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OS X 10.9 Mavericks OpenGL Frame Latency

Intel Core i5 testing with a Apple Mac mini and Intel HD 3000 288MB on OS X 10.9 via the Phoronix Test Suite.

Test Systems:

Apple Mac Mini Sandy Bridge

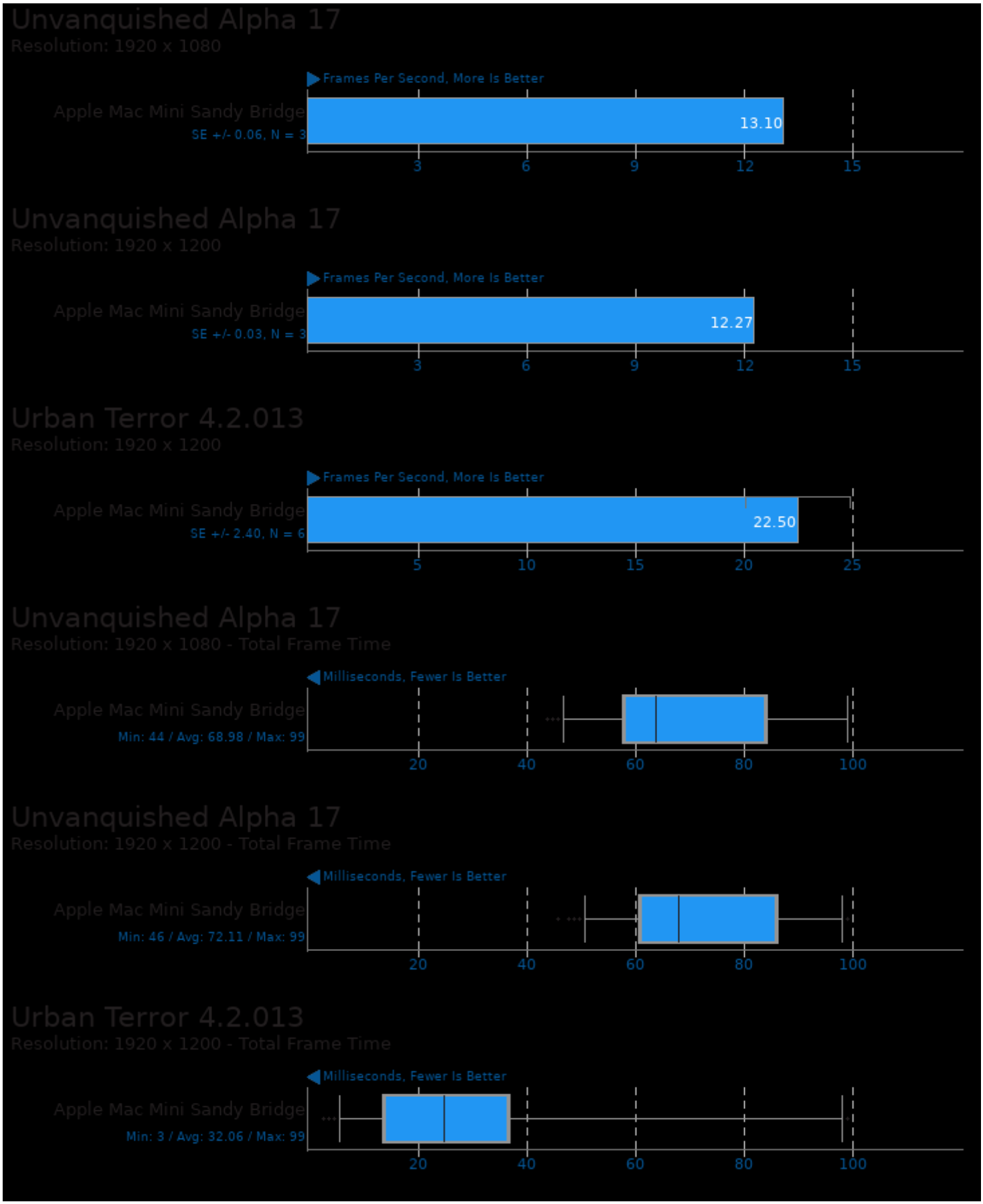
Processor: Intel Core i5 @ 2.30GHz (2 Cores), Motherboard: Apple Mac mini, Chipset: Intel 6, Memory: 2 x 1024 MB DDR3-1333MHz, Disk: 500GB Hitachi HTS545050B9A302, Graphics: Intel HD 3000 288MB, Monitor: Acer P243W

OS: OS X 10.9, Kernel: 13.0.0 (x86_64), Compiler: Apple LLVM 4.2 (clang-425.0.28) (based on LLVM 3.2svn) + GCC 4.2.1 + Xcode 4.6.3, File-System: Journaled HFS+, Screen Resolution: 1920x1200

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	Apple Mac Mini Sandy Bridge
Unvanquished - 1920 x 1080 (FPS)	13.10
Standard Deviation	0.8%
Unvanquished - 1920 x 1200 (FPS)	12.27
Standard Deviation	0.5%
Urban Terror - 1920 x 1200 (FPS)	22.50
Standard Deviation	26.1%

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This file was automatically generated via the Phoronix Test Suite benchmarking software on Friday, 29 March 2024

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