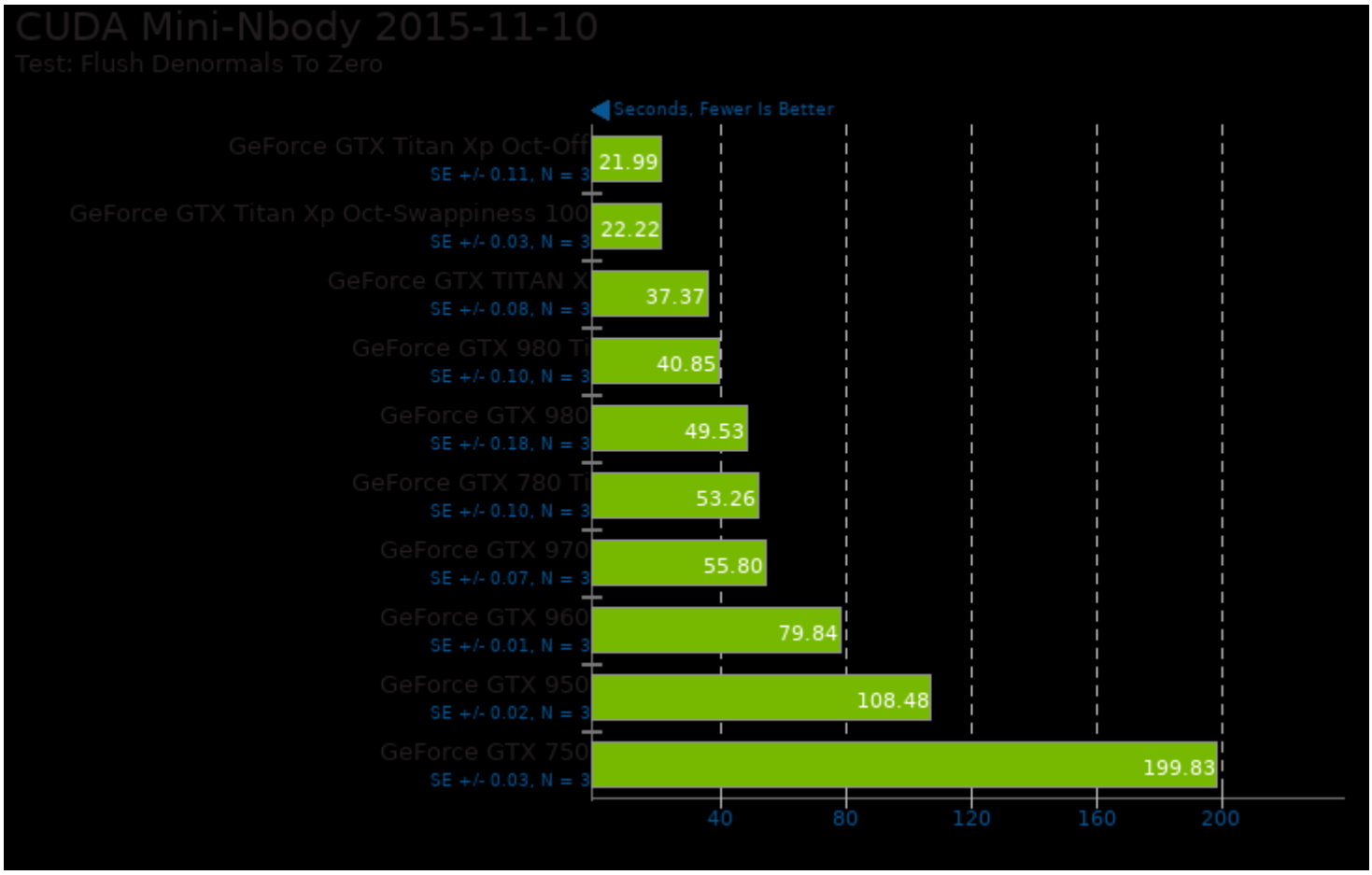

ASKAP tConvolveCuda 2015-11-10
Processing: Degridding
Million Grid Points Per Second, More Is Better
GeForce GTX Titan Xp Oct-Off
SE +/- 806.83, N = 3
25818.77
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 806.83, N = 3
25011.93
GeForce GTX TITAN X
SE +/- 369.80, N = 3
17380.60
GeForce GTX 980 Ti
SE +/- 369.80, N = 3
17380.60
GeForce GTX 980
SE +/- 0.00, N = 3
11094.00
GeForce GTX 970
SE +/- 0.00, N = 3
9509.14
GeForce GTX 950
SE +/- 41.05, N = 3
5706.07
GeForce GTX 960
SE +/- 34.80, N = 3
5290.32
6K
12K
18K
24K
30K
1. (CXX) g++ options: -fPIC -O3 -m64 -lcudadevrt -lcudart_static -lrt -lpthread -ldl

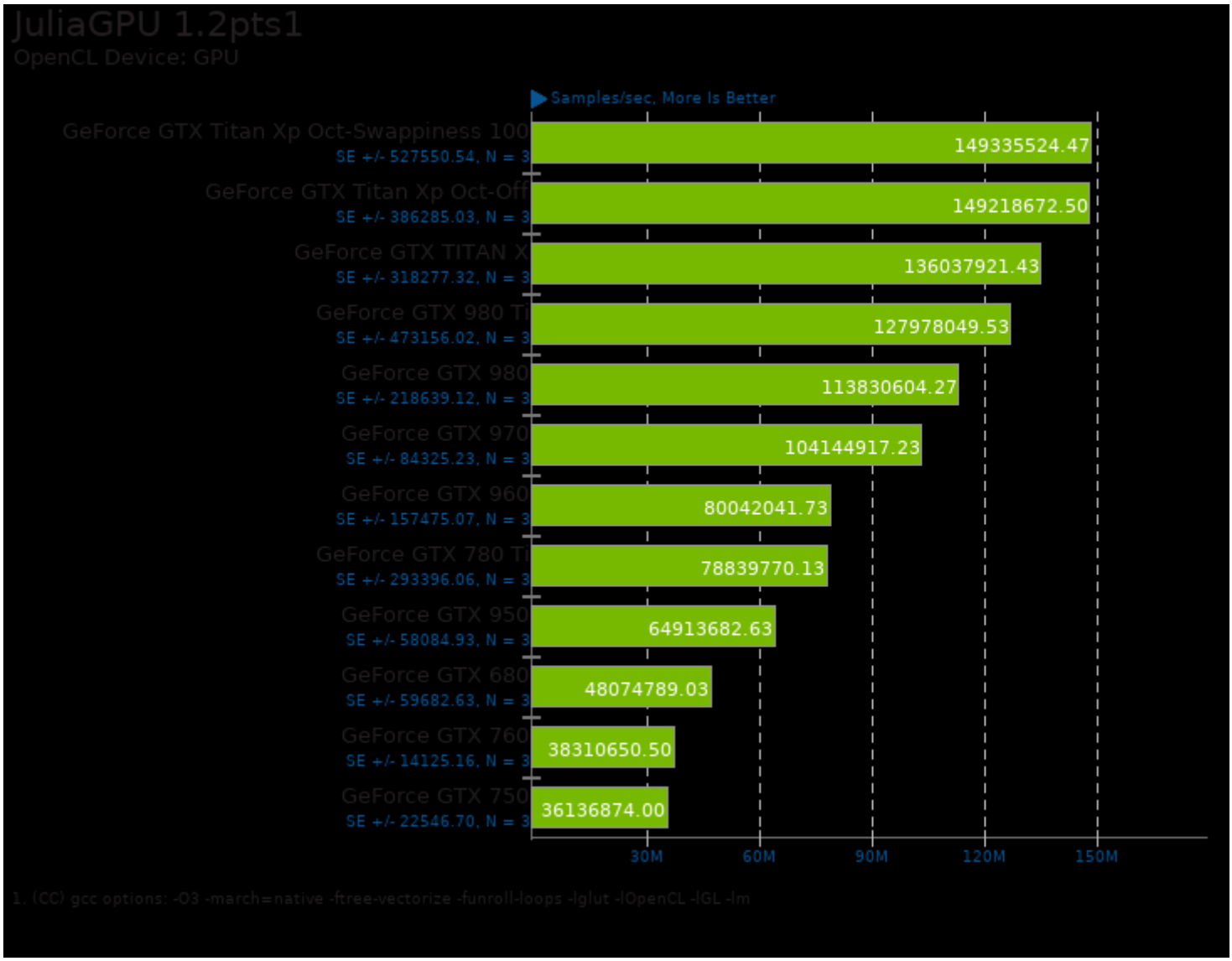

CUDA Mini-Nbody 2015-11-10
Test: Original
Seconds, Fewer Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 0.11, N = 3
20.22
GeForce GTX Titan Xp Oct-Off
SE +/- 0.12, N = 3
20.40
GeForce GTX TITAN X
SE +/- 0.35, N = 3
32.37
GeForce GTX 980 Ti
SE +/- 0.57, N = 3
34.58
GeForce GTX 980
SE +/- 0.10, N = 3
45.38
GeForce GTX 970
SE +/- 0.13, N = 3
54.32
GeForce GTX 780 Ti
SE +/- 0.50, N = 3
61.03
GeForce GTX 960
SE +/- 0.43, N = 3
82.01
GeForce GTX 950
SE +/- 0.21, N = 3
105.30
GeForce GTX 750
SE +/- 0.05, N = 3
180.66
40
80
120
160
200

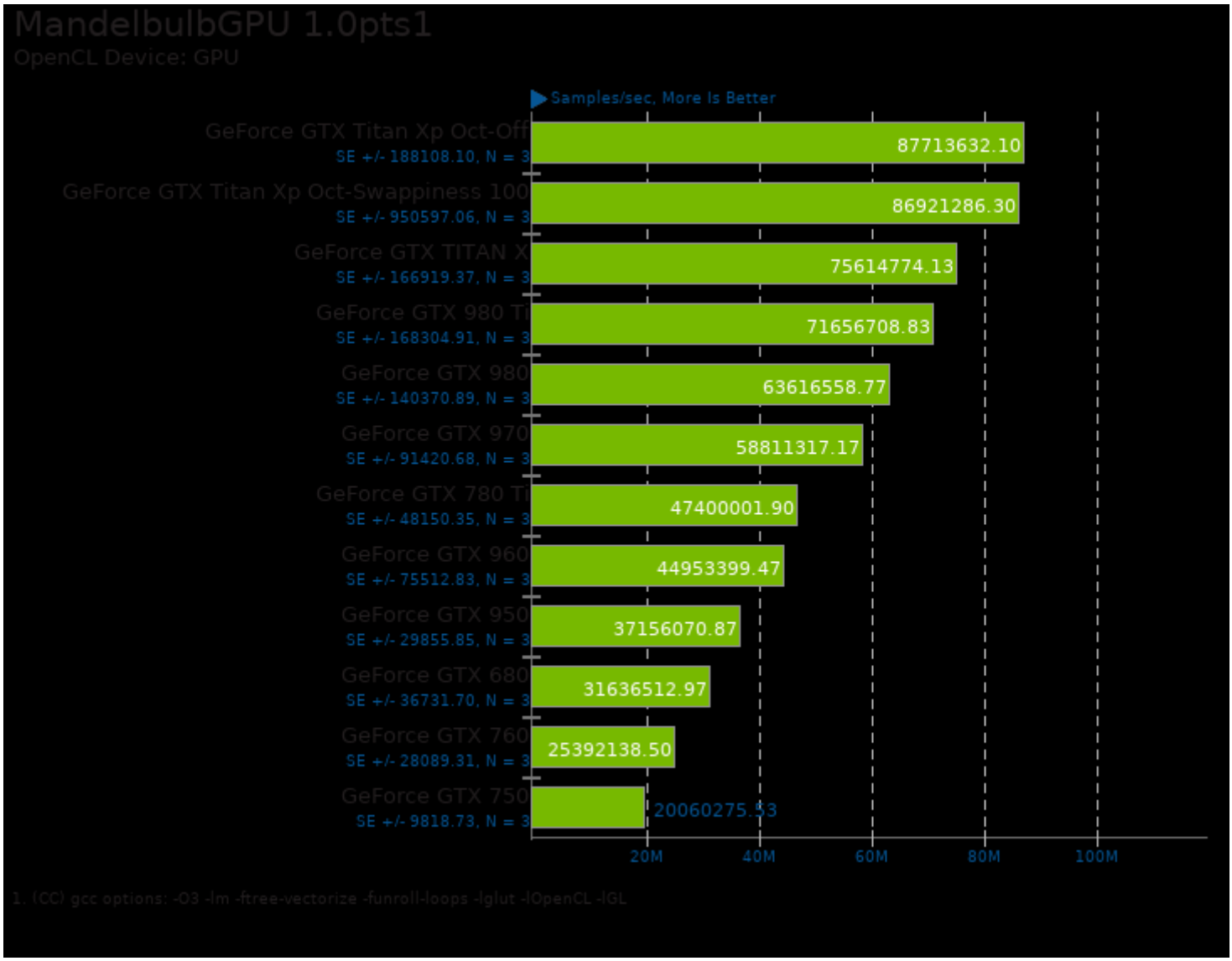

CUDA Mini-Nbody 2015-11-10
Test: Cache Blocking
Seconds, Fewer Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 0.02, N = 3
11.37
GeForce GTX Titan Xp Oct-Off
SE +/- 0.03, N = 3
11.49
GeForce GTX TITAN X
SE +/- 0.10, N = 3
18.65
GeForce GTX 980 Ti
SE +/- 0.21, N = 3
19.77
GeForce GTX 980
SE +/- 0.06, N = 3
25.13
GeForce GTX 970
SE +/- 0.01, N = 3
28.53
GeForce GTX 780 Ti
SE +/- 0.27, N = 3
29.99
GeForce GTX 960
SE +/- 0.01, N = 3
37.08
GeForce GTX 950
SE +/- 0.02, N = 3
49.89
GeForce GTX 750
SE +/- 0.00, N = 3
98.19
20
40
60
80
100

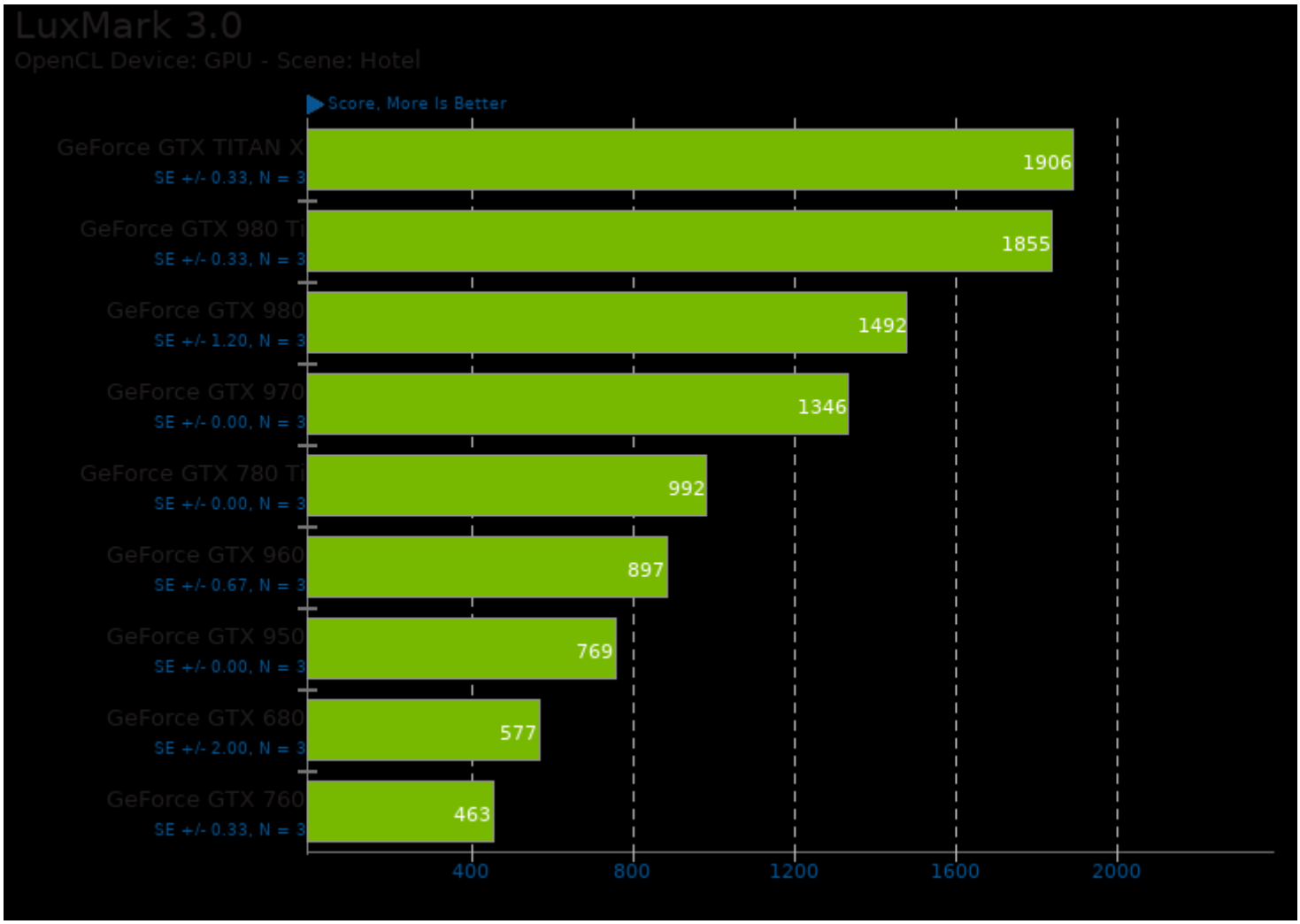

CUDA Mini-Nbody 2015-11-10
Test: Loop Unrolling
Seconds, Fewer Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 0.03, N = 3
11.90
GeForce GTX Titan Xp Oct-Off
SE +/- 0.11, N = 3
12.02
GeForce GTX TITAN X
SE +/- 0.25, N = 3
17.59
GeForce GTX 980 Ti
SE +/- 0.15, N = 3
18.46
GeForce GTX 980
SE +/- 0.21, N = 3
23.88
GeForce GTX 970
SE +/- 0.02, N = 3
26.42
GeForce GTX 780 Ti
SE +/- 0.05, N = 3
27.05
GeForce GTX 960
SE +/- 0.03, N = 3
35.35
GeForce GTX 950
SE +/- 0.03, N = 3
47.54
GeForce GTX 750
SE +/- 0.04, N = 3
89.34
20
40
60
80
100

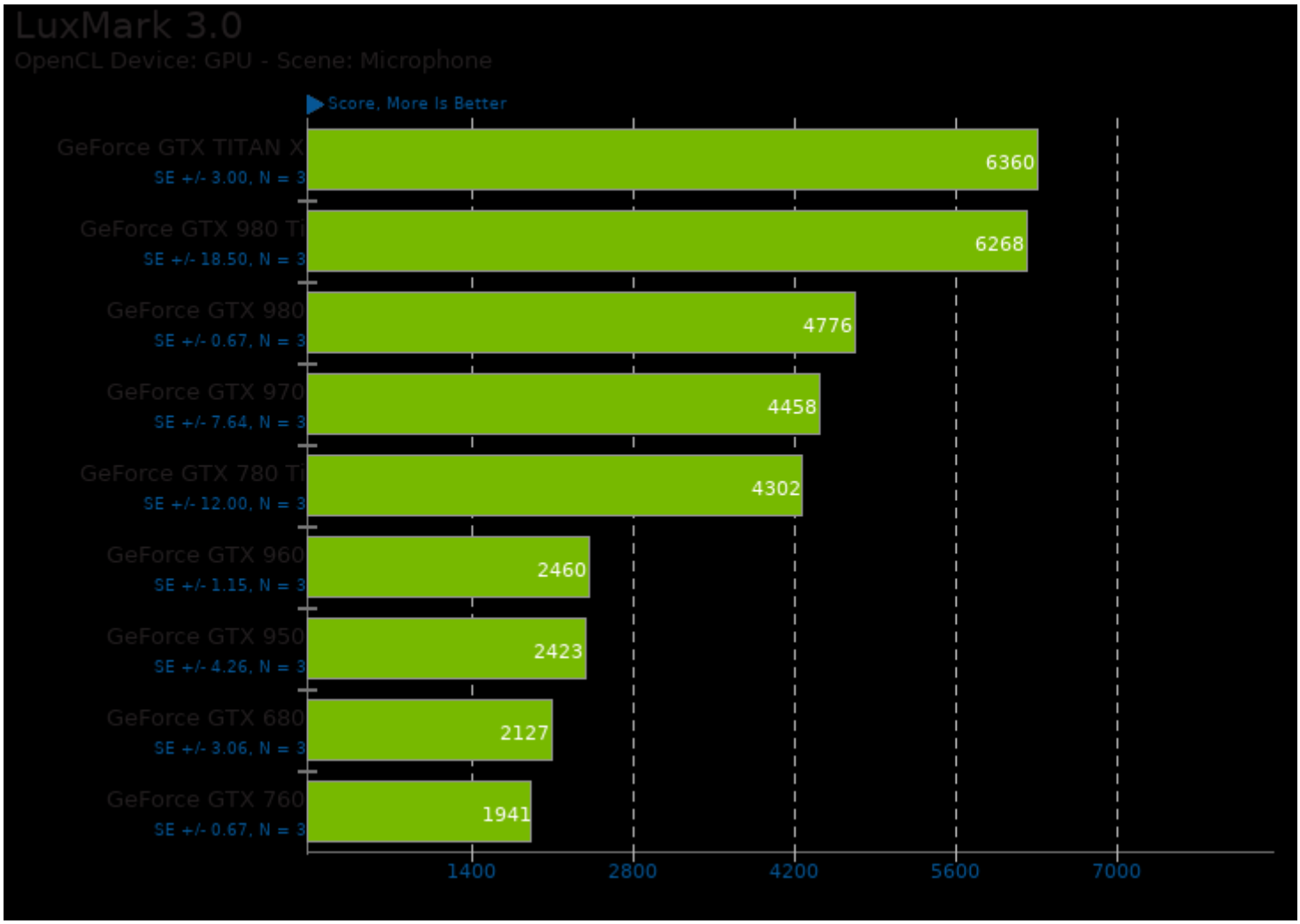

CUDA Mini-Nbody 2015-11-10
Test: SOA Data Layout
Seconds, Fewer Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 0.05, N = 3
22.27
GeForce GTX Titan Xp Oct-Off
SE +/- 0.09, N = 3
22.34
GeForce GTX TITAN X
SE +/- 0.20, N = 3
37.43
GeForce GTX 980 Ti
SE +/- 0.11, N = 3
40.94
GeForce GTX 980
SE +/- 0.21, N = 3
50.15
GeForce GTX 780 Ti
SE +/- 0.16, N = 3
54.39
GeForce GTX 970
SE +/- 0.05, N = 3
55.87
GeForce GTX 960
SE +/- 0.08, N = 3
79.97
GeForce GTX 950
SE +/- 0.02, N = 3
108.50
GeForce GTX 750
SE +/- 0.04, N = 3
199.95
40
80
120
160
200

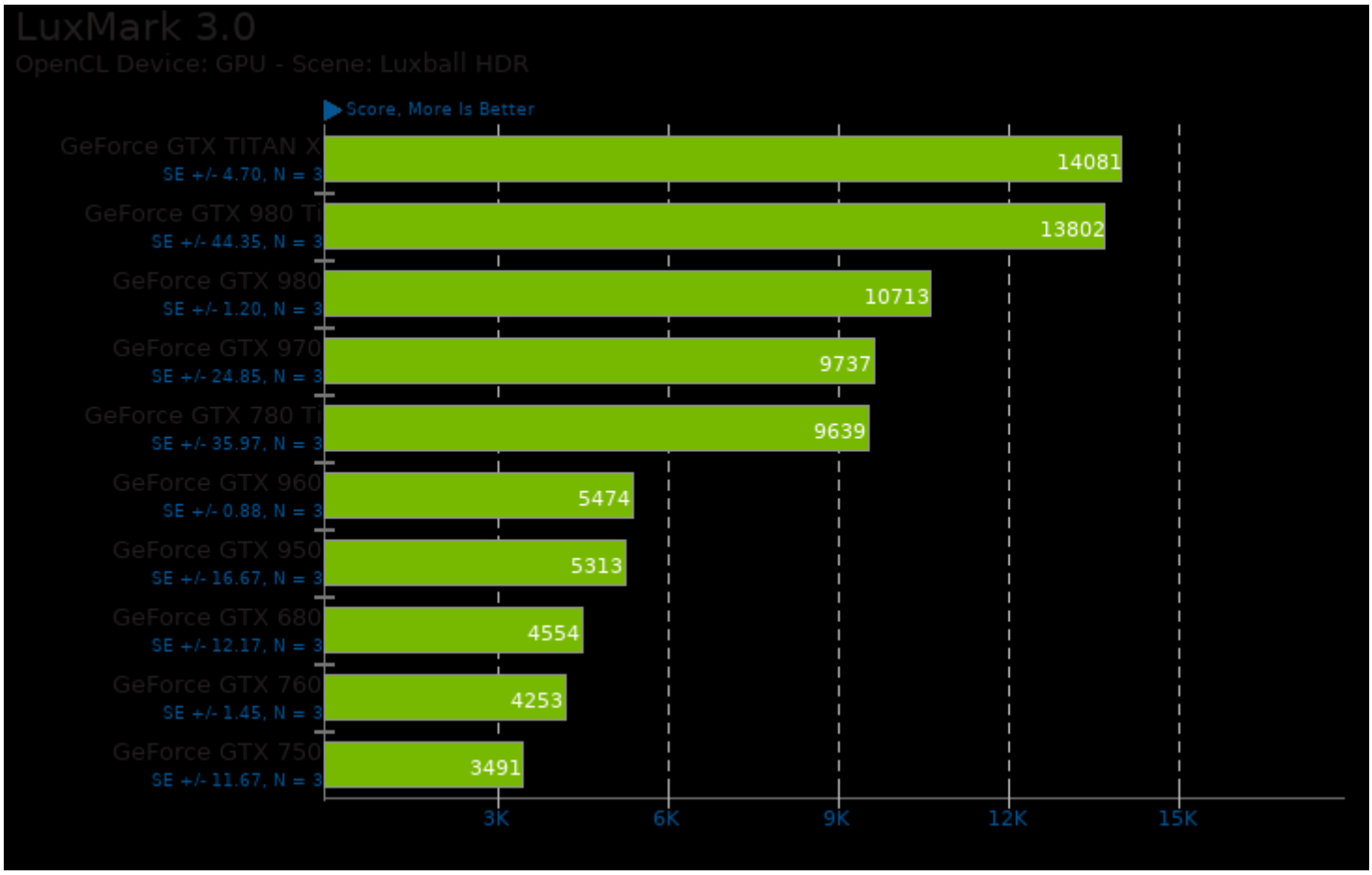

CUDA Mini-Nbody 2015-11-10
Test: Flush Denormals To Zero
Seconds, Fewer Is Better
GeForce GTX Titan Xp Oct-Off
SE +/- 0.11, N = 3
21.99
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 0.03, N = 3
22.22
GeForce GTX TITAN X
SE +/- 0.08, N = 3
37.37
GeForce GTX 980 Ti
SE +/- 0.10, N = 3
40.85
GeForce GTX 980
SE +/- 0.18, N = 3
49.53
GeForce GTX 780 Ti
SE +/- 0.10, N = 3
53.26
GeForce GTX 970
SE +/- 0.07, N = 3
55.80
GeForce GTX 960
SE +/- 0.01, N = 3
79.84
GeForce GTX 950
SE +/- 0.02, N = 3
108.48
GeForce GTX 750
SE +/- 0.03, N = 3
199.83
40
80
120
160
200


JuliaGPU 1.2pts1
OpenCL Device: GPU
Samples/sec, More Is Better
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 527550.54, N = 3
149335524.47
GeForce GTX Titan Xp Oct-Off
SE +/- 386285.03, N = 3
149218672.50
GeForce GTX TITAN X
SE +/- 318277.32, N = 3
136037921.43
GeForce GTX 980 Ti
SE +/- 473156.02, N = 3
127978049.53
GeForce GTX 980
SE +/- 218639.12, N = 3
113830604.27
GeForce GTX 970
SE +/- 84325.23, N = 3
104144917.23
GeForce GTX 960
SE +/- 157475.07, N = 3
80042041.73
GeForce GTX 780 Ti
SE +/- 293396.06, N = 3
78839770.13
GeForce GTX 950
SE +/- 58084.93, N = 3
64913682.63
GeForce GTX 680
SE +/- 59682.63, N = 3
48074789.03
GeForce GTX 760
SE +/- 14125.16, N = 3
38310650.50
GeForce GTX 750
SE +/- 22546.70, N = 3
36136874.00
30M
60M
90M
120M
150M
1. (CC) gcc options: -O3 -march=native -ftree-vectorize -funroll-loops -lglut -lOpenCL -lGL -lm

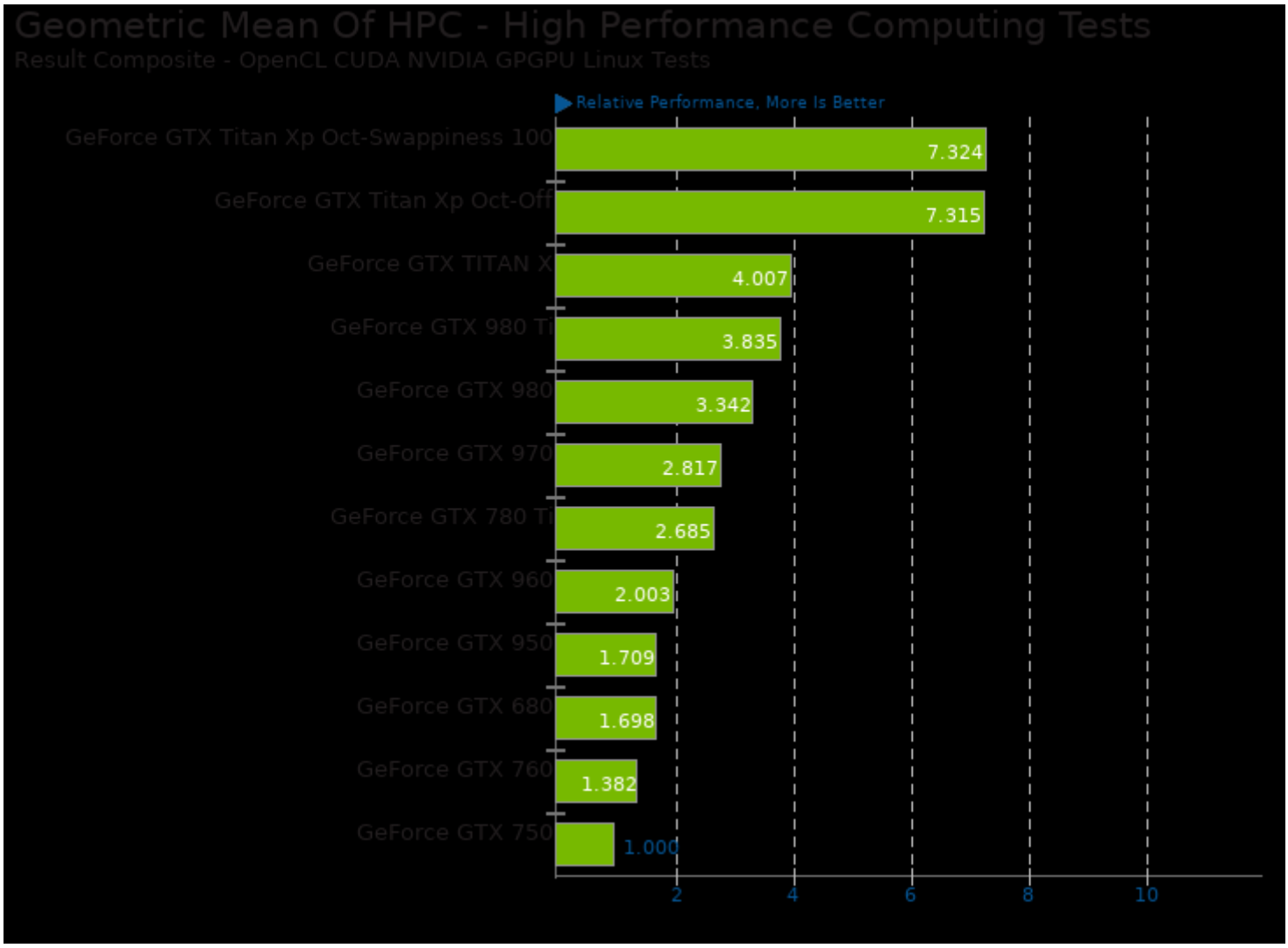

MandelbulbGPU 1.0pts1
OpenCL Device: GPU
Samples/sec, More Is Better
GeForce GTX Titan Xp Oct-Off
SE +/- 188108.10, N = 3
87713632.10
GeForce GTX Titan Xp Oct-Swappiness 100
SE +/- 950597.06, N = 3
86921286.30
GeForce GTX TITAN X
SE +/- 166919.37, N = 3
75614774.13
GeForce GTX 980 Ti
SE +/- 168304.91, N = 3
71656708.83
GeForce GTX 980
SE +/- 140370.89, N = 3
63616558.77
GeForce GTX 970
SE +/- 91420.68, N = 3
58811317.17
GeForce GTX 780 Ti
SE +/- 48150.35, N = 3
47400001.90
GeForce GTX 960
SE +/- 75512.83, N = 3
44953399.47
GeForce GTX 950
SE +/- 29855.85, N = 3
37156070.87
GeForce GTX 680
SE +/- 36731.70, N = 3
31636512.97
GeForce GTX 760
SE +/- 28089.31, N = 3
25392138.50
GeForce GTX 750
SE +/- 9818.73, N = 3
20060275.53
20M
40M
60M
80M
100M
1. (CC) gcc options: -O3 -lm -ftree-vectorize -funroll-loops -lglut -lOpenCL -lGL


LuxMark 3.0
OpenCL Device: GPU - Scene: Hotel
Score, More Is Better
GeForce GTX TITAN X
SE +/- 0.33, N = 3
1906
GeForce GTX 980 Ti
SE +/- 0.33, N = 3
1855
GeForce GTX 980
SE +/- 1.20, N = 3
1492
GeForce GTX 970
SE +/- 0.00, N = 3
1346
GeForce GTX 780 Ti
SE +/- 0.00, N = 3
992
GeForce GTX 960
SE +/- 0.67, N = 3
897
GeForce GTX 950
SE +/- 0.00, N = 3
769
GeForce GTX 680
SE +/- 2.00, N = 3
577
GeForce GTX 760
SE +/- 0.33, N = 3
463
400
800
1200
1600
2000


LuxMark 3.0
OpenCL Device: GPU - Scene: Microphone
Score, More Is Better
GeForce GTX TITAN X
SE +/- 3.00, N = 3
6360
GeForce GTX 980 Ti
SE +/- 18.50, N = 3
6268
GeForce GTX 980
SE +/- 0.67, N = 3
4776
GeForce GTX 970
SE +/- 7.64, N = 3
4458
GeForce GTX 780 Ti
SE +/- 12.00, N = 3
4302
GeForce GTX 960
SE +/- 1.15, N = 3
2460
GeForce GTX 950
SE +/- 4.26, N = 3
2423
GeForce GTX 680
SE +/- 3.06, N = 3
2127
GeForce GTX 760
SE +/- 0.67, N = 3
1941
1400
2800
4200
5600
7000

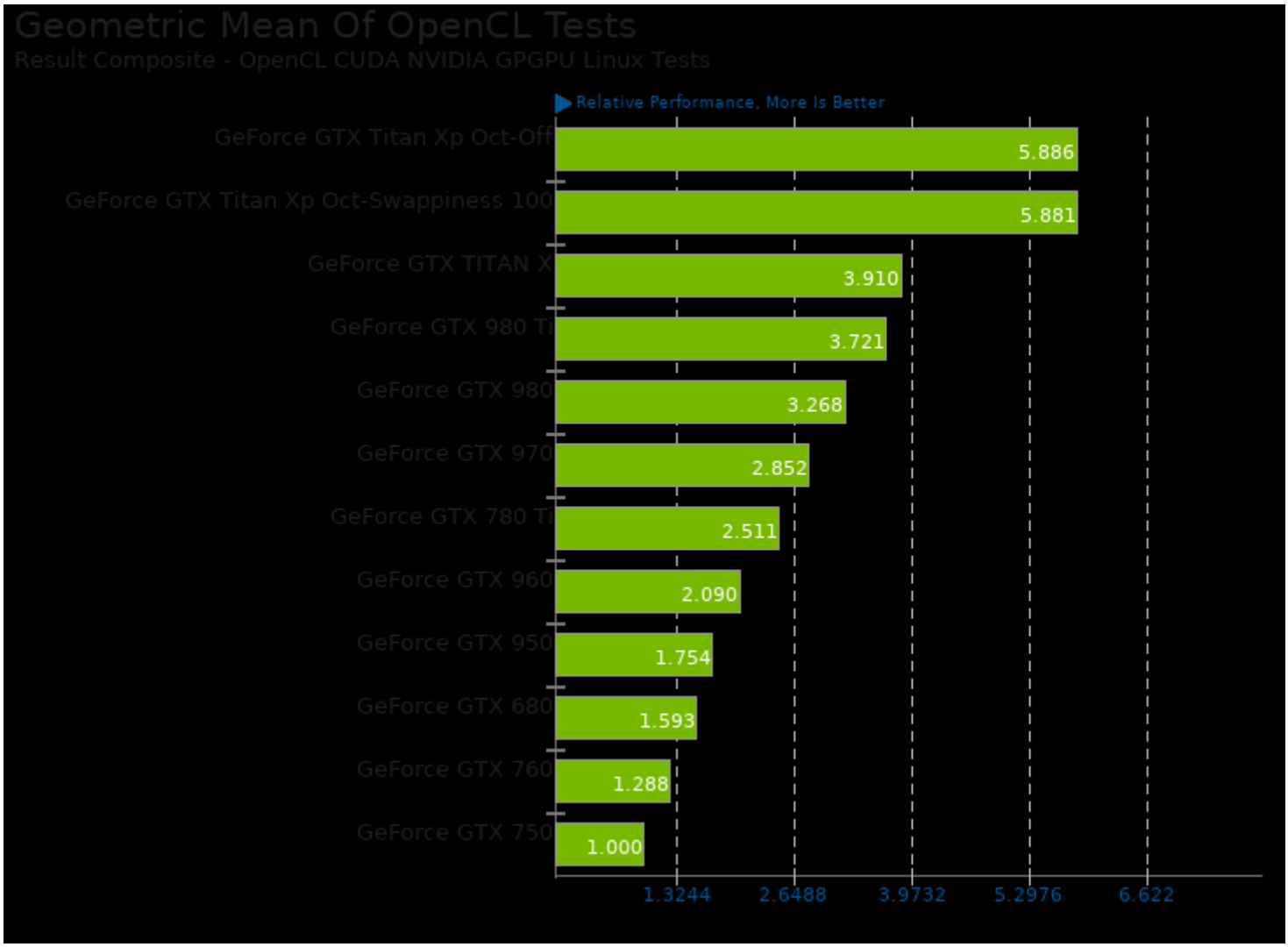

LuxMark 3.0
OpenCL Device: GPU - Scene: Luxball HDR
Score, More Is Better
GeForce GTX TITAN X
SE +/- 4.70, N = 3
14081
GeForce GTX 980 Ti
SE +/- 44.35, N = 3
13802
GeForce GTX 980
SE +/- 1.20, N = 3
10713
GeForce GTX 970
SE +/- 24.85, N = 3
9737
GeForce GTX 780 Ti
SE +/- 35.97, N = 3
9639
GeForce GTX 960
SE +/- 0.88, N = 3
5474
GeForce GTX 950
SE +/- 16.67, N = 3
5313
GeForce GTX 680
SE +/- 12.17, N = 3
4554
GeForce GTX 760
SE +/- 1.45, N = 3
4253
GeForce GTX 750
SE +/- 11.67, N = 3
3491
3K
6K
9K
12K
15K

These geometric means are based upon test groupings / test suites for this result file.



Geometric mean based upon tests: pts/askap and pts/shoc

OpenCL CUDA NVIDIA GPGPU Linux Tests



Geometric mean based upon tests: pts/juliagpu, pts/mandelbulbgpu, pts/luxmark and pts/shoc

This file was automatically generated via the Phoronix Test Suite benchmarking software on Thursday, 18 July 2024 02:47.